

Adaptive Memetic Differential Evolution with Niching Competition and Supporting Archive Strategies for Multimodal Optimization*

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Abstract

Multimodal optimization, which aims at locating multiple optimal solutions within the search space, is inherently a difficult problem. This work proposes an adaptive memetic differential evolution algorithm with niching competition and supporting archive strategies to tackle the problem. In the proposed algorithm, a niching competition strategy is designed to competitively employ niches according to their potentials by encouraging high potential niches for exploitation while low potential niches for exploration, thus appropriately searching the space to identify multiple optima. Further, a supporting archive strategy is devised and implemented at the niche level with a dual purpose of helping maintain potential optima as well as facilitate the evolution of population. In this strategy, the writing and reading of archive is implicitly implemented during evolution rather than requiring external rules. Additionally, an adaptive Cauchy-based local search scheme, which considers the possible locations of optima to implement the local search, is developed and incorporated into the proposed method to efficiently and properly improve niching seeds. The resulting algorithm has

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been evaluated with extensive experiments on benchmark functions as well as a robot kinematics problem and compared with related methods. The results show that our method is able to consistently and accurately locate multiple optima in the solution space, and outperform related methods.

Keywords: Differential evolution, multimodal optimization, niching method, archive technique, local search

1. Introduction

Evolutionary algorithms (EAs), a kind of population-based stochastic optimization technique, are typically designed to deliver one single optimal solution of the given optimization problem. However, many real optimization problems could involve multiple optima and it is desirable to simultaneously locate these optima. For instance, for pedestrian detection problem [1], it usually needs to find multiple pedestrian routes from an image, so that the user could make the decision based on his/her preference. Other examples include job scheduling [2], electromagnetic design [3] and nonlinear equation systems [4]. In such a situation, these problems are generally termed as multimodal optimization problems (MMOPs). Obviously, the traditional implementation of EAs is not capable of locating multiple optima in a single run.

To deal with this issue, niching technique has been developed and embedded into EAs for multimodal optimization [5, 6, 7]. Traditional schemes, such as crowding [8] and fitness sharing [9] generally require specification of certain niching parameters in order to perform well [10]. Recently, several alternative niching schemes [11, 5, 12, 13], which are less sensitive to parameters or require no parameters, have also been proposed. In these methods, the niches are generally used to exploit corresponding subspaces, thus advocating the exploitation aspect of evolutionary search rather than both exploitation and exploration. This could limit their capability of achieving a balanced evolutionary search and therefore restricting the performance to cope with MMOPs. Since different niches have different potential to search the space, it would be desirable to

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9 encourage high potential niches for exploitation while low potential niches for
10 exploration, thus properly searching the multimodal space.
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12 On the other hand, niching based EAs are capable of searching multiple
13 peaks in parallel in the solution space. However, they could have difficulty
14 to maintain potential optima recovered during evolution as well as to preserve
15 an appropriate diversity of the population [14], rendering their applications for
16 MMOPs. To alleviate such an issue, archive technique [15, 16, 17, 14] has been
17 proposed and employed to store potential solutions while at the same time to
18 help preserve the population diversity. However, exiting methods of this tech-
19 nique generally require certain external writing and reading rules for implemen-
20 tation. Further, they are typically applied on the population level rather than
21 the niche level. Additionally, in these archive schemes, the population diver-
22 sity preservation is usually done by detecting the convergence of subpopulation
23 and supplying newly initialized individuals, which may limit the exploitation
24 capability of the evolutionary search.
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33 Apart from locating the regions of optima in the solution space, accurately
34 recovering these optima is also critical. Although niching-based EAs can be
35 suitably used to explore the search space, they are not good at exploiting the
36 space. This could make them difficult to recover the optima with high accuracy.
37 To alleviate this drawback, a few schemes of embedding local searches into
38 EAs, resulting hybrid EAs termed as memetic algorithms [18, 19, 17, 20, 21]
39 have been proposed. Among these schemes, a Gaussian distribution based local
40 search operation recently proposed by Yang et al. [21] appears to be promising.
41 The operation works well for locally improving the solutions, which are close to
42 the optima. However, this is not the case for the ones, which are far away the
43 optima. Thus, restricting its performance to accurately and efficiently identify
44 the optima.
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51 To address the above issues, in this paper, we propose an adaptive memetic
52 differential evolution algorithm with niching competition and supporting archive
53 strategies for MMOPs. The primary contributions are three-fold:
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- A niching competition strategy, in which the niches are competitively employed according to their potentials for searching the space, is devised and incorporated to achieve a well-balanced evolutionary search.
- A supporting archive strategy is designed and implemented at the niche level with a dual purpose of helping maintain the potential optima recovered by the niches during evolution and facilitate the evolution of population.
- An adaptive Cauchy-based local operator, which considers the possible locations of optima to implement the local search, is devised and utilized to efficiently and properly improve the niching seeds.

Specifically, the niching competition strategy in the proposed method is devised to competitively employ the niches according to their potentials by encouraging high potential niches for exploitation while low potential niches for exploration, thus properly searching the space to identify multiple optima. This is achieved by firstly measuring the potential of each niche based on its average fitness and diversity. Then, for individuals from the niches of high potential, the recombination is set to be taken place within the same niche with a high possibility, thus encouraging these niches for exploitation. Otherwise, the recombination will have a high possibility to be happened between the niches, therefore encouraging them for exploration. The supporting archive strategy, on the other hand, is designed and implemented at the niching level to help maintain potential optima recovered by the niches during evolution as well as facilitate the evolution of population. In this strategy, the writing and reading of archive is implicitly performed without requiring any external rules. More importantly, the archive individuals are allowed to take part into mutation operation as supporting individuals. Consequently, they can be used to facilitate the evolution of population by diversifying the search at the early stage of evolution while intensifying the search at the later stage of evolution. Finally, a Cauchy-based local operator is introduced to improve the seed solutions of niches according to the possible positions of corresponding optima. This operator will

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9 be adaptively applied to improve the seed solutions such that performing the
10 local search in a small step size when they are close to the possible optima, oth-
11 85 erwise in a large step size, thus properly and efficiently improving the solutions.
12 The performance of the proposed method has been assessed on benchmark mul-
13 timodal functions from congress on evolutionary computation 2013 (CEC'2013)
14 as well as on a robot kinematics problem and compared with related methods.
15 The results show that the devised strategies are able to significantly enhance the
16 performance of the proposed method. Also, the results reveal that our method
17 can consistently and accurately locate multiple optima in the solution space and
18 90 outperform related algorithms.
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25 The remainder of the paper is organized as follows. Following a brief review
26 of related works in Section 2, we describe our proposed method in Section 3.
27 95 Subsequently, a series of experiments are conducted in Section 4 to evaluate the
28 performance of proposed method. Finally, a summary along with a discussion
29 of future work is given in Section 5.
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34 **2. Related works**

35 *2.1. Niching technique*

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37 100 *2.1. Niching technique*
38 Niching technique [6, 22] which tends to form multiple niches in the popu-
39 lation, allows EAs to search multiple peaks in parallel, thus locating multiple
40 optima simultaneously. Traditional methods can be broadly classified into two
41 groups. The first group involves schemes, which encourage the mating and/or
42 replacement within similar individuals by adjusting EA operations. Both crowd-
43 105 ing based methods [8] and restricted tournament selection [23] belong to this
44 group. The second group consists of techniques, which need an explicit distance
45 cutoff to induce the emergence of niches in the search space. Typical exam-
46 ples include sharing based methods [9] and clearing based methods [24]. These
47 traditional methods have been successfully employed in EAs for optimization.
48 110 However, they usually require certain niching parameters to be set properly. For
49 some niching parameters (e.g., the crowding factor in crowding based niching
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9 methods), appropriate values are problem-specific and could vary at different
10 stages of evolution. Configuring them correctly is a difficult issue [12]. While
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13 115 for others (e.g., the niche radius in sharing and clearing based methods), set-
14 ting them properly requires a *priori* knowledge about the search space, which is
15 typically not available. To alleviate this issue, a promising solution is perhaps
16 to adaptively set the critical parameter during the run of the algorithm and
17 several viable schemes can be found in [25, 26].
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20 120 Recently, a few niching schemes [11, 5, 12, 13, 21], which are less sensitive to
21 parameters or require no parameters, have been proposed. The most popular
22 approach among these schemes is perhaps the neighborhood-based niching tech-
23 nique. The technique tends to form multiple subpopulations (niches) within a
24 population using the neighborhood information of the individuals. For instance,
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28 125 Gong et al. [5] employed an index-based neighborhood information of individu-
29 als to divide a population into equally sized subpopulations. In this method, the
30 individuals evolve by interacting with their neighbors in the same subpopulation.
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als. In this scheme, the population is first partitioned into subpopulations (i.e.,
niches) at each generation. After that, each niche is further divided into two
equal sets, i.e., a superior set, which contains individuals with high fitness, and
an inferior set, which is consisted of individuals with low fitness. During evolu-

