# AN INVESTIGATION OF COMPUTER BASED TOOLS FOR MATHEMATICAL

PROGRAMMING MODELLING

A Thesis submitted for the degree of Doctor of Philosophy

by

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Dedicated to my dear parents Alphonsus Anthony and Mary Antoinette Lucas

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#### CHAPTER 1

#### INTRODUCTION

1.1 Historical development of linear programming and mathematical programming systems

Mathematical programming is concerned with the efficient use or allocation of limited resources to meet a desired objective. When all the relationships between the variables are linear then the most extensive and popular method of optimisation is linear programming (LP). The earliest and also most established method to solve LP problems was developed in 1947 by G.B. Dantzig [DANTZI51]. This method, well known as the simplex, has been extended since then to solve large problems. In practice LP problems tend to be large and sparse and it is well known that the number of non zero elements is much smaller than the number of elements in the constraint matrix. Thus a vast amount of computer storage is required if a medium to large matrix is stored explicitly, and substantial computer effort is needed to update the full matrix at each iteration. This led to a revision of the computational aspects of the simplex algorithm in 1953. Dantzig [DANTZI53] and Orchard-Hays [ORCHAR56] created a more accurate and faster algorithm, which took full advantage of the mathematical properties of sparse simultaneous linear equations.

In addition to solving LP problems there are many algorithms for the solution of certain problem structures and known forms of nonlinearities. The very early mathematical programming systems used to represent upper bounds on variables as separate equations. Subsequently these were handled implicitly. Further, when sets of variables have common upper bounds such that the constraint takes the following form

$$\sum_{j} x_{jk} = b_{k}, k = 1, 2, ... t$$

then the right hand sides,  $b_k$ , are general upper bounds (GUB) on the appropriate sets of variables. These are also handled implicitly by the mathematical programming system [BEALE70] and hence reduce the problem size.

If in the statement of the LP problem it is desired that some or all of the variables are constrained to take integer values (MIP), then this can be solved by a Branch and Bound algorithm. This method employs the approach of proposing mutually exclussive subproblems of new LPs and solves these by the dual simplex algorithm [MITRA70]. Recently considerable development has taken place to improve the performance of integer optimisers [BEALE85], [HOFPAD85] and [WOLSEY85].

For certain classes of nonlinearities, the function may be approximated by the representation

$$\lambda_{1} + \dots + \lambda_{k} = 1$$

$$a_{1}\lambda_{1} + \dots + a_{k}\lambda_{k} = x_{t}$$

$$b_{1}\lambda_{1} + \dots + b_{k}\lambda_{k} = f(x_{t})$$

where  $f(x_t)$  is the (variable separable) nonlinear function and  $(b_i, a_i)$  are the coordinates of the k interpolation points. If any of the two adjacent  $\lambda$ 's are constrained to be non negative then the set of variables is called an ordered set (of variables) of type two. If the  $\lambda$ 's are constrained to be 0-1 then the corresponding set of variables is called an ordered set (of variables) of type one. Most mathematical programming systems have an extended Branch and Bound procedure where these two problem types can be solved more efficiently [TOMLIN70],

### [SCICON78] than by conventional separable programming [BEALE68].

Other well established features include the solution of nonlinear programming problems by the method of approximation and recurrent call to the LP optimiser. This is a means whereby recursive solutions are obtained to a finer linear approximation in the neighbourhood of the first LP optimium solution. The process is continued until convergence or until a satisfactory solution is obtained. Another major feature of current mathematical programming systems is the use of the BASIC procedure. Large problems are broken down into smaller subproblems. These subproblems are solved and their solutions used to obtain a good basic starting point to the overall problem. This approach leads to a considerable saving in time in arriving at an optimal solution. A full review of LP optimisers can be found in [TAMIZ86], while that of special features is described in [ADBELM72].

### 1.2 Historical development of computer assisted LP modelling

While progress in the computational solution methods has led to the development of powerful and robust optimisers for large scale LP models and some restricted IP models, the ability to describe and communicate models to the optimiser has not progressed as rapidly. Since the product form of the inverse and the revised simplex method require that the data is processed in a column-wise fashion, the early (simplex) optimisers expected the problem matrix to be presented in this way. Due to sparsity in all realistic models, it is convenient to communicate the non zero values only. These can naturally be supplied by indicating the row and column positions and the element value for each non zero entry. For ease of interpreting the variables and restrictions, instead of using row and column numbers, unique names are introduced to indicate rows and columns. This led to IBM's LP90 [BEALE68] input format which has now been superseded by the current defacto standard MPSX/370 [IBM76].

Creating these fixed format column order files is a tedious task. From around 1958 special purpose computer programs were created with a view to automating this step. In the early days, computer programs were written in either FORTRAN or assembler to generate the problem matrix. Then similar programs were written to read the results and create the desired reports. These programs were model specific and inflexible. Hence any new application required that a new program be written. In order to create and investigate applications more efficiently, more general purpose programs were developed. The next generation of tools were called matrix generators and report writers. These special purpose languages were mostly interpretive and were data driven generalised programs providing support for both the modeller and the optimiser. Thus the modeller was still involved in understanding certain conventions employed in the input specification of the optimiser. This approach gave greater flexibility in model formulation and solution analysis, but required careful and detailed matrix and report specification, using special languages, which possessed only a rudimentary syntax.

1.3 Mathematical programming: the major issues

Two major computational tasks need to be undertaken to investigate an application which involves mathematical programming. To start with there is the requirement of constructing the mathematical formulation and then specifying the problem data to represent the application. Subsequently, it is necessary to solve the proposed (optimisation) problem by suitable optimisation software. To develop software for these two tasks calls for two separate and distinct skills. Considerable research is directed to each of these two fields in their own right. Display 1.1 gives an overview of the current state of the art.



Display 1.1

Over the last thirty years, there has been a steady development in optimisation methods to solve progressively larger problems efficiently and robustly. This progress is due, as much to the development of sparse matrix manipulation, as to improvements in computer hardware [DARMIT77], [GREENB78], [GIMUSW84], [TAMIZ86]. Techniques such as triangular factors of the basis matrix are used in preference to the product form of the inverse. A major contribution from the field of computer science came from Kalan [KALAN71] with the introduction of the unique element pool storage strategy. This scheme takes advantage of the fact that the number of distinct non zeros is considerably less than the total number of non zero elements, thus leading to the concept of 'super sparsity'. In recent times some non simplex type methods, Karmarkar [KARMAR84], have proven to be faster in optimisation for some classes of large structured problems.

Although much effort continues to be invested in creating faster optimisers capable of solving larger problems, the biggest burden of mathematical programming is the amount of human time and resource it takes to describe, translate and investigate a model.

1.4 Mathematical programming modelling: the major issues

A modeller can possibly follow four alternative approaches to obtain a computer representation of his LP model. Each of these alternatives calls for varying skills and provides different scope in creating applications. The general skills and specific requirements about model structure and MPSX matrix formats are now described for these approaches.

(i) High level language approach

In this approach, programs are written in a high level language. These programs create the problem matrix in MPSX format. Examples: FORTRAN, PL1. General skills: Modelling, computer programming. Model structure: Problem has to be conceived as a matrix comprising a sequence of columns. MPSX Format: Knowledge essential.

Model documentation: This is created 'off line' as a pen and paper

exercise. It is usually hard to keep the documentation uptodate with model evolution.

(ii) Matrix Generator, Report Writer approach
In this approach a program is written in a traditional MGRW
language to create the problem matrix.
Examples: OMNI [HAVERL76], DATAFORM [KETRON75].
General skills: Modelling, some computer programming.
Model structure: Problem has to be conceived as a matrix comprising
a sequence of columns.

MPSX Format: Only naming convention needs to be considered. Model documentation: It is possible to relate the mathematical model directly to the MG program. Still model documentation in a mathematical form is undertaken as a pen and paper exercise.

(iii) Modelling language approach

In this approach programs are written in a modelling language to create the problem.

Examples: GAMS [BISMEE82], ULP [WITMCC85], MGG/RGG [SCICON75]. General skills: Modelling, only superficial knowledge of computer programming.

Model structure: The models can be presented entirely in an equational form.

MPSX Format: It is inessential to know this format. Model documentation: The source program reflects the mathematical model fairly closely. Thus model documentation is no longer 'off line' and stays uptodate with model evolution.

### (iv) Interactive program generator approach

In this approach an executable program is created after an interactive session with the modeller. This generated program creates the problem matrix. Examples: CAMPS [LUCMIT85], SIMP [CARMON86]. General skills: Modelling. Model structure: The models can be presented entirely in an equational form. MPSX Format: It is inessential to know this format. Model documentation: Documentation is automatic and is supplied as a special feature including full textual annotation. Model documentation is not 'off line' and stays uptodate with model evolution.

In the present research, four major issues have been identified which are important in any approach towards computer supported modelling. These may be itemised as (a) data (base) storage and manipulation, (b) high level (natural) language documentation, (c) analysis of model and solution, and (d) computer support for reformulation.

(a) Data (base) storage and manipulation

It is now well accepted by analysts who are planning to create applications in business or industry, that the models proposed by them must communicate with existing management information systems. Palmer et al [PALMER84] and Mitra and Darby-Dowman [MITDAR85], show why it is important to have such an integrated approach. A mathematical documentation of the model plays an important role in communication between two analysts but a limited role as a means of communication between a problem owner and a modeller. It is not difficult to interpret the mathematical documentation at a higher level as an English language description of the mathematical problem [EDS86]. Documentation at this level is of great value as a means of communication between the problem owner and the analyst.

(c) Analysis of model and solution

During the development phase of a model, one or more pertinent details are often omitted. While the analyst can infer that some data has been supplied incorrectly, or that some further detail concerning the model is required, it is very difficult to obtain advice on how to analyse the model. Similarly, when a solution is obtained for a large model it is often necessary to carry out a summary analysis of a few relevant decision variables or to investigate different scenarios. These aspects have been extensively investigated by O'Neill [ONEILL78] and Greenberg [GREENB83].

(d) Computer support for reformulation

In many applications reformulation methods have to be introduced to represent nonlinearities or logical restrictions as linear/integer programs. Usually this is achieved by following established but complex procedures. These techniques are, in short, 'tricks of the trade' that the modeller has to learn in order to develop his skills and expertise. It is observed that a natural way of progress in this area is to support the modelling of such reformulation techniques with computer software facilities.

1.5 Research focus and the structure of the thesis

The purpose of this research has been to increase the speed as well as the productivity of the LP/IP modelling process by addressing some of the issues mentioned above. A computer based LP modelling system called CAMPS acronym is (this derived from Computer Assisted Mathematical Programming System) is implemented as part of the research. The system encourages the analyst to follow a certain modelling strategy which is set out in chapter two and involves a progressive definition of the problem. This forces the modeller to structure his applications in a in systematic way while the system participates model trapping inconsistencies and promoting logically correct definitions.

In common with many of the modelling systems, there are special features which help the modeller with problem formulation. Many of these features can also be found in other current generation modelling systems which are reviewed in chapter three.

The complete system (CAMPS) and some of its major features are described in chapter four. A small example is introduced to illustrate a typical session with the system.

Mathematical documentation of the model can be generated by the system. This documentation can be enhanced by introducing textual annotations at the model input stage. The full documentation can be presented as four components: the conceptual model, data tables, MPSX names and model solution. By integrating the system with a solution analyser (due to Greenberg [GREENB83]) the use of annotated documentation is extended further. The solution analyser manipulates these textual annotations, held by CAMPS, and provides a discourse with the modeller. This discourse may take the form of advice giving which is very useful when investigating a model. The major aspects of integrating the two systems are discussed in chapter five.

In chapter six the techniques of reformulating nonlinear problems, fuzzy linear programming problems and logical restrictions are presented. As a result of investigating a number of nonlinear problems the system has been extended with special constructs. A blueprint for a system implementation to support reformulation of fuzzy linear programming problems and logical restrictions is also discussed in chapter six.

A summary of the major research results and conclusions is presented in chapter seven. Two main areas of further development are also considered which are seen to be natural ways of enhancing the power of present day LP modelling systems. These are a programmer's interface which helps in creating specialist models rapidly, and artificial intelligence techniques which use a rule base, a knowledge base and a natural language dialogue (as appropriate) to create applications.

#### CHAPTER 2

# STRATEGY AND TACTICS OF LP MODELLING

#### 2.1 Introduction

Formulating linear and integer programming models for industrial (optimisation) problems requires experience and specialist skill. The method of analysing a physical problem is discussed in section 2.2. The logical sequence of steps which lead to a mathematical statement of the model are set out in section 2.3; these concepts are illustrated by an example. Having obtained a mathematical statement it is necessary to prepare the data for suitable processing by a computer based LP system. This aspect is discussed in section 2.4. Further examples are considered in section 2.5 to explain these principles of modelling. The purpose of analysing the components which are used to construct LP models and of considering a range of models is to highlight the major features which need to be introduced into a general modelling support system.

### 2.2 A logical analysis of the problem

A modeller, when he comes across an industrial (optimisation) problem, does not necessarily find it well described in summary form. It is more than likely he is presented with a description of the problem containing details which may be irrelevant for modelling purposes; further it may also contain a number of gaps. Hence the first task of the modeller is to consider only the modelling requirements and extract the quantative relationships which are germane to that task. Having identified these items he produces a compact statement of the problem which contains only these pertinent details. The examples which are presented in section 3 of this chapter, and the planning model considered later are first described in this summary form.

### Model Entities

After identifying the key components of the model his next task is to discover the underlying structure in the model. This amounts to finding a way of categorising the modelling information. The following is an illustrative list of typical categories (entities) that are found in practical problems.

number of (decentralised) geographical locations
number of planning periods
number of different products
number of grades of people
number of age groups

This categorisation helps him to decide to what details the quantitative information relating to the problems should be requested and incorporated in the model. It also indicates to what details the answers are to be provided.