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9 tion, if an individual subject to mutation is coming from the superior set, then
10 the mutation strategy of DE/lbest/1 is performed on the individual. Other-
11 145 the mutation strategy of DE/lbest/1 is performed on the individual. Other-
12 wise, the DE/current-to-rand/1 mutation strategy will be applied to generate a
13 mutant. This method, therefore, tends to employ different mutation strategies
14 on different individuals within the same niche to implement the evolutionary
15 search. In this work, we propose to competitively employ the niches during the
16 evolutionary search such that encouraging high potential niches for exploitation
17 while low potential niches for exploration, thus properly searching the space to
18 150 identify multiple optima.
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23 24 2.2. Archive methods

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26 Archive methods, which can be used to help maintain potential optima as
27 well as preserve population diversity during evolution, have been proposed and
28 155 well as preserve population diversity during evolution, have been proposed and
29 employed in multimodal optimization algorithms. For instance, Lacroix et al.
30 [17] designed an archive method by firstly storing the potential optima obtained
31 during evolution into one collection. Base on the information of this collection,
32 an index of regions of the search space, which are considered to be undesir-
33 able for further exploration, is then created and stored in another collection.
34 These two sets will be continuously updated during evolution, thus realizing
35 the idea of archiving. Kundu et al. [16] introduced a speciation-based archive
36 160 able for further exploration, is then created and stored in another collection.
37 These two sets will be continuously updated during evolution, thus realizing
38 the idea of archiving. Kundu et al. [16] introduced a speciation-based archive
39 strategy to solve dynamic MMOPs. In this method, when a certain change of
40 environment is detected, the population will be firstly partitioned into multiple
41 same-sized subpopulations. Then, half of the individuals in each subpopulation
42 165 same-sized subpopulations. Then, half of the individuals in each subpopulation
43 are reinitialized. The newly generated population will finally serve as the initial
44 population to undergo subsequent evolution. Zhang et al. [14] implemented
45 an archiving method by identifying subpopulations (niches) in the population
46 and detecting their convergences. If the subpopulation is deemed to be con-
47 verged, then all members of the subpopulation are recorded into an archive and
48 re-initialized. In [15], a structure of hierarchical tree is employed to realize the
49 archive. In this method, the nodes located at the top level of tree denote the
50 centers of niches while the nodes beneath each of them represent the individual
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9 members of that niche. These nodes will be automatically merged according
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11 175 to a user-specified archive radius. In [27], an archive strategy is designed to
12 store stagnant individuals, which is detected by a stagnation counter. In this
13 method, when a stagnant individual is detected, the stagnant individual along
14 with its neighbors will be reinitialized if their fitness are worse than the stagnant
15 individual. Other archive schemes can be found in [28, 29]. The above archive
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18 180 methods are able to help maintain potential optima and preserve population di-
19 versity during evolution. However, they generally require certain external rules
20 for writing and reading the archives. Moreover, these methods are typically
21 applied on the population level rather than the niche level. Additionally, in
22 these archive schemes, the population diversity preservation is usually done by
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26 185 detecting the convergence of subpopulation and supplying newly initialized in-
27 dividuals, which may limit the exploitation capability of evolutionary search. In
28 this paper, a supporting archive strategy, in which the writing and reading of
29 archive is implicitly performed without requiring any external rules, has been
30 proposed and implemented at the niche level to help maintain potential optima.
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34 190 More importantly, the devised archive strategy can facilitate the evolution of
35 population by diversifying the search at the early stage of evolution while in-
36 tensifying the search at the later stage of evolution, thus properly searching the
37 multimodal space.
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41 *2.3. Local searches in memetic algorithms*

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43 195 Traditional EA based multimodal optimization algorithms could fail to ac-
44 curately recover the optima in solution space, as they are not well suited to
45 exploit the space. To address this problem, local searches have been introduced
46 into these algorithms to improve their exploitation capability, resulting memetic
47 algorithms (MAs). For instance, Vitela et al. [30] integrated a gradient-based
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51 200 search operation into an EA for fine-tuning the individuals and accelerating
52 their convergence to corresponding optima during evolution. In [31], two lo-
53 cal search operations (i.e., a simulated annealing-based operator and a chaotic
54 operator) were incorporated into a particle swarm optimization (PSO) algo-
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rithm to improve its search capability. In this method, the first operation is
205 employed to improve elite particles around promising regions while the second
operation is applied to stagnant particles, whose personal best (*pbest*) cannot
be improved further. In [32], a local search based *pbest* mutation operator was
devised to improve the exploitation capability of a PSO algorithm for MMOPs.
In this method, the mutation operation is used to generate an offspring around
210 the particle's *pbest* by adding a small step. Wang et al. [33] employed two
local searches (i.e., random walk with direction exploitation (RWDE) [34] and
cognition-based local search operator (CBLS) [35]) to improve the particles in
population. In this method, if particles are close to their *pbests*, then RWDE
will be applied to guide these particles towards their *pbests*. Otherwise, CBLS
215 is used to improve the particles. In [20], the Solis and Wets' algorithm [36] was
incorporated into a PSO algorithm as the local search to improve the newly
generated individuals, which possess high fitness values. Sharifi et al. [37] ap-
plied the naive directed search [30] for fine-tuning individuals in the population.
In [17], Lacroix et al. employed a derandomized evolution strategy with covari-
220 ance matrix adaptation [38] to improve the best solution in population. Yang
et al. [21] devised a Gaussian distribution based local search operation, which
tends to fine-tune an individual by performing a sampling search in a narrow
space around the individual. In [39], two local searches, namely, Rosenbrock
Algorithm (RA) and Nelder Mead Algorithm (NMA), were incorporated into a
225 differential evolution (DE) algorithm and adaptively employed to improve the
individuals. In this method, the NMA is set to perform on a randomly selected
individual while the RA is applied on the best individual in population. Tir-
ronen et al. [40] integrated three local searches (i.e., the simulated annealing,
a stochastic local search and the Hooke-Jeeves algorithm) to assist the evolu-
230 tionary search of DE. In this method, three local searchers are coordinated via
an adaptive scheme to improve the individuals during evolution. In [41], two
local searches, which work cooperatively and competitively for improving the
individuals, were incorporated into a DE for online and offline control design of
permanent-magnet synchronous motor drives. In [22], a two-level local search,

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9 235 which includes a niching-level and an individual-level local search, was devised
10 to improve the accuracy of solution during evolution of DE. Several good re-
11 views in this area can be found in [42, 43] for memetic DE and in [44] for general
12 MA. In this paper, an adaptive Cauchy-based local operator, which considers
13 the possible locations of optima to implement the local search, is devised and
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17 240 utilized to efficiently and properly improve the niching seeds.
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20 3. Proposed algorithm

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22 In this section, we propose a niching competition based memetic DE algo-
23 rithm with supporting archive and adaptive local search operation for MMOPs.
24 The proposed algorithm starts with an initial population P and archive A as
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27 245 well as an initial DE parameter setting. Then, simply merge all the initial in-
28 dividuals in P and A to form a joint population PA . At each generation, the
29 joint population is firstly partitioned into niches by employing a certain nich-
30 ing method. These niches are then evolved via a niching competition strategy,
31 which is developed to encourage high potential niches for exploitation while low
32 potential niches for exploration. During this process, the devised supporting
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35 250 archive strategy, in which the writing and reading of archive is implicitly imple-
36 mented without requiring any external rules, is also performed to help maintain
37 the potential optima recovered by the niches as well as facilitate the evolution
38 of population. After that, employing the designed adaptive local operator to
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43 255 improve niche seeds. Finally, a parameter adaptation scheme is employed to
44 update the crossover rate and scaling factor of DE. The evolution will repeat
45 until a maximum number of function evaluations is reached. The outline of the
46 proposed method is shown in Algorithm 1.
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49 **Algorithm 1** A niching competition based memetic differential evolution

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51 260 algorithm with supporting archive strategy and adaptive local search for
52 MMOPs.