### Model Variables

Once the categories are defined the model (decision) variables or the unknowns are broadly identified. An analysis of the decision variables may also suggest new categories at this stage. The point to note here is that the model variables are mostly detailed by categories. For the purpose of illustration a number of decision variables taken from different contexts are considered below.

- Production Planning: The quantity  $X_{pm}$  of a certain product p manufactured on a machine m.

- Distribution Planning: The quantity  $X_{prn}$  of a product p that is shipped from a source r to an outlet n.
- Inventory Scheduling: The quantity  $X_{pt}$  of a product p that is kept as closing stock at the end of a period t.
- Project Analysis: Whether one should invest in project p at the beginning of time period t, or not invest in this project  $Y_{pt} = 1$  or 0 may be represented by this zero-one variable  $Y_{pt}$ .

Model Constraints

The constraints connect the decision variables and express the physical restrictions of the problem. By and large these are also detailed by categories. A few examples of these are set out below.

- Material Balance Equation

$$XO_t + XP_t - XC_t = D_t$$
,  $t = 1,2,...T$ .

In this equation  $XO_t$  represents the opening inventory,  $XC_t$  represents the closing inventory, and  $XP_t$  the quantity to be produced. They are all decision variables pertaining to the time period t.  $D_t$  represents the customer demand for the product and is an input information.

- Capacity Restrictions

$$\sum_{p=1}^{P} X_{pm} \cdot t_{pm} \leqslant A_{m} , m = 1, 2, \dots M.$$

Here p = 1,2,...P indicates the range of products which are manufactured on machines m = 1,2,...M. The rate of production is indicated by  $t_{pm}$ , that is, the time taken to produce one unit of product p on machine m.  $A_m$  indicates the number of hours that machine m is available.  $X_{pm}$  is the production variable and the constraints express the capacity of production for the machine m as limited by the number of hours of its availability.

# - Blending Requirement

In this case c = 1,2,...C is the number of components used to be blended into p = 1,2,...P products. The components for instance could be different crudes and the products could be different types of gasoline. The index range r = 1,...R indicates the quality requirements. Typical requirements are maximum vapour pressure, minimum volatility index etc. Thus  $b_{cr}$ ,  $Q_{pr}$ are input information pertaining to linear blending rates and quality requirements respectively.  $X_{cp}$  is the decision variable indicating fractions (by volume or weight) of the components c that are blended to derive the product p. Thus

$$\sum_{c=1}^{C} X_{cp} = 1 , p = 1, \dots P.$$

Thus in the discussion of the model variables and model constraints the subscripts p,m,n,c,r,t etc which have been introduced indicate entities taken from the context of the model. Identifying these entities amounts to setting out the basic structure of the model.

### 2.3 Derivation of a mathematical statement: an example

It follows from the preliminary analysis presented in the last section that in order to derive a mathematical statement of the model one has to formally define the matrix elements of the constraint relations. In order to do this it is necessary to define the subscripts and their ranges. Note that the matrix elements themselves may be derived out of tabular input information relating to the problem. These matrix elements may be considered to be model descriptors and are often referred to as "technology coefficients". The model (decision) variables in contrast are output information. Their values are obtained by solving the model. The sequence of steps leading to the derivation of a model thus naturally emerges and is set out below.

- Step 1 Define the subscripts (entities) and their ranges (sets and dimensions).
- Step 2 Define model variables, model constraints and the matrix coefficients in terms of these subscripts (step 1).
- Step 3 Specify the linear relationships in a row-wise fashion which connect the items defined in step 2.

In its simplest and most standard form an LP model can be stated in the following way:

- Subscripts, Ranges:

i = 1,..., j = 1,...n.

- Variables, constraints, coefficients:

– Linear objective function and constraints:

Max 
$$\sum_{j=1}^{n} c_{j}x_{j}$$
,  
subject to  $r_{i}$ :  $\sum_{j=1}^{n} a_{ij}x_{j} = b_{i}$ ,  $i = 1, \dots m$ ,  
 $x_{i} \ge 0$ ,  $j = 1, \dots n$ .

However, in real life applications the corresponding models possess more detailed structure than this standard form. As a result of such structure the A-matrix turns out to be highly sparse and b,c can also be sparse. In practice, therefore, formulating a model requires specifying only the non zero coefficients of the A-matrix as used in stating the linear constraint relations.

In deriving the mathematical statement of an LP model and especially the linear constraint relations it is often convenient to prepare a material flow diagram for the problem. This enables the modeller to visualise and set out the balance relations, the capacity restrictions etc. The principles of LP modelling discussed so far are illustrated in the derivation of a production cum distribution model considered here and further models described in section 2.5.

A Production cum Distribution Problem: An Example.

A clothing manufacturer has two factories, Southall (FT1) and Leeds (FT2). In the Southall factory he can manufacture Shirts (P1) and Denim Jeans (P3), whilst in Leeds he can manufacture Shirts (P1), Skirts (P2) and Denim Jeans (P3). The manufacturer ships these products directly to three main dealers in quantities of thousands. The dealers are Young Londoner (DL1), Beaute Paris (DL2) and Wiener Mode Anzug (DL3). The manufacturer knows his production costs, the transport costs and the monthly production capacity of his factories. The dealers send their requirements for the next month on the first day of each month. All the numerical data relating to the problem are set out in table 2.1. The line diagram 2.1 illustrates the possible relationships between factories, products and dealers.

	DEALEF CAPA	RS REQUIE	REMENTS A	AND PRODUCT	CION S
Product	Dealer	r Require	ements	Factory (	Capacity
	DL1	DL2	DL3	FTl	FT2
Pl	50	10	30	35	54
P2	15	15	20	-	60
P3	20	60	30	85	45

PI	RODUCTION POUND	N AND TRA STERLING	ANSPORT G PER II	COST 1 Tem	ĨN	
Factory	Product	tion cost	ts	Trans	sport d	costs
	Pl	P2	P3	DLl	DL2	DL3
FTl	1.5	-	5.6	0.6	1.2	1.4
FT2	1.8	7.0	6.2	0.7	1.3	1.5

### Table 2.1



Diagram 2.1

The manufacturer at the beginning of each month, needs to formulate and solve a simple linear programming problem. A mathematical statement of this problem is set out below.

- Subscripts and Dimensions.

i = 1,2 denotes the factories j = 1,2,3 denotes the products k = 1,2,3 denotes the dealers.

- Model Variables
- $X_{ijk}$  the quantity of product j manufactured in factory i and shipped to dealer k. However, for i = 1 (Southall) the product j = 2 skirts and it's shipment are not defined.

That is i = 1, j = 1, 3i = 2, j = 1, 2, 3 k = 1, 2, 3

- Model Coefficients (Descriptors)

P<sub>ij</sub> the cost of producing one unit of product j at factory i, tik the cost of transporting one unit of each product from

factory i to dealer k, <sup>C</sup>ijk factory i to dealer k, the derived cost of production as well as transport for given i,j,k which may be expressed as

$$c_{ijk} = p_{ij} + t_{ik}$$

a<sub>ij</sub> the production capacity of the factory i for the product j,

<sup>r</sup>jk the requirement of the dealer k for the product j.