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- 53 1: Generate an initial population P as well as an archive A and set initial DE
54 parameter values.
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2: Simply merge all the initial solutions in  $P$  and  $A$  to form a joint population
265    $PA$ .
3: Employ a certain niching method to partition  $PA$  into niches and calculate
   their potential values according to equation (1).
4: Perform the niching competition process (see Section 3.1) to evolve the
   niches as follows, in which the supporting archive strategy (see Section 3.2)
270   will also be implicitly implemented.
5: for each niche  $i$  do
6:   for each individual  $p$ , which is not belonging to archive  $A$ , in the niche  $i$ 
   do
7:     Generate a random value  $rand$  between 0.0 to 1.0.
275   8:     Calculate the  $pr_i$  using equation (2).
9:     if  $rand$  is less than  $pr_i$  then
10:       Apply the DE/rand/1 mutation scheme [32] to produce a mutation
       vector using the individuals from the niche  $i$ .
11:       Perform the binomial crossover operation [45] to generate a new in-
280       dividual  $c$ .
12:       Pair  $c$  with the most similar individual in the niche  $i$  and replace it
       if  $c$  has a better fitness.
13:     else
14:       Select a niche from the rest niches using the roulette selection strategy
285       based on their affinity values, calculated according to equation (3).
15:       Randomly choose individuals without replacement from the selected
       niche.
16:       Apply the DE/rand/1 mutation scheme to produce a mutation vector
       using the selected individuals.
290   17:       Perform the binomial crossover operation to generate a new individ-
       ual  $c$ .
18:       Pair  $c$  with the most similar individual in  $PA$ , and replace it if  $c$  has
       a better fitness.
19:     end if
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- 295 20: **end for**
21: **end for**
22: Perform the adaptive Cauchy-based local search operation (see Section 3.3) with a probability of p_s , calculated using equation (7), to improve the seed solutions of niches.
300 23: Employ the parameter adaptation scheme (see Section 3.4) to update DE parameters.
24: Terminate the evolution when a maximum number of function evaluations is reached. Otherwise go to Step 3.
25: Output the seed solutions of niches.
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305 In the following subsections, we shall give the details of the proposed niching competition, supporting archive, adaptive local search strategies as well as the adopted DE parameter control scheme in the proposed algorithm.

3.1. Niching competition strategy

The neighborhood-based niching methods, which are less sensitive to parameters or require no parameters, have been incorporated into EAs for MMOPs [46, 11, 13]. These methods try to divide the population into multiple niches and each niche is then evolved independently to search its corresponding subspace. By restricting the recombination within the same niche, the niches in these methods are mainly used to exploit their corresponding subspaces, thus limiting their capability to deliver a balanced evolutionary search in terms of exploitation and exploration. Generally, different niches are associated with different subspaces and a niche associated with a promising subspace will have a high potential. Intuitively, to effectively solve MMOPs, the niches should be employed to ensure a diverse search over the space while allowing promising subspaces to be intensively searched. Following this intuition, here, we intend to competitively employ the niches according to their potentials by encouraging high potential niches for exploitation while low potential niches for exploration, therefore properly searching the space to identify multiple optima.

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To realize the above idea, a niching competition strategy has been proposed
and it works as follows. Firstly, at the beginning of each generation of evolu-
tion, we apply a certain niching method on the population to obtain the niches.
Theoretically, the proposed strategy could work with any niching methods, in
which the niches can be explicitly identified. Here, a simple while widely used
niching method, called speciation cluster niching (SCN), presented in [11] has
been employed to partition the population into niches. This niching method
forms niches by repeating the following procedure. Firstly, selecting the best
individual in the population as the seed, then forming a niche with $w - 1$ individ-
uals closest to it (measured by the Euclidean distance in genotype space), and
finally removing these w individuals from the population. In this method, the
value of w is fixed to be five. After obtaining the niches, the potential of each
niche is then evaluated. The potential of a niche depends on its corresponding
subspace being searched. A niche associated with a high promising subspace
generally has a high average fitness. On the other hand, a high potential niche
should also have a high evolvability, which can be measured by its diversity [47].
In this sense, we define the potential of a niche as:

$$PT_i = f_{i,ave} \cdot (f_{i,seed} - f_{i,ave}) \tag{1}$$

where $f_{i,ave}$ and $f_{i,seed}$ are the average fitness and the fitness of seed solution
(i.e., the best solution), respectively, of niche i . Here, the term $(f_{i,seed} - f_{i,ave})$
is used to measure the phenotype diversity of the niche. Based on the above
equation, a niche with a high average fitness as well as a high phenotype di-
versity will have a large potential value. It should be noted that the niches
in our method are formed by employing the SCN scheme, which produces the
niches based on the neighborhood information of individuals (measured by the
Euclidean distance in genotype space). Consequently, all of the formed niches
will generally have a low genotype diversity. In this sense, a phenotype diversity
could be more suitable to be employed here for measuring the diversity of the
niche, since a low genotype diversity does not mean a low phenotype diversity.

Based on the calculated potential value of each niche, we subsequently im-

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plement the following rule to determine whether the recombination should take place within the niche itself to exploit the corresponding subspace or between the niches to advocate exploration. Let pr_i be the possibility of recombination for an individual from niche i to be happened within the niche, we compute it as:

$$pr_i = \frac{PT_i - PT_{min}}{PT_{max} - PT_{min}} \quad (2)$$

Here, PT_{max} and PT_{min} are the maximum and minimum potential value, respectively, of the niches in the current generation. As a result, individuals from niches with high potential values, the recombination will have a high possibility to be taken place within the same niche, thus encouraging these niches for exploitation. Otherwise, they will have a high possibility to be happened between the niches, therefore encouraging low potential niches for exploration.

The above rule plays its role well to determine whether the niches should be encouraged for exploitation or exploration. The performance of the proposed strategy, however, depends also on how the partner niche should be selected for a niche, which is set to explore the space. The partner niche could be simply chosen by randomly selecting one niche from the rest niches. However, if the paired niches have rather different average fitness, the one with lower average fitness could quickly disappear before its corresponding subspace is being sufficiently searched. While, if the paired niches are far away from each other, the mating could become too destructive and lead to excessive exploration, which is not helpful for searching the multimodal space. Based on the above considerations, we thus encourage the recombination to occur between similar niches in terms of both the average fitness and niche distance. By doing so, we aim to maintain the smoothness of niching competition and to preserve the population diversity at niche level during the process of encouraging low potential niches for exploration, thus properly searching the multimodal space. Specifically, the process of selecting a partner niche for niche i , which is set to explore the space, is implemented as follows. Firstly, we calculate the affinity value, AF_j , for each

of the rest niches to the niche i as:

$$AF_j = \frac{d_{max}}{d_{i,j}} \cdot \frac{f_{ave}^{max} - f_{ave}^{min}}{|f_{i,ave} - f_{j,ave}|} \quad (3)$$

Here, $d_{i,j}$ denotes the distance between the seeds of i^{th} and j^{th} niche, d_{max} is the maximum seed distance of all the rest niches to the niche i , $f_{i,ave}$ and $f_{j,ave}$ denote the average fitness of i^{th} and j^{th} niche, respectively, while f_{ave}^{max} and f_{ave}^{min} are the maximum and minimum average fitness among all niches. According to the above equation, a niche, which is near the niche i while having a similar average fitness, will have a high affinity value. Based on the obtained affinity values of all the rest niches, a roulette selection strategy is then employed to select a niche and subsequently choose individuals randomly from the selected niche as the mates for the individual from niche i to generate offspring. The generated offspring will finally pair with the most similar individual in the joint population, and replace it if the offspring shows a higher fitness. The procedure of proposed niching competition strategy is shown in Steps 5-15 of Algorithm 1.

3.2. Supporting archive strategy

Archive technology, which can be used to maintain the potential optima while at the same time preserve the population diversity during evolution, has been widely used in niching based EAs for MMOPs. Existing schemes, however, generally require certain explicit rules for writing and reading the archives. Further, they are typically applied on the population level. Additionally, in these archive schemes, the population diversity preservation is usually done by detecting the convergence of subpopulation and supplying newly initialized individuals. Here, we propose an archive strategy, in which the writing and reading of archive is implicitly performed during evolution, and implement it on the niche level. More importantly, the archive individuals in the proposed strategy are allowed to take part into mutation operation as supporting individuals. Consequently, they can be used to facilitate the evolution of population by diversifying the search at the early stage of evolution while intensifying the search at the

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9 later stage of evolution, thus properly searching the multimodal space. The
10 procedure of the proposed strategy can be found in Steps 1-15 of Algorithm 1.

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12 Specifically, the proposed archive strategy, which is termed as supporting
13 archive strategy, works as follow. At the initialization stage, an archive A is
14 randomly generated and merged with the population P to form a joint popula-
15 tion PA . The PA is then partitioned into niches for evolution. At each generation
16 during evolution, the individuals from archive A in each niche will go through
17 the evolution process of mutation as supporting individuals (i.e., they are not
18 allowed to generate offspring) as well as replacement. By allowing archive in-
19 dividuals to participate into the mutation operation as supporting individuals,
20 the reading of the archive can thus be implicitly implemented. During the re-
21 placement, if an individual belonging to the archive is replaced, then the new
22 individual will be marked as an archive individual, hence implicitly realizing the
23 writing of the archive. By partitioning the joint population PA into niches and
24 evolving them one by one, the above archive strategy is therefore implemented
25 at the niche level rather than population level. Consequently, the archive indi-
26 viduals can be used to help maintain the potential optimum identified by the
27 niches. It should be noted that the proposed archive strategy cannot guarantee
28 the niche seeds will enter the archive. Although such a guarantee can be achieved
29 by scanning the population and marking all the seeds as archive members at
30 each generation, this has little impact on the performance of the proposed strat-
31 egy and introduces an extra process. This is partially due to, by employing the
32 above archive strategy, most of the seed solutions will be marked as the archive
33 members during evolution, especially at the later stage of evolution.
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47 Particularly, since the archive individuals in the proposed strategy are al-
48 lowed to take part into the mutation operation as supporting individuals, they
49 can also be viewed as a support population for evolving individuals of the pop-
50 ulation P . Generally, at the early stage of evolution, the archive population
51 contains individuals with low fitness. By allowing these individuals to partici-
52 pate into mutation as supporting individuals, they can be used to diversify the
53 population P to explore the space. While, at the later stage of evolution, the
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Algorithm 2 A Gaussian-based local search scheme

- 1: For each target solution p to be improved, sample a trial solution tp according to Gaussian(p , 1.0E-4) distribution and truncate it to a preset value range.
 - 2: If tp is better than p , then replace p with tp .
 - 3: If the user-specified number of iterations is not reached, then go to Step 1. Otherwise, output the solution p .
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archive population is typically consisted of many individuals with high fitness, which can be served to intensify the search by helping generate highly fitted mutants, thus strengthening the population P to exploit the space. Therefore, apart from serving to store promising individuals, the archive population is able to support the population P to properly search the multimodal space. It should be noted that such a support comes with no extra function evaluation cost, except for calculating the fitness of initial archive individuals.

3.3. Adaptive local search strategy

In this section, an adaptive Cauchy-based local search strategy, which considers the possible positions of optima to implement the local search, is introduced to improve the seed solutions during evolution. Before presenting the proposed strategy, we first briefly describe the Gaussian distribution based local search scheme devised by Yang et al. [21], a work which inspires our strategy. In this scheme, Gaussian distribution with a small standard deviation is utilized for sampling a trial solution tp around the seed solution p . If tp possesses a higher fitness than p , then replaces p with tp . The procedure of the scheme is shown in Algorithm 2. This scheme could work well for locally improving the individuals, which are close to the optima. However, this is not the case for the individuals, which are far away from the optima, thus limiting its performance to efficiently and accurately identify the optima. This is mainly due to the scheme does not consider the possible positions of optima for applying the local search. Further, the adopted Gaussian distribution for sampling has a narrow sampling space.

Algorithm 3 An adaptive Cauchy-based local search strategy

1: For each target solution p to be improved, set the initial sampling center mp as p .

2: **while** a user-specified number of iterations is not reached **do**

3: Sample a solution tp according to Cauchy(mp , 1.0E-4) distribution and truncate it to a preset value range.

4: **if** tp is better than p **then**

5: Replace p with tp and update mp using equation (4).

6: **else**

7: Update mp using equation (5).

8: **end if**

9: **end while**

10: Output the solution p .

To address the above issue, here we devise an adaptive local search strategy aiming at efficiently and properly improving the seed solution regardless of its distance to the optimum. This is achieved by dynamically updating the sampling center based on the possible location of optimum as well as by employing a Cauchy distribution based sampling, which has a much wider sample space compared with Gaussian distribution. Specifically, to improve a certain seed solution p , the proposed strategy works as follows. Firstly, setting a sampling center mp to be the same as the solution p . Then, sampling a trial solution, denoted as tp , based on a Cauchy distribution. If tp has a better fitness than p , then it is reasonable to assume that the corresponding optimum may locate at the direction of p to tp . In this sense, we replace p as tp and update the sampling center mp as:

$$mp = (1 + \lambda) \cdot tp - \lambda \cdot p \quad (4)$$

Otherwise, if tp is worse than p , the corresponding optimum is highly possible locating at the direction of tp to p . The mp is thus updated as:

$$mp = (1 + \lambda) \cdot p - \lambda \cdot tp \quad (5)$$

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9 where λ is a parameter, which is used to control the step size of updating mp .
10 Here, the solutions p , tp and mp are encoded using a d -dimensional real vector,
11 such as $p = \{p_1, p_2, \dots, p_d\}$.
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13 Obviously, the value of λ should be set appropriately in order for the pro-
14 posed local search to perform well. A too small value of which will compromise
15 the efficiency of local search, while a too large value will lead to a dramatic
16 change of the seed solution and may miss the optimum. Intuitively, the value
17 should be set according to the possible distance of the seed solution to its cor-
18 responding optimum. A large value should be used for the seeds, which are
19 far away from the possible optima to improve the efficiency of local search.
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21 Otherwise, a small value should be used to avoid missing the possible optima.
22 Generally, the seeds with higher fitness values could be closer to their corre-
23 sponding optima. In this sense, the following procedure has been introduced
24 to adaptively control the value of λ . Firstly, all the seeds are sorted according
25 to their fitness and ranked from 1 to S . For each seed i , the λ value is then
26 calculated as:
27

$$\lambda = 0.5 + 0.5 \cdot \frac{Rank(i) - 1}{S} \quad (6)$$

28 According to the above equation, a large λ value will be used for seeds,
29 which could be far away from the possible optima. Otherwise, a small value of
30 λ will be adopted. In other words, the local search will be adaptively employed
31 to improve the seed solutions such that performing the local search in a large
32 step size when they are far away to the possible optima, otherwise in a small
33 step size. The above procedure will be repeatedly employed to improve the seed
34 solution and the value of λ will be dynamically calculated at each iteration.
35 Consequently, by employing the above strategy, for a seed, which is far away
36 from the possible optimum, it will quickly approach to a position near the
37 possible optimum. While, for a seed, which is near the possible optimum, a
38 fine-tuning will be performed to properly locate the optimum. It should be
39 noted that in case the local landscape is in U shape and the seed solution is
40 located at a position near the bottom of the U shape, the local search will tend
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9 to fine-tune the seed since, according to equation (6), a small value of λ will
10 generally be adopted. This could affect the efficiency of local search to improve
11 505 the seed. However, due to the local search is iteratively employed and population
12 of DE is evolved generationally, the seed solution will gradually approach to the
13 optimal position of U shape landscape along with the evolution. It should also
14 be noted that rather than applying the proposed local search to improve the
15 seed solutions at every generation, it will be evoked with a probability of p_s at
16 510 each generation. The p_s is computed as:

$$21 \quad p_s = \frac{NCFE}{MNFE} \quad (7)$$

22 where NCFE and MNFE denote the number of function evaluation consumed
23 so far and the maximum number of function evaluation, respectively. Conse-
24 quently, the possibility of employing the local search will gradually increase
25 515 along with the evolution. This will allow the population to explore the space at
26 the early stage of evolution while intensify the search towards the end of evolu-
27 tion. The procedure of the proposed local search strategy is shown in Algorithm
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37 3.4. DE parameter adaptation

38 To set the scaling factor F and crossover rate CR in DE, a parameter
39 520 adaptation scheme presented in [14] has been employed. The scheme works
40 by maintaining a historical memory with L entries for scaling factor F as well
41 as crossover rate CR , denoted as M_F and M_{CR} , which are initialized to be 0.5.
42 At each generation, when a solution p is subject to recombination, an index
43 I_p is first randomly chosen between 1 to L . The values of F_p and CR_p for this
44 525 individual are then computed to be:
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$$50 \quad \begin{cases} F_p = Cauchy(M_{F,I_p}, 0.1) \\ CR_p = Gaussian(M_{CR,I_p}, 0.1) \end{cases} \quad (8)$$