- Linear Constraint Relations: A Mathematical Statement.

Minimise

$$Cost = \sum_{i=1}^{2} \sum_{k=1}^{3} \left[ c_{i1k} x_{i1k} + c_{i3k} x_{i3k} \right] + \sum_{k=1}^{3} c_{22k} x_{22k}$$

Subject to the constraints:

capacity of production

and

$$\sum_{k=1}^{3} x_{ijk} \leqslant a_{ij} , \quad \begin{array}{c} i = 1, \ j = 1, 3 \\ i = 2, \ j = 1, 2, 3 \end{array} \right\} ,$$

and satisfying dealer requirements

2.4 LP user formulation of the model

The mathematical statement of the model set out in the last section is concise and convenient for communication and discussion by mathematicians and analysts. However, for the purpose of processing the model by a computer based LP system and deriving numerical solutions, this form is abstract and unsuitable.

Model information is usually presented to an industrial LP system in a compact form and it is appropriate to highlight a few features of LP input at this point.

- (i) All applicable LP models display a high degree of sparsity of the constraint matrix.
- (ii) Only the non zero coefficients of the matrix are specified as input.
- (iii) Instead of a row index and a column index, one uses a row name and a column name to specify a non zero coefficient of the matrix.
- (iv) Feature (iii) requires that a suitable name is given for the rows and columns of the matrix.

IBM's MPSX input format is industry's de facto standard for model specification: this is described in [IBM76] and also in the CAMPS manual [LUCMIT85].

To obtain the LP user formulation the following model variable and constraint names are first defined.

- Model Variable name

FT1P1DL1 The amount of product P1 produced in the factory FT1 and shipped to the dealer DL1 etc.

- Model Constraint Names

COSTROWThe objective rowFT1P1CAPThe capacity constraint corresponding to the product P1<br/>produced in factory FT1,REQP1DL1The requirement of the product P1 by the dealer DL1

etc.

The sparse but complete constraint matrix in terms of these row and column names is set out in tableau 2.1. The corresponding MPSX format input data file in line images is set out in display 2.1.

- 200 <b>201</b> - 2017 - 2018	5) 2)		- 1978-	PPAN SA														
NAME ROWS	2 5 60579	<b>~</b> ₩	EXP	ROD		••••		RMAT	LIN	IE IM.	AGE	INPU	ſ					
N L	FTIPI	CAP																
L	FT1P3	CAP																
L	FT2P1	CAP																
L L	FT2P2 FT2P3	CAP																
Ē	REQP1	DLl																
E	REQP2	DL1																
Е Е	REQP3	DL1 DI2																
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R	REQPI	DL3																
E	REQP3	DL3																
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	FTIPI	DL2	FT1	PICAN			1.	0000	00	REOP	101.2			1 1	1000	10		
	FT1P1	DL2	COS	TROW			2.	7000	00					1.1	50000	50		
	FTIPI	DL3	FT1	P1CAH TROW			$\frac{1}{2}$	0000	00	REQP	IDL3			1.0	0000	00		
	FT1P3	DLl	FT1	P3CAI	•		2.	9000	00	REQP	3DL1			1.0	0000	00		
	FT1P3	DL2	FT1	P3CAI	2		ь. 1.	0000	00	REQP	3DL2			1.0	0000	00		
	FT1P3	DL3	FT1	TROW P3CAI	þ		6. 1.	0000 8000	00 00	REQP	3DL3			1.0	0000	00		
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	FT2P1 FT2P1	DL1 DL2	COS FT2	TROW Plcai	2		2. 1.	5000 0000	00 00	REQP	LDL2			1.0	0000	00		
	FT2P1 FT2P1	DL2 DL3	COS FT2	TROW Plcai	2		3. 1.	1000 0000	00 00	REQP	IDL3			1.0	00000	00		
	FT2P1 FT2P2	DL3 DL1	COS FT2	TROW P2CAI	2		3. 1.	3000 0000	00 00	REQP	2DL1			1.1	00000	00		
	FT2P2 FT2P2	DL1 DL2	COS FT2	TROW P2CAI	5		7. 1.	7000	00	REOP	201.2			1	0000	n n		
	FT2P2 FT2P2	DL2 DL3	COS FT2	TROW P2CAT	5		8. 1	3000	00	REOP				1	0000	0		
	FT2P2 FT2P3		COS FT2	TROW	5		8. 1	5000	00	DEVD	נע <i>ע</i> ב יזח?			1.0	20000	00		
	FT2P3	DL1	COS	TROW	5		1. 6.	9000	00	ngwr3	2017			1.0	00000	00		
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	RHSVA RHSVA	LUE	FT2 FT2	PICAE P3CAT	2		54. 45	0000	00	FT2P	2CAP			60.0		00		
	RHSVA	LUE	REQ	PIDL2	2		40. 10.	0000	00	REQP	LDL3			30.0	0000	00 00		
	RHSVA	LUE	REQ	P2DL]	L		15.	0000	00	REQP	2DL2			15.0	00000	D O		
	RHSVA RHSVA	LUE	REQ	P2DL3 P3DL3	5		20.	0000	00 00	REQP	3DL1			20.0		00		
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								Dis	play	2.1								
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PROD	UCTIO	NP	P	P	P	P	P	P	P	P	P	P	P	P	P	P	A	s V
17 s m -		1	1	1	3	3	3	1	1	1	2	2	2	3	3	3	Т	Å
VARI	ABLES	D L	D T.	D T.	D T.	D T.	D T	D T	D T	D T	Ð	D T	D T	D	Ð	D	I	L
		ī	2	3	ĩ	2	3	1	2	3	1	2	3	1	2	с З	N	E
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FT] FT]	PICAP	1	T	Ţ	1	1	۱										LE	35 85
FT2	PICAP				1	T	T	1	1	1							LE	54
FT2	P2CAP										1	1	1	-	-	-	LE	60
FT2 DEAT	ERRO													1	1	1	LE	45
REQ	PIDLI	1						1									EQ	50
REQ	P1DL2		1	-					1	-							EQ	10
REQ	PIDL3			1						1	ı						EQ	30
REQ	P2DL2										T	1					EQ	15
REQ	P2DL3				-								1				EQ	20
REQ	P3DL1				1	1								1	1		EQ	20
REO	P3DL3					Ŧ	1								T	1	вч Eo	30

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Tableau 2.1

# 2.5 Further examples

### Blending of Gasoline Products

An oil company in an off shore island maintains a reserve of five basic components, Butane, Light Naptha, Heavy Naptha, Catalytic Naptha and Catalytic Reformate which are blended and replenished on a weekly basis to meet the demands for two grades of gasoline called GAS1 and GAS2. The availability, the linear blending coefficients and the costs for these components are tabulated in table 2.2. The quality requirements and the volume demands for the two gasoline products are set out in table 2.3. The oil company wishes to derive an LP model that must be solved on a weekly basis to find the optimal blending of the components.