51 After performing recombination operations, if the generated offspring has a
52 better fitness than its paired solution, then F_p and CR_p will be inserted into
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S_F and S_{CR} , respectively. When all individuals in the population have been
530 processed according to the above procedure at each generation, M_F and M_{CR}
will be updated as:

$$\begin{cases} M_{F,k} = \text{mean}_{WL}(S_F) \\ M_{CR,k} = \text{mean}_{WA}(S_{CR}) \end{cases} \quad (9)$$

where k (with an initial value of 1) denotes the position in M_{CR} and M_F .
The value of k will increase by 1 after each updating of M_F and M_{CR} , and
reset to 1 when it reaches a value larger than L . The weighted Lehmer mean,
215 $\text{mean}_{WL}(S_F)$, and weighed mean, $\text{mean}_{WA}(S_{CR})$, in the above equation are
defined as:

$$\begin{cases} \text{mean}_{WL}(S_F) = \frac{\sum_{p=1}^{|S_F|} w_p \cdot S_{F,p}^2}{\sum_{p=1}^{|S_F|} w_p \cdot S_{F,p}} \\ \text{mean}_{WA}(S_{CR}) = \sum_{p=1}^{|S_{CR}|} w_p \cdot S_{CR,p} \end{cases} \quad (10)$$

Here, w_p is calculated as:

$$w_p = \frac{\Delta f_p}{\sum_{i=1}^{|S_{CR}|} \Delta f_i} \quad (11)$$

where Δf_p represents the fitness improvement of the offspring p compared with
its paired solution.

540 4. Experiments

A series of experiments have been carried out to access the significance of
devised strategies as well as to compare the proposed method with state-of-the-
art multimodal optimization algorithms. All methods are implemented using
C++ and tested on a workstation with an Intel (R) *Core*TM i7-3630QM CPU
545 at 2.40GHz and 8 GB RAM running *Windows*TM 10 operation system. Unless
otherwise stated, 100 independent trials are performed for each method and the
average results are reported.

4.1. Experimental data and settings

The benchmark dataset from CEC'2013 [48] as well as a robot kinematics
550 problem (RKP) [49] have been used for experiments. The CEC'2013 dataset
contains 20 multimodal functions with various characteristics and different levels

of difficulty to be solved. These functions are generally designed or proposed to contain many equal peaks (i.e., many global optima) and have been widely used to test the performance of multimodal optimization methods by evaluating their capability to identify the global optima. The properties of these functions are shown in Table S1 in the supplement document. The robot kinematics problem taken from [49] is cast as a system of nonlinear equations. The problem has multiple roots and each root could be equally important. The task of solving this problem is thus to identify all the roots. A detailed description of this problem is shown in the supplement document.

To evaluate the performance, two commonly used indexes, i.e., the peak ration (PR) and success rate (SR), have been adopted. Given a maximum number of function evaluation (MNFE) and a user-specified level of accuracy, PR measures the average percentage of optima found in all known optima over multiple trials while SR counts the rate of successful trials, in which all known optima can be identified. Specifically, the PR and SR are calculated as:

$$PR = \frac{\sum_{i=1}^T NPK_i}{NPK \cdot T} \quad (12)$$

$$SR = \frac{NSR}{T} \quad (13)$$

where T denotes the total number of trials, NPK_i is the number of optima found in the i^{th} trial, NPK is the total number of optima and NSR represents the number of successful trials.

Table 1: Parameter settings.

Problem	Population Size	MNFE
F1-F5	80	5.0E+4
F6	100	2.0E+5
F7	300	2.0E+5
F8-F9	300	4.0E+5
F10	100	2.0E+5
F11-F13	200	2.0E+5
F14-F20	200	4.0E+5
RKP	100	4.0E+5

In experiments, we adopt five levels of accuracy ($\epsilon=1.0E-1, 1.0E-2, 1.0E-3, 1.0E-4, 1.0E-5$) to evaluate the methods. On robot kinematics problem, three

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9 additional levels of accuracy, i.e., $\epsilon=1.0E-6$, $1.0E-7$, $1.0E-8$ have also been used
10 for evaluation. To make fair comparisons, the same population size and MNFE
11 value are used for all algorithms on each problem. Table 1 shows the settings
12 of population size and MNFE on the test problems. The population sizes and
13 MNFEs are set according to the complexity degrees of the problems. For a prob-
14 lem with a large number of optima, it will be allocated with a large population
15 size and MNFE. Such a setting for the benchmark functions is consistent with
16 previous studies [46, 11, 13]. The two parameters in the proposed method, i.e.,
17 the archive size in the supporting archive strategy and the number of iterations
18 of performing the adaptive local search to improve the seeds, are experimentally
19 determined based on the problems. To set the archive size, generally, we found
20 that for the problems with complex search spaces and a large number of optima,
21 a large archive size will lead to a better result. This is due to a larger size of
22 archive will help the population to perform a more diverse search especially at
23 the early stage of evolution, which is beneficial to search a complex search space
24 and locate a large number of optima. This, however, is not the case for the
25 problems with a relatively smaller number of optima. Rather, in this case, a too
26 large archive size will lead to an excessive exploration, thus could significantly
27 reduce the efficiency of convergence of the population. To simplify the setting of
28 archive size as well as to deliver a balanced performance over various problems,
29 we set it to be the same as the population size. Certainly, this parameter could
30 be more effectively set to achieve an even better performance. For the number
31 of iterations, it is set to be 3. Generally, we found that either a smaller or
32 larger value of this parameter will hinder the performance of the method. This
33 is due to a smaller number of iterations will restrain the efficiency of improving
34 seed solutions, resulting in a slow convergence of the niches. While, a larger
35 number of iterations could lead the niches to convergence prematurely before
36 the corresponding subspaces being sufficiently searched.
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Table 2: Comparing results delivered by the NSAMA and its three variants in term of PR with the best PR values bolded.

	NSAM A	NSAM A_1	NSAM A_2	NSAM A_3												
ϵ	F1				F6				F11				F16			
1.0E-1	1.000	1.000	1.000	1.000	1.000	0.999	0.991	0.852	1.000	1.000	0.998	0.998	0.869	0.922	0.745	0.773
1.0E-2	1.000	1.000	1.000	1.000	1.000	0.999	0.991	0.849	1.000	1.000	0.997	0.993	0.667	0.667	0.665	0.657
1.0E-3	1.000	1.000	1.000	1.000	1.000	0.998	0.991	0.847	0.998	0.995	0.993	0.990	0.667	0.667	0.665	0.655
1.0E-4	1.000	1.000	1.000	1.000	1.000	0.996	0.991	0.847	0.997	0.993	0.993	0.990	0.667	0.665	0.660	0.652
1.0E-5	1.000	1.000	1.000	1.000	1.000	0.996	0.989	0.844	0.993	0.993	0.993	0.988	0.667	0.665	0.657	0.652
ϵ	F2				F7				F12				F17			
1.0E-1	1.000	1.000	1.000	1.000	1.000	0.999	0.841	0.572	1.000	0.999	0.988	0.990	0.750	0.663	0.585	0.634
1.0E-2	1.000	1.000	1.000	1.000	0.942	0.931	0.841	0.571	1.000	0.998	0.981	0.981	0.709	0.524	0.493	0.483
1.0E-3	1.000	1.000	1.000	1.000	0.942	0.928	0.841	0.570	1.000	0.994	0.966	0.976	0.704	0.471	0.435	0.421
1.0E-4	1.000	1.000	1.000	1.000	0.942	0.922	0.839	0.566	0.999	0.991	0.954	0.960	0.650	0.425	0.400	0.383
1.0E-5	1.000	1.000	1.000	1.000	0.942	0.910	0.831	0.560	0.995	0.990	0.950	0.953	0.521	0.389	0.371	0.356
ϵ	F3				F8				F13				F18			
1.0E-1	1.000	1.000	1.000	1.000	1.000	1.000	0.999	0.703	0.697	0.723	0.733	0.755	0.855	0.792	0.485	0.477
1.0E-2	1.000	1.000	1.000	1.000	1.000	1.000	0.999	0.703	0.667	0.675	0.698	0.707	0.647	0.408	0.393	0.405
1.0E-3	1.000	1.000	1.000	1.000	1.000	0.996	0.999	0.703	0.667	0.670	0.682	0.680	0.645	0.388	0.380	0.385
1.0E-4	1.000	1.000	1.000	1.000	1.000	0.997	0.986	0.999	0.703	0.667	0.668	0.677	0.678	0.642	0.373	0.370
1.0E-5	1.000	1.000	1.000	1.000	1.000	0.857	0.959	0.999	0.703	0.667	0.667	0.675	0.672	0.598	0.365	0.355
ϵ	F4				F9				F14				F19			
1.0E-1	1.000	1.000	1.000	1.000	0.620	0.615	0.436	0.205	0.740	0.805	0.691	0.707	0.493	0.371	0.315	0.358
1.0E-2	1.000	1.000	1.000	1.000	0.588	0.581	0.436	0.205	0.667	0.667	0.667	0.667	0.466	0.315	0.285	0.309
1.0E-3	1.000	1.000	1.000	1.000	0.587	0.581	0.436	0.205	0.667	0.667	0.667	0.667	0.465	0.296	0.278	0.298
1.0E-4	1.000	1.000	1.000	1.000	0.587	0.577	0.436	0.205	0.667	0.667	0.667	0.667	0.464	0.273	0.268	0.285
1.0E-5	1.000	1.000	1.000	1.000	0.586	0.572	0.435	0.205	0.667	0.667	0.667	0.667	0.438	0.256	0.256	0.274
ϵ	F5				F10				F15				F20			
1.0E-1	1.000	0.987	0.806	0.830	0.744	0.758	0.269	0.269	0.276	0.273						
1.0E-2	1.000	0.998	0.750	0.746	0.726	0.740	0.251	0.245	0.248	0.249						
1.0E-3	1.000	1.000	1.000	1.000	1.000	0.998	1.000	0.987	0.750	0.746	0.716	0.730	0.250	0.244	0.246	0.249
1.0E-4	1.000	1.000	1.000	1.000	1.000	0.998	1.000	0.987	0.749	0.741	0.706	0.720	0.246	0.243	0.246	0.249
1.0E-5	1.000	1.000	1.000	1.000	1.000	0.998	1.000	0.987	0.739	0.740	0.699	0.715	0.246	0.239	0.245	0.249

4.2. Exploring the proposed method

First, we evaluate the significance of proposed niching competition (NC), supporting archive (SA) and adaptive local search (ALS) strategies in the proposed algorithm. For this purpose, we carry out experiments to compare the proposed algorithm (denoted as NSAMA) with its three variants: NSAMA without ALS (NSAMA_1), NSAMA without ALS and SA (NSAMA_2) and NSAMA without all the above three strategies (NSAMA_3) on the benchmark functions. The above four algorithms are evaluated utilizing the same parameter settings. Table 2 reports the results in term of PR of the four methods. The values of different peaks identified by a typical run of NSAMA at an accuracy level of $\epsilon=1.0E-5$ have also been shown in Table S1 in the supplement document.

As can be found from the results of Table 2, the three proposed strategies are able to significantly enhance the algorithm's performance. Specifically, incorporated with the NC strategy, NSAMA_2 can generally locate more optima than NSAMA_3 on the multimodal functions. Particularly, on functions F6-F11, the

Table 3: Comparing results delivered by our proposed method and seven related methods at accuracy level $\epsilon=1.0e-1$.

F	CDE		LISDE		LICDE		NSDE		NCDE		SCSDE		SCCDE		NSAMA	
	PR	SR														
F1	1.000	1.000														
F2	1.000	1.000	0.252	0.000	1.000	1.000	0.396	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F3	1.000	1.000														
F4	1.000	1.000	0.250	0.000	1.000	1.000	0.250	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F5	1.000	1.000	0.500	0.000	1.000	1.000	0.500	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F6	1.000	1.000	0.056	0.000	0.984	0.780	0.056	0.000	0.969	0.660	0.444	0.000	1.000	1.000	1.000	1.000
F7	0.997	0.940	0.030	0.000	0.935	0.130	0.036	0.000	0.933	0.170	0.452	0.000	0.881	0.030	1.000	0.980
F8	0.008	0.000	0.012	0.000	0.838	0.000	0.012	0.000	0.999	0.950	0.187	0.000	0.999	0.900	1.000	0.970
F9	0.503	0.000	0.005	0.000	0.483	0.000	0.005	0.000	0.451	0.000	0.121	0.000	0.462	0.000	0.620	0.000
F10	1.000	1.000	0.087	0.000	1.000	1.000	0.083	0.000	1.000	1.000	0.994	0.930	1.000	1.000	1.000	1.000
F11	0.993	0.960	0.173	0.000	1.000	1.000	0.168	0.000	0.778	0.160	0.993	0.960	0.987	0.920	1.000	1.000
F12	0.159	0.000	0.125	0.000	0.810	0.120	0.125	0.000	0.706	0.020	0.805	0.140	0.968	0.790	1.000	1.000
F13	0.932	0.660	0.168	0.000	0.708	0.040	0.183	0.000	0.693	0.000	0.847	0.250	0.678	0.010	0.697	0.000
F14	0.857	0.420	0.167	0.000	0.722	0.050	0.173	0.000	0.750	0.140	0.673	0.000	0.752	0.080	0.740	0.140
F15	0.970	0.870	0.125	0.000	0.563	0.010	0.125	0.000	0.491	0.000	0.523	0.000	0.600	0.000	0.806	0.170
F16	0.957	0.920	0.165	0.000	0.928	0.670	0.157	0.000	0.905	0.570	0.605	0.000	0.940	0.730	0.869	0.510
F17	0.110	0.010	0.078	0.000	0.489	0.000	0.086	0.000	0.308	0.000	0.335	0.000	0.460	0.000	0.750	0.070
F18	0.648	0.260	0.148	0.000	0.872	0.650	0.087	0.000	0.960	0.850	0.300	0.000	0.950	0.790	0.855	0.460
F19	0.000	0.000	0.015	0.000	0.190	0.000	0.013	0.000	0.313	0.030	0.190	0.000	0.483	0.010	0.493	0.000
F20	0.129	0.080	0.074	0.000	0.129	0.000	0.006	0.000	0.281	0.000	0.173	0.000	0.528	0.010	0.269	0.000
<i>bpvs</i>	11		2		7		2		7		5		8		14	

NSAMA_2 achieves much better PR values than NSAMA_3. Consequently, by encouraging high potential niches for exploitation while low potential niches for exploration, the NC strategy can be used to properly search the space to identify multiple optima. Looking at NSAMA_1 and NSAMA_2, the results show that the SA strategy can benefit the NSAMA_1 especially on functions F6-F7, F9, F11-F12 and F15-F19. This is due to the proposed archive strategy helps appropriately maintain the potential optima recovered during evolution as well as facilitate the evolution of population. By examining NSAMA and NSAMA_1, we can find that the local search helps to accurately identify the optima on all functions except F14-F16. Based on the results, it is clear that NC, SA and ALS strategies could greatly improve the algorithm's search capability for multimodal space, thus effectively locating the optima.

4.3. Comparing with related algorithms

Then, we access the performance of the proposed algorithm by comparing it with recently proposed multimodal optimization methods including crowding-based DE (CDE) [50], locally informative speciation-based DE (LISDE) [46], locally informative crowding-based DE (LICDE) [46], neighborhood based species DE (NSDE) [13], neighborhood based crowding DE (NCDE) [13], cluster-based

Table 4: Comparing results delivered by our proposed method and seven related methods at accuracy level $\epsilon=1.0e-2$.