Component	Availability thousands of barrels	Research octane number	Vapour pressure	Volatility index	Code name	Cost, cents per gallon
Butane Light	3.5	120.0	60.0	105	BU	5.2
naptha Heavy	2.0	84.5	18.0	30	LN	6.4
naptha Catalvtic	4.0	73.0	4.0	12	ΗN	8.3
naptha Catalytic	10.5	96.0	6.4	15	CN	10.2
reformate	e 8.0	99.0	2.5	3	CR	11.0

Blending Components

Table 2.2

G	as	ol	in	e R	leau	ıir	em	en	ts
~	~~~	~ -		~				~	~~

Needed volume, thousands of barrels	Minimum research octane number	Maximum vapour pressure	Minimum volatility index	Code name
10.0	95.0	11.0	18	GAS1
6.0	98.0	12.0	20	GAS2

Table 2.3

Diagram 2.2 shows how the two products connect the five components.



Diagram 2.2

- Subscripts and Dimensions

i	= 1	5	denotes	the	components,
---	-----	---	---------	-----	-------------

- j = 1,2,3 denotes the three quality indices: octane number, vapour pressure, volatility index,
- k = 1,2 denotes the two gasoline products.

- Model Variables

 $x_{ik}$  The amount of component i that is blended into the product k.

- Model Coefficients

a <sub>i</sub>	The amount of component i that is available for blending
b <sub>ij</sub>	the linear blending coefficient for component i and
	quality index j,
c <sub>i</sub>	the cost of component i,
r <sub>kj</sub>	the blending quality requirement for the product k against quality index j,
d <sub>k</sub>	the demand for the gasoline product k.

- Linear Constraint Relations: A Mathematical Statement.

Minimise 
$$\sum_{i=1}^{5} \sum_{k=1}^{2} c_{i} x_{ik}$$

subject to

Availability restriction 
$$\sum_{k=1}^{2} x_{ik} \leq a_{i}$$
,  $i = 1...5$ 

Demand balance

$$\sum_{i=1}^{5} x_{ik} = d_k , k = 1, 2 ,$$

and Blending requirements

 $\sum_{i=1}^{5} x_{ik} b_{i1} \geqslant d_k r_{k1}$  j = 1 Octane specification  $\sum_{i=1}^{5} x_{ik} b_{i2} \ll d_k r_{k2}$  k=1,2, j=2 Vapour pressure j = 3 Volatility index  $and \qquad x_{ik} \geqslant 0 \qquad i = 1...5, k = 1,2.$ 

- LP User Formulation
- Model Variable Name

BUGAS1, LNGAS1	The amount of Butane used to produce
CRGAS2	GAS1 until amount of Catalytic
	Reformate used to produce GAS2.

- Model Constraint Name

AVAILBU, AVAILCR	The restrictions on availability for the five components.
DEMGAS1, DEMGAS2	The demand balance equations for the two products
BLOCTGS1BLVLTGS2	The six constraints for blending requirements.

The matrix of the constraint relations is now set out in tableau 2.2.

	B U G A S 1	L N G A S 1	H N G A S 1	C N G A S 1	C R G A S 1	B U G A S 2	L N G A S 2	H N G A S 2	C N G A S 2	C R G A S 2	T Y P E	R H S V A L
COST	5.2	6.4	8.3	10.2	11.0	5.2	6.4	8.3	10.2	11.0	FR	
AVAILABILITY												
AVAILBU	1					1					LE	3.5
AVAILLN		1					1				LE	2.0
AVAILHN			1					1			LE	4.0
AVAILCN				1					1		LE	10.5
AVAILCR					1					1	LE	8.0
DEMANDS								<u> </u>				
DEMGAS1	1	1	1	1	1						EQ	10.0
DEMGAS2						1	1	1	1	1	EQ	6.0
BLENDING												
REQUIREMENTS												
BLOCTGS 1	120	84.5	73	96	99						GE	950.0
BLVAPGS1	60	18	4	6.4	2.5						LE	110.0
BLVLTGS1	105	30	12	15	3.0						GE	180.0
BLOCTGS2						120	84.5	73	96	99	GE	588.0
BLVAPGS2						60	18	4	6.4	2.5	LE	72.0
BLVLTGS2						105	30	1 <b>2</b>	15	3.0	GE	120.0

Tableau 2.2

A Multi Time Period Multi Mode Production Problem

A company manufactures three products P1, P2, and P3 (NUTS, BOLTS, and WASHERS) and has at its disposal three machines M1, M2, and M3. The company can undertake normal and overtime production and needs to plan for two time periods, say WINTER and SUMMER. Any product left after the second time period has very little resale value. The necessary information concerning the operation of the company is set out in tables 2.4, 2.5, 2.6.

It is necessary to find an LP formulation that maximises the profit of the company's operation over the two periods.

- Subscripts and Dimensions

Let the four indices i, j, k, l be defined as

i = 1,2	the index for the two time periods, Summer and Winter
j = 1,2	the index for the two modes of production, Normal,
	Overtime,
k = 1,2,3	the index for the three product types, P1, P2, P3,
1 = 1,2,3	the index for the three machines, M1, M2, M3.

- Model Variables

X <sub>ijkl</sub>	the qu	uantity	tha	t is	proc	duc	ced i	in 1	the	categ	gory	i,	j,	k,	1,
Yik	the qu	uantity	of	produ	ıct	k	store	ed	in	perio	di,				
Zik	the qu	uantity	of	produ	lct	k	$\mathbf{sold}$	in	pe	riod	i.				

- Model Coefficients

The following information relating to the problem are available in the table TABH.

<sup>t</sup> ijkl	number of hours required to produce one unit of the
<b>U</b>	product type k on the machine l, in the time period i,
	using Normal or Overtime production j,
a <sub>ijl</sub>	machine availability in hours for the machine l in period
	i and mode j.

In the table TABD

Pik	selling price	
		for the product type k in time
d <sub>ik</sub>	demand,	j period i,
sk	storage cost for the	product type k in one time period,
hk	the corresponding st	orage capacity,

 $\mathbf{r}_{\mathbf{k}}$  the final resale value at the end.

In the table TABC,

cijkl the production cost in the category i, j, k, l.
Linear Constraint Relation

The profit function of the problem may be expressed as

Profit = 
$$\sum_{i=1}^{2} \sum_{j=1}^{2} \sum_{k=1}^{3} \sum_{l=1}^{3} (p_{ik} - c_{ijkl}) x_{ijkl}$$
  
-  $\sum_{k=1}^{3} s_k y_{1k} + \sum_{k=1}^{3} (r_k - p_{2k}) y_{2k}$ 

In an optimal plan Profit must be maximised subject to the constraints

(i) machine availability

$$\sum_{k=1}^{3} t_{ijkl} \cdot x_{ijkl} \leq a_{ijl}, \text{ for all } i, j, l;$$

(ii) stock balance in the two periods,

 $\sum_{j=1}^{2} \sum_{l=1}^{3} x_{1jkl} - y_{1k} - z_{1k} = 0$  for period 1, and all k

and

$$\sum_{j=1}^{2} \sum_{l=1}^{3} x_{2jkl} + y_{1k} - y_{2k} - z_{2k} = 0 \text{ for period 2, and all } k$$

(iii) minimum demand to be satisfied

$$z_{ik} > d_{ik}$$
, for all i, and k;