F	CDE		LISDE		LICDE		NSDE		NCDE		SCSDE		SCCDE		NSAMA	
	PR	SR														
F1	1.000	1.000														
F2	1.000	1.000	0.252	0.000	1.000	1.000	0.396	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F3	1.000	1.000														
F4	1.000	1.000	0.250	0.000	1.000	1.000	0.250	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F5	1.000	1.000	0.500	0.000	1.000	1.000	0.500	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F6	0.998	0.960	0.056	0.000	0.879	0.140	0.056	0.000	0.859	0.120	0.444	0.000	1.000	1.000	1.000	1.000
F7	0.887	0.020	0.030	0.000	0.890	0.000	0.036	0.000	0.869	0.000	0.452	0.000	0.872	0.020	0.942	0.140
F8	0.000	0.000	0.012	0.000	0.620	0.000	0.012	0.000	0.999	0.950	0.187	0.000	0.999	0.900	1.000	0.970
F9	0.475	0.000	0.005	0.000	0.482	0.000	0.005	0.000	0.449	0.000	0.121	0.000	0.451	0.000	0.588	0.000
F10	1.000	1.000	0.087	0.000	1.000	1.000	0.083	0.000	1.000	1.000	0.994	0.930	1.000	1.000	1.000	1.000
F11	0.667	0.000	0.173	0.000	1.000	1.000	0.168	0.000	0.678	0.000	0.993	0.960	0.953	0.740	1.000	1.000
F12	0.014	0.000	0.125	0.000	0.690	0.000	0.125	0.000	0.401	0.000	0.805	0.140	0.779	0.040	1.000	1.000
F13	0.588	0.000	0.168	0.000	0.667	0.000	0.183	0.000	0.667	0.000	0.847	0.250	0.667	0.000	0.667	0.000
F14	0.662	0.000	0.167	0.000	0.667	0.000	0.173	0.000	0.667	0.000	0.668	0.000	0.667	0.000	0.667	0.000
F15	0.231	0.000	0.125	0.000	0.444	0.000	0.125	0.000	0.333	0.000	0.521	0.000	0.471	0.000	0.750	0.000
F16	0.235	0.000	0.165	0.000	0.667	0.000	0.155	0.000	0.665	0.000	0.587	0.000	0.667	0.000	0.667	0.000
F17	0.000	0.000	0.078	0.000	0.301	0.000	0.085	0.000	0.245	0.000	0.319	0.000	0.260	0.000	0.709	0.000
F18	0.245	0.000	0.148	0.000	0.277	0.000	0.085	0.000	0.337	0.000	0.287	0.000	0.428	0.000	0.647	0.000
F19	0.000	0.000	0.015	0.000	0.141	0.000	0.008	0.000	0.169	0.000	0.185	0.000	0.320	0.000	0.466	0.000
F20	0.000	0.000	0.074	0.000	0.129	0.000	0.004	0.000	0.231	0.000	0.161	0.000	0.245	0.000	0.251	0.000
<i>bprs</i>	6		2		8		2		6		7		8		18	

crowding DE with self-adaptive strategy (SCSDE) [11] and cluster-based species DE with self-adaptive strategy (SCCDE) [11]. In CDE [50], a standard DE incorporated with a crowding strategy is devised to cope with MMOPs. The LISDE and LICDE [46] try to deal with MMOPs with a species- and crowding-based DE, respectively, along with a mutation strategy based on local information sharing. In NSDE [13], a species-based DE with a neighborhood mutation is employed for MMOPs. The NCDE [13] is a crowding-based DE along with a neighborhood mutation scheme. While, in SCSDE and SCCDE [11], a cluster-based self-adaptive DE embedded with a species- and crowding-based niching scheme, respectively, are proposed for multimodal optimization. To make a meaningful comparison, the same population size and MNFE value (see Table 1) are used for all experiments on each problem. Other parameters of the seven methods to be compared are specified or chosen in accordance with their original settings with the best performance.

Tables 3-7 show the comparison results of the methods on the benchmark functions at different accuracy levels. The last row “*bprs*” in each table represents the number of functions where the best PR values are obtained by the corresponding algorithm. The results show that our method can consistently

Table 5: Comparing results delivered by our proposed method and seven related methods at accuracy level $\epsilon=1.0e-3$.

F	CDE		LISDE		LICDE		NSDE		NCDE		SCSDE		SCCDE		NSAMA	
	PR	SR														
F1	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F2	1.000	1.000	0.252	0.000	1.000	1.000	0.396	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F3	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F4	1.000	1.000	0.250	0.000	1.000	1.000	0.250	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F5	1.000	1.000	0.500	0.000	1.000	1.000	0.500	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F6	0.862	0.140	0.056	0.000	0.669	0.000	0.056	0.000	0.686	0.000	0.444	0.000	0.998	0.970	1.000	1.000
F7	0.843	0.000	0.030	0.000	0.889	0.000	0.036	0.000	0.866	0.000	0.452	0.000	0.872	0.020	0.942	0.140
F8	0.000	0.000	0.012	0.000	0.428	0.000	0.012	0.000	0.999	0.950	0.187	0.000	0.999	0.900	1.000	0.930
F9	0.473	0.000	0.005	0.000	0.482	0.000	0.005	0.000	0.448	0.000	0.121	0.000	0.451	0.000	0.587	0.000
F10	1.000	1.000	0.087	0.000	1.000	1.000	0.083	0.000	0.998	0.980	0.994	0.930	1.000	1.000	1.000	1.000
F11	0.660	0.000	0.173	0.000	0.997	0.980	0.168	0.000	0.672	0.000	0.990	0.940	0.882	0.460	0.998	0.990
F12	0.001	0.000	0.125	0.000	0.540	0.000	0.125	0.000	0.213	0.000	0.805	0.140	0.633	0.000	1.000	1.000
F13	0.297	0.000	0.168	0.000	0.667	0.000	0.183	0.000	0.662	0.000	0.847	0.250	0.667	0.000	0.667	0.000
F14	0.508	0.000	0.167	0.000	0.667	0.000	0.173	0.000	0.667	0.000	0.667	0.000	0.667	0.000	0.667	0.000
F15	0.088	0.000	0.125	0.000	0.411	0.000	0.125	0.000	0.301	0.000	0.520	0.000	0.380	0.000	0.750	0.000
F16	0.017	0.000	0.165	0.000	0.667	0.000	0.153	0.000	0.663	0.000	0.582	0.000	0.667	0.000	0.667	0.000
F17	0.000	0.000	0.078	0.000	0.274	0.000	0.085	0.000	0.245	0.000	0.308	0.000	0.253	0.000	0.704	0.000
F18	0.185	0.000	0.148	0.000	0.260	0.000	0.085	0.000	0.335	0.000	0.285	0.000	0.405	0.000	0.645	0.000
F19	0.000	0.000	0.015	0.000	0.139	0.000	0.008	0.000	0.124	0.000	0.180	0.000	0.246	0.000	0.465	0.000
F20	0.000	0.000	0.074	0.000	0.129	0.000	0.000	0.000	0.231	0.000	0.158	0.000	0.235	0.000	0.250	0.000
<i>bprs</i>	6		2		8		2		6		7		8		19	

outperform the seven methods to be compared. For example, at the accuracy level of $\epsilon=1.0E-1$, our method achieves a *bprs* value of 14. While, the CDE, LISDE, LICDE, NSDE, NCDE, SCSDE and SCCDE give 11, 2, 7, 2, 7, 5 and 8, respectively. More importantly, the results show that our method could be more effective than the seven methods on higher levels of accuracy. For instance, the *bprs* values of CDE, LISDE, LICDE, NSDE, NCDE, SCSDE and SCCDE at the accuracy level of $\epsilon=1.0E-5$ turn out to be 5, 2, 6, 2, 7, 7 and 9, respectively. By contrast, our method gives 18. By examining the results across all levels of accuracy, it can be seen that, on functions of F1 to F6 and F10, NSAMA can recover all known optima. On F7, F9, F11-F12, F17 and F19, NSAMA performs significantly better than all the methods to be compared. While, on functions F15, F16, F18 and F20, our method achieves the best performance except for the accuracy level of $\epsilon=1.0E-1$.

Table 8 shows the PR performance of the methods on robot kinematics problem with eight different accuracy levels. The roots identified by a typical run of NSAMA at an accuracy level of $\epsilon=1.0E-4$ have also been shown in Table S3 in the supplement document. The results in Table 8 show that NSAMA could significantly outperform the related methods to be compared across all levels

Table 6: Comparing results delivered by our proposed method and seven related methods at accuracy level $\epsilon=1.0e-4$.

F	CDE		LISDE		LICDE		NSDE		NCDE		SCSDE		SCCDE		NSAMA	
	PR	SR														
F1	1.000	1.000														
F2	1.000	1.000	0.252	0.000	1.000	1.000	0.396	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F3	1.000	1.000														
F4	1.000	1.000	0.250	0.000	1.000	1.000	0.250	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F5	1.000	1.000	0.500	0.000	1.000	1.000	0.500	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F6	0.411	0.000	0.056	0.000	0.474	0.000	0.056	0.000	0.510	0.000	0.444	0.000	0.998	0.970	1.000	1.000
F7	0.606	0.000	0.030	0.000	0.880	0.000	0.036	0.000	0.860	0.000	0.452	0.000	0.872	0.020	0.942	0.140
F8	0.000	0.000	0.012	0.000	0.282	0.000	0.012	0.000	0.999	0.950	0.187	0.000	0.999	0.900	0.997	0.790
F9	0.404	0.000	0.005	0.000	0.472	0.000	0.005	0.000	0.447	0.000	0.121	0.000	0.451	0.000	0.587	0.000
F10	1.000	1.000	0.087	0.000	1.000	1.000	0.083	0.000	0.996	0.950	0.994	0.930	1.000	1.000	1.000	1.000
F11	0.330	0.000	0.173	0.000	0.990	0.940	0.168	0.000	0.670	0.000	0.990	0.940	0.852	0.340	0.997	0.980
F12	0.000	0.000	0.125	0.000	0.371	0.000	0.125	0.000	0.133	0.000	0.803	0.140	0.546	0.000	0.999	0.990
F13	0.067	0.000	0.168	0.000	0.667	0.000	0.183	0.000	0.648	0.000	0.847	0.250	0.667	0.000	0.667	0.000
F14	0.183	0.000	0.167	0.000	0.667	0.000	0.173	0.000	0.667	0.000	0.667	0.000	0.667	0.000	0.667	0.000
F15	0.011	0.000	0.125	0.000	0.393	0.000	0.125	0.000	0.283	0.000	0.518	0.000	0.360	0.000	0.749	0.000
F16	0.000	0.000	0.165	0.000	0.667	0.000	0.153	0.000	0.660	0.000	0.573	0.000	0.667	0.000	0.667	0.000
F17	0.000	0.000	0.078	0.000	0.265	0.000	0.084	0.000	0.244	0.000	0.299	0.000	0.250	0.000	0.650	0.000
F18	0.168	0.000	0.148	0.000	0.250	0.000	0.085	0.000	0.328	0.000	0.283	0.000	0.382	0.000	0.642	0.000
F19	0.000	0.000	0.015	0.000	0.136	0.000	0.006	0.000	0.094	0.000	0.175	0.000	0.180	0.000	0.464	0.000
F20	0.000	0.000	0.074	0.000	0.129	0.000	0.000	0.000	0.231	0.000	0.153	0.000	0.190	0.000	0.246	0.000
<i>bprs</i>	6		2		8		2		7		7		9		18	

of accuracy. Specifically, the results show that the CDE, LISDE, LICDE and NSDE may even fail to identify the optima at lower accuracy levels. By comparison, the NCDE, SCSDE and SCCDE perform reasonably well at lower levels of accuracy. While, along with the increasing of accuracy level, the performance of NCDE and SCSDE could drop dramatically. For instance, at an accuracy level of $\epsilon=1.0E-4$, the NCDE and SCSDE give PR values of 0.136 and 0.050, respectively, which means none of these methods could locate more than two optima in a typical run. By contrast, NSAMA achieves a PR value of 0.830. Among the methods to be compared, the SCCDE turns out to have the best performance. However, its performance would also significantly decline at an even higher accuracy level. For instance, at an accuracy level of $\epsilon=1.0E-7$, the SCCDE delivers a PR value of 0.288, while NSAMA gives 0.355. The results thus further confirm that our method is a viable approach for MMOPs. It should be noted that the performance of EA based multimodal optimization methods depends on the specified level of accuracy for locating the optima. By examining the PR and SR results of each method across different levels of accuracy, it can be found that the performance of all methods generally tends to degrade along with the increasing of accuracy level. This is due to along with the in-

Table 7: Comparing results delivered by our proposed method and seven related methods at accuracy level $\epsilon=1.0e-5$.

F	CDE		LISDE		LICDE		NSDE		NCDE		SCSDE		SCCDE		NSAMA	
	PR	SR														
F1	1.000	1.000														
F2	1.000	1.000	0.252	0.000	1.000	1.000	0.396	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F3	1.000	1.000														
F4	0.815	0.260	0.250	0.000	1.000	1.000	0.250	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F5	1.000	1.000	0.500	0.000	1.000	1.000	0.500	0.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000	1.000
F6	0.099	0.000	0.056	0.000	0.313	0.000	0.056	0.000	0.341	0.000	0.444	0.000	0.994	0.920	1.000	1.000
F7	0.266	0.000	0.030	0.000	0.826	0.000	0.036	0.000	0.851	0.000	0.452	0.000	0.872	0.020	0.942	0.140
F8	0.000	0.000	0.012	0.000	0.176	0.000	0.012	0.000	0.999	0.950	0.187	0.000	0.999	0.900	0.857	0.000
F9	0.135	0.000	0.005	0.000	0.424	0.000	0.005	0.000	0.445	0.000	0.121	0.000	0.451	0.000	0.586	0.000
F10	1.000	1.000	0.087	0.000	0.999	0.990	0.083	0.000	0.993	0.920	0.994	0.930	1.000	1.000	1.000	1.000
F11	0.058	0.000	0.173	0.000	0.973	0.840	0.168	0.000	0.668	0.000	0.990	0.940	0.835	0.270	0.993	0.960
F12	0.000	0.000	0.125	0.000	0.214	0.000	0.125	0.000	0.098	0.000	0.803	0.140	0.466	0.000	0.995	0.960
F13	0.008	0.000	0.168	0.000	0.667	0.000	0.183	0.000	0.628	0.000	0.847	0.250	0.665	0.000	0.667	0.000
F14	0.018	0.000	0.167	0.000	0.667	0.000	0.173	0.000	0.667	0.000	0.667	0.000	0.667	0.000	0.667	0.000
F15	0.000	0.000	0.125	0.000	0.379	0.000	0.125	0.000	0.275	0.000	0.518	0.000	0.358	0.000	0.739	0.000
F16	0.000	0.000	0.165	0.000	0.662	0.000	0.153	0.000	0.660	0.000	0.568	0.000	0.667	0.000	0.667	0.000
F17	0.000	0.000	0.078	0.000	0.256	0.000	0.084	0.000	0.244	0.000	0.295	0.000	0.250	0.000	0.521	0.000
F18	0.163	0.000	0.148	0.000	0.245	0.000	0.080	0.000	0.327	0.000	0.275	0.000	0.363	0.000	0.598	0.000
F19	0.000	0.000	0.015	0.000	0.135	0.000	0.005	0.000	0.080	0.000	0.170	0.000	0.131	0.000	0.438	0.000
F20	0.000	0.000	0.074	0.000	0.129	0.000	0.000	0.000	0.231	0.000	0.153	0.000	0.139	0.000	0.246	0.000
<i>bprs</i>	5		2		6		2		7		7		9		18	

Table 8: Comparing PR values delivered by our proposed method and seven related methods on the robot kinematics problem at various accuracy levels.

Accuracy Level	CDE	LISDE	LICDE	NSDE	NCDE	SCSDE	SCCDE	NSAMA
1.0E-1	1.000	0.063	0.472	0.003	0.996	0.918	1.000	1.000
1.0E-2	0.063	0.063	0.298	0.000	0.847	0.635	0.999	1.000
1.0E-3	0.000	0.063	0.199	0.000	0.386	0.189	0.972	0.999
1.0E-4	0.000	0.063	0.134	0.000	0.136	0.050	0.848	0.830
1.0E-5	0.000	0.063	0.102	0.000	0.054	0.014	0.662	0.669
1.0E-6	0.000	0.063	0.079	0.000	0.024	0.005	0.467	0.509
1.0E-7	0.000	0.063	0.060	0.000	0.014	0.001	0.288	0.355
1.0E-8	0.000	0.063	0.049	0.000	0.009	0.001	0.156	0.220

creasing of accuracy level, the optimization task will become more challenging as the positions of optima should be more precisely identified. Consequently, the algorithm will become more difficult to locate the optima.

5. Conclusions

This work implements and reports a DE algorithm with niching competition, supporting archive and adaptive local search strategies for multimodal optimization. The niching competition strategy is proposed to competitively search the solution space with niches. The supporting archive strategy is designed with a dual purpose of helping maintain the potential optima recovered during evolution as well as facilitate the evolution of population. While, the adaptive local search strategy is developed for efficiently and properly improving the niching

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9 seeds. The experimental results reveal that our proposed method is able to
10 consistently locate the optima in the solution space with high accuracy and
11 700 outperform related methods. The results also confirm the significance of the
12 proposed three strategies in helping properly search the multimodal space.
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15 To extend the work further, several directions can be considered. Firstly, it
16 is desirable to incorporate the devised niching competition strategy into other
17 meta-heuristic methods, e.g., PSO, for MMOPs. Second, it would be interesting
18 705 to employ other niching schemes to obtain the niches for our proposed method.
19 In this regard, if the niches delivered by the schemes have various sizes, then
20 the sizes should also be taken into account to design the potential evaluation
21 function. Finally, it would be also interesting to adaptively employ multiple
22 local searches to improve the solutions during evolution, thus improving the
23 performance of the proposed method further.
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