(iv) upper bound on storage,

 $y_{1k} \leqslant h_k$  for all k ;

(v) non negativity of the variables,

 $y_{ik} \ge 0$  for all i,k, and  $x_{ijkl} \ge 0$ , for all i,j,k,l. LP User Formulation

- Model Variable Name

Production:T1NP1M1...T2OP3M3The production variables  $x_{1111}...x_{2233}$ Storage:T1P1STR...The storage variables  $y_{11}$  etc.,

Amount meeting demand:

T1P1D... The quantities that are allocated to satisfy demand  $z_{11}$  etc.,

INDE OF MACHINE DOURS (IADE	TABLE	OF	MACHINE	HOURS	(TABH
-----------------------------	-------	----	---------	-------	-------

H		S U	MMI	C R P	ER	IOD	( H1 )			W	INT	ER	ΡΕ	RIO	D (H2	)
раде 2	Normal (N) Working hours		Normal (N) (O) orking hours Overtime			Total hours Available (AV)		Normal (N) Working hours		(0) Overtime			Total hours Available (A			
Q	P1	P2	P3	P1	P2	Р3	Normal W-Hrs	Over time	P1	P2	Р3	P1	P2	Р3	Normal W-Hrs	Ove: time
MACHINE 1 (M1)	4	5	6	3	4	5	100	80	5	6	7	4	5	5	110	90
MACHINE 2 (M2)	7	6	6	6	5	5	100	90	8	7	7	7	6	6	110	100
MACHINE 3 (M3)	3	-	_	2	-	-	40	30	4	-	—	3	_	_	50	40

P1 = NUTS P2 = BOLTS P3 = WASHERS



	S U	MM	ER	РЕ	RI(	D D	WI	NTI	E R	PE	RI	O D
	] Wor]	Norma king	l hours	0,	verti	ne	Wor	Norma king l	l nours	Overtime		
	P1	P2	P3	P1	P2	P3	P1	P2	Р3	P1	P2	Р3
MACHINE 1	2	3	4	3	4	5	3	4	5	4	5	6
MACHINE 2	4	3	2	5	4	3	5	4	3	6	5	4
MACHINE 3	1	-	-	2	_	-	2	-	-	3	_	_
		= NU	TS		P	2 = B(	OLTS		F	P3 = 1	WASHEI	2S

TABLE OF PRODUCTION COSTS (TABC)

P1 = NUTS

TABLE 2.5
		SUM	MERP	ERIOD	WIN	TERP	ERIOD
		NUTS	BOLTS	WASHERS	NUTS	BOLTS	WASHERS
SALE	PRICE	10	10	9	11	11	10
MINIM	UM DEMAND	25	30	30	30	25	25
	CAPACITY	20	20				
DAWA	COST	1	1	1			
DATA	RESALE VALUE				2	1	1

TABLE 2.6

- Model Constraint Name

PROFIT	Objective row.
T1M1AN	Availability of machine 1, time period 1 and
	normal production,
T1P1ST	Stock balance equation time period 1 product 1.

The other three constraints are satisfied by upper bound and lower bound restrictions. The right hand side column is called RHS and the bound is called LIM and the full model is set out in tableau 2.3.

VARIABLES CONSTRAINT	→ T 1 N P S 1 M 1	T 1 N P 1 M 2	T 1 N P 1 M 3	T 1 N 2 M 1	T 1 P 2 M 2	T 1 P 3 M 1	T 1 P 3 M 2	T 1 0 P 1 M 1	T 1 0 P 1 M 2	T 1 0 P 1 M 3	T 1 0 P 2 M 1	T 1 0 P 2 M 2	T 1 0 P 3 M 1	T 1 0 P 3 M 2	T P 1 S T R	T P 2 S T R	T P 3 S T R		T 2 2 2 N 1 P 1 1 2 M N 1 2	T 2 2 2 N 1 P 1 1 2 N N 2 3	T 2 N P 1 3	T 2 N 2 M 1	T 2 N 2 M 2	T 2 N 3 M 1	T 2 N 9 3 4	T 2 0 1 1 1 1	T 2 0 0 1 1 2	T 2 0 P 1 3	T 2 0 P 2 M 1	Т 2 9 2 М 2	Т 2 0 Р 3 М 1	T 2 0 7 3 M 2	Г 7 2 2 Р Р 1 2 5 5 Г 7 2 5 5 Г 7 7 7 7 8	T 2 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	Т 1 Р 1 Д	T 1 P 2 D	T 1 P 3 D	T 2 P 1 D	Т 2 Р 2 D	T 2 9 3 D		R H S
PROFIT T1M1AN T1M2AN T1M2AN T1M3AN T1M1AO T1M2AO T1M3AO T2M1AN T2M2AN T2M3AN T2M3AN T2M3AO T1P1ST T1P2ST T1P3ST T2P1ST T2P2ST T2P3ST	84	6 7 1	9 3 1	7 5	7 6 1	5 6 1	7 6	7 3	5	8 2 1	6 4 1	6 5 1	<b>4</b> 5	6 5	-1· -1	-1	-1		7 {	5 8	8 4 1	6	<b>7</b>	7	6	<b>4</b> , 1 :	4 ' 7 :	7	5	5 6	5	6 - 1	9-9	-9	-1	-1	-1	-1	-1	-1	N LH LH LH LH LH LH LH LH LH LH LH LH LH	100 100 40 80 90 30 110 110 50 90 100 50
BOUND LIM																																										
UP			<u> </u>				<u> </u>								20		2(	2																								
LO																																			25	30:	303	302	25	25		

#### CHAPTER 3

# CURRENT APPROACHES TO COMPUTER ASSISTED MATHEMATICAL PROGRAMMING

# 3.1 Introduction

Linear and integer programming have a diverse range of applications, and since the late nineteen sixties a number of alternate computer based systems have been created to formulate models and to analyse their solutions. In as much as analysts still like to write high level application programs, the method of generating LP matrices using high level languages such as FORTRAN, PL1, etc., remains a popular technique. The scope of these systems is limited and these systems are not considered any further.

Fourer [FOURER83] in his widely quoted review paper has attempted to classify modelling systems as matrix generators and general purpose modelling languages. A careful analysis of these systems, their implementation and run time characteristics shows that the boundary between these two approaches is rather blurred. For all practical purposes in both types of systems the matrix layout and specification Thus all the systems provide suitable provides the common theme. language constructs to specify the main body of the constraint matrix, right hand side values, bounds or variables and the relationships for each constraint. The table manipulation, data manipulation and conditional transfer of control and other language features are available in varying degrees, depending upon when and how these systems were implemented.

By and large systems which are general enough to create a broad range of linear programming applications are categorised into five main classes. The first class of such sytems are called teaching or introductory systems. Their purpose is to introduce undergraduate or postgraduate students or new industry recruits to the methods of LP formulation. These are discussed in section 3.2. A number of earlier systems which are mentioned in chapter one, have survived the test of time and are still in use in many key industries such as the chemical and energy industries. systems tend to model the problem using a These column-wise specification and are called activity based methods. This column-wise specification of the model sometimes makes it easier to conceive the model, and hence some new systems also employ this strategy for model description. Many of these earlier systems are described by Fourer [FOURER83] as matrix generators and these systems are reviewed in section 3.3. In more recent times, there have been developments in modelling languages. Many of these offer the ability to describe a model in the equation form. From a mathematical point of view, and for many modellers, this seems a more natural way of describing the model. Systems which support this type of model creation employing row-wise generators are described in section 3.4. Substantial system development effort has gone into creating LP based corporate Two well known and perhaps most successful modelling systems. examples of these, PLANETS [EDS86] as used by General Motors, and PLATOFORM [PALMER84] as used by Exxon, are discussed in section 3.5. Some recent developments in block structured systems and generic modelling tools are also included in this section. Finally, modelling systems which are influenced by artificial intelligence ideas are briefly described in section 3.6.

# 3.2 Introductory and teaching systems

These systems are aimed at introducing linear programming and encouraging newcomers to learn the art of modelling decision problems. In most cases the users are expected to possess a limited knowledge of the computer and how to program it. These teaching systems are simple to use, and help the beginner to describe, and investigate, elementary problems such as food mix, transhipment and so on. The software is usually supplemented by good quality courseware such as text books with illustrative examples. In addition to teaching modelling, these are also used to teach advanced algorithmic methods such as parametric simplex steps and how to interpret results. Whereas the systems used are excellent in presenting and editting small problems, they cannot be extended to larger and more realistic industrial problems which have, in general, a hundred or more rows and columns.

The one common theme throughout these systems is that they are easy to use, although they do adopt alternative ways of presenting the model. For instance in the LINDO [SCHRAG81A], [SCHRAG81B] system the model is presented one equation at a time, as if it is directly transcribed from the presentation seen in the text book. MICROSOLVE [JENSEN86], uses menus and screenforms in order to present the model. What's Best [HOLDAY86], is a typical spreadsheet based method which uses LOTUS123 [LOTUS84], to create the linear programming interface. Thus a person who knows how to complete the spreadsheet cells does not need to learn anything new to represent the LP matrix other than the linear equation form.

The optimisers which go with these systems often solve much larger models than can be realistically specified using these approaches. In such cases the user is advised to write special programs to generate the matrix. This calls for programming skill and limits the scope of applying these systems to larger models.

3.3 Activity based modelling systems

A column-wise description of the linear programming model is naturally suited for input to the revised simplex algorithm. Thus the early systems were developed along these lines. These include DATAMAT [MIT75], GAMMA3 [SPERRY78], MaGen [HAVERL77], OMNI [HAVERL76], IBM MGRW [IBM77] and APEX-II MRG [CONTRO74]. Over the years these systems have been improved by incorporating industrial experience. Their implementations have been invariably extended to deal with large models and most of the obvious bugs have been removed. These systems are hence reliable and very attractive from that point of view to serious industrial users.

For these systems, clausal forms to specify columns are difficult to comprehend leading to poor model documentation. Thus it is not easy to communicate the model in the source form. These two points can easily be seen in the example set out in Appendix one, showing input specification of a model using the OMNI system. These column-wise systems also lead to unnecessary amounts of code; for instance if there are three sets of variables in a model, where a particular row is undefined, then this requires the 'if clause' to be repeated three times to define this exception. For multi time period problems the modeller is required to understand a further set of constructs to represent the matrix.

### 3.4 Modelling systems employing row-wise specification

Modelling systems which employ equation forms or row-wise specification of the LP problem are distinguished in the following way. These systems were designed later than the column-wise systems described in the last section. Thus they profit from the later developments in special purpose application languages and incorporate many powerful language constructs. Some of these systems were developed as compilers with associated executors and a run time support library, and have the advantage of efficiency in execution with alternative data sets. Thus the same executable program representing a model can be run with different sets of table data for different model sizes.

Another important design consideration for these systems is that a modeller finds it easier to conceive an LP problem in the equation form. The designers of these systems also claimed that the source programs (which specify the model in the equation form) serve as an adequate documentation which may be used to communicate between analysts. Α number of these systems such as UIMP [MITELL82] [UNICOM77], DATAFORM [IBM77] additionally incorporate column-wise MGRW [KETRON75] and This is because some models, or often parts of generation capability. models, are best presented in an activity basis. For example it is always clear to present the right hand side vector in a column form. The various points discussed so far are best illustrated by the full example set out in Appendix one and also by considering a few language features of the systems which are discussed in this section.

The logical operator '\$' introduced by GAMS [BISMEE82] represents 'such that' and is used to manipulate tables. the power of this operator is illustrated by the following typical statement which sums over the set D

# $YR(R) = SUM (D \ RD(R,D), YD(R,D));$

all values YD(R,D) when RD(R,D) is defined. Consider a manufacturing problem where the sets P, I and M denote processess, plants and machines respectively and let the parameter K(M,I) denote the number of units of available capacity of machine M in plant I. Also let the parameter B(M,P) describe the required number of units of capacity of machine M per unit level of process P. Consider the table PPOS(P,I) with parameters having zero one values and defined by the statement

$$PPOSS(P,I) = SUM ( M $ ( K(M,I)EQ 0), B(M,P)NE 0)EQ 0$$

In this statement the expression  $B(M,P)NE \ 0$  takes the value one if B(M,P) > 0, otherwise it takes the value zero (ie the machine M is dependant upon process P). This is then summed over all machines such that K(M,I) = 0, that is, all machines not at plant I. If the resulting sum equals zero then PPOSS(P,I) takes the value one and thus the process is independant of unavailable machines and is taken into consideration. Otherwise the process is dependant upon at least one unavailable machine and is not considered. The purpose of creating such a table is that in one row generator statement all the corresponding constraints may be specified/controlled by the zero one entries in this table.

LMC [MEFEAV77] is another row-wise modelling system which also has interactive capability. In LMC as in LINDO [SCHRAG81A] it is possible to specify input in an equation (textual) form. Additionally it is also possible to create large scale matrices, matrix pictures or display an equation. It uses an English-like discourse language to manipulate data tables, but this is not a practical proposition to deal with any reasonably sized data table.

Sets of entities and constructs to manipulate these sets play an important role in all these systems. GAMS [BISMEE82] and LPMODEL [KARIRO80] allow three dimensional sets but in practice they are combined and mapped into one extended set by short hand notation. An entity in a set can be referenced either by a numbered element or as an alphanumeric entity name. GAMS goes one step further, whereby sets can be extended at the time of table data entry if this proves to be convenient.

ULP [WITMCC85] contains an extensive collection of reserved words which can be profitably used to state compactly a range of constraints. This is illustrated below with the language constructs of LPMODEL and ULP. Consider, for instance, the material balance relations taken over three time periods as specified in LPMODEL.

#### MATERIALS.PERIOD\_1? < INITIAL\_STOCK.MATERIALS

# MATERIALS.PERIOD\_2?=MATERIALS.PERIOD\_1? -SUM[PRODUCTS:COMPOSITION.MATERIALS.PRODUCTS × PRODUCTS.PERIOD\_1?]

# MATERIALS.PERIOL\_3?=MATERIALS.PERIOD\_2? -SUM[PRODUCTS:COMPOSITION.MATERIALS.PRODUCTS × PRODUCTS.PERIOD\_2?]

The corresponding formulation in ULP, using the reserved word NEXT reduces to

# CONSTRAIN(MATERIALS, NEXT(PERIODS):

# S(MATERIALS, NEXT(PERIODS)) - S(MATERIALS, PERIODS)

+ COMPOSITION(MATERIALS, PRODUCTS) \* X(PRODUCTS, PERIODS) =0)

# BOUND (S(MATERIAL,'PERIOD 1') ≼ INITIAL STOCK(MATERIALS))

The reserved word (NEXT in this example) reduces the source statement and also enhances model clarity. Complex constraints can be represented using words such as NETWORK, as these take advantage of well known model structures.

Other features of modelling systems include looping and transfer of control. More recently, MAGIC [DAYWIL86] has introduced FORTRAN like constructs which also include FOR and END loop statements. Currently there are many new row-wise systems under development such as EXPRESS LP [DASH86] and [FOURER86] whose modelling concepts follow the ideas set out in this section.

More recently there has been a move towards producing smart interactive editors for existing modelling systems. These usually generate a modelling language. PLATOFORM [PALMER84] and PAM [WELCH86] are two good examples of systems generating statements in an existing modelling system, DATAFORM. A discussion of PLATOFORM, which is a corporate system, is postponed to the next section. PAM, however, is a more general tool and adds to the productivity of creating applications using DATAFORM.

3.5 Generic modelling tools

Many large corporations are the most committed users of management science based planning and decision making tools. Energy industries

such as oil and gas companies and large multi national corporations such as General Motors and General Electric are typical examples of these. The planning problems of these organisations generally fall into broad classes of long range planning (5 year time horizon) and operational planning a weekly or monthly time frame. on Many of these organisations have developed their own generic (mathematical programming) model generation tools to deal with a range of business These tools are not only used for model generation but also problems. to carry out scenario analysis and management reports or financial requirements, resource utilisation and so on.

Geoffrion in his structured modelling, [GEOFF85] and [GEOFF86] has tried to develop the framework of a unified system which is designed to aid: (i)management communication, (ii) mathematical representation and (iii)computer execution. Within this framework management science models such as mathematical programming, decision trees, graph problems, markov chains, and queuing problems can be all represented. The main aim of his work is to improve the present state whereby modelling is a low He reports three productivity process with poor managerial acceptance. implementations of his work which are LEXICON, IIS, and UCLA. However, the use of any of these in a real corporate environment is not reported by him.

PLATOFORM, as reported by Palmer et al, is perhaps the earliest example of the use of mathematical programming modelling as a model generation tool for corporate planning models. Within EXXON, PLATOFORM is used extensively to generate a range of planning problems (long range, strategic and operational). Often submodels germane to a particular country's operation are extracted and solved to investigate a specific decision problem. The PLATOFORM system actually generates DATAFORM modelling statements which create these models and their corresponding reports. The system, as currently implemented, uses a friendly menu driven front end as well as making use of corporate information held within the DATAFORM database.

The management science group of General Motors have developed PLANETS [EDS86], which is an acronym for Production Location Analysis NETwork System. PLANETS was originally implemented in 1974 and has evolved into a flexible framework for scenario description and analysis. The system is designed by individuals. with no prior computer or mathematical programming background, to evaluate complex business problems. It is a tool for generating mathematical models, facilitated by the conversational definition of a variety of business problems in a structured manner, using standard business terminology with a This mathematical comprehensive network of computer programs. representation of the problem is then automatically solved by using available optimisation tools. PLANETS interprets the commercially resulting mathematical programming output and then provides both financial and operational results in an easily understandable business format. A range of business problems such as marketing, manufacturing, capital costs, purchasing and distribution can be modelled separately and The system also allows specification and combined as appropriate. investigation of multiple objectives. Since actual problem formulation and data input are facilitated by PLANETS through the use of standard 'building block' terminology, PLANETS has been referred to as an open-ended scenario and model building 'language' for business planners. It is worth reporting the statistics of different planning models which have been studied using PLANETS. The histogram of these figures is set out below.

#### BREAKDOWN OF PLANETS STUDIES BY TYPE



Although PLANETS is a generic tool by which business planning problems can be specified and investigated, it is not sufficiently general whereby other decision problems such as crew scheduling, paper trim loss, etc can be modelled using the system. This contrasts with modelling systems such as DATAFORM and UIMP which are more of an analyst's tool as opposed to a corporate planner's tool and allow such problems to be investigated.

#### 3.6 Artificial intelligence aids

Artificial intelligence and prototyping aids are used increasingly to create complex application models. Currently many researchers are working towards the creation of 'intelligent mathematical programming systems'. Reasoning mechanisms may be introduced into these to enable them to learn to build well formulated models from incomplete specifications with a discourse that is 'natural' for the analyst. This goal can be partitioned into four subgoals that reflect the central strategy of building an intelligent system. These four sub goals are set out below: (1) development of the structural specification of a model, (2) development of tools for assessing model validity and quality, (3) incorporating learning mechanisms, (4) development of tools for the interactive analysis of the model solution. It is also necessary to undertake analysis and integration of submodels, automatic generation of queries to an external database and infeasibility and unboundedness analysis for general LP models.

The use of artificial intelligence in mathematical programming modelling systems dates back to a system created by Shen and Krulee [SHEKRU73] in 1973. Simple English statements are supplied by the user, and from these statements a mathematical model is created. The system processes the sentences and produces property lists for each set (set names are recognised via the dictionary -lexicon- look up). Then, by analysing the property lists and basic sentences, variables of the model can be identified resulting in a variable requirement table. Finally the problem is fully constructed in a compact linear algebraic form. The following example illustrates the process. Consider the following dialogue with the system.

P1 COSTS MY COMPANY \$1.5 AT F1 AND \$1.8 AT F2.\* P2 COSTS \$7.0 AT SOUTHALL F2.\* THE COSTS OF PRODUCING P3 IS \$5.6 AT F1 AND \$6.2 AT F2.\* THE TRANSPORT COSTS FROM F1 TO D1, D2, D3 ARE \$0.6, \$1.2, AND \$1.4 RESPECTIVELY.\* THE TRANSPORT COSTS FOR D1, D2, D3 ARE \$0.7, \$1.3, AND \$1.5 FROM F2.\* THE DEALER D1 REQUIRES 50 UNITS OF P1, 15 UNITS OF P2, AND 20 UNITS OF P3.\* WHILE DEALER D2 REQUIRES 10 UNITS OF P1, 15 UNITS OF P2, AND 60 UNITS OF P3.\* THE CAPACITIES OF F1 ARE 36 UNITS FOR P1, 0 UNITS FOR P2, AND 85

```
UNITS FOR P3.*
```

THE AVAILABLE CAPACITIES AT F2 FOR P1, P2, P3, ARE 54 UNITS, 60 UNITS, AND 40 UNITS.\*

DEALER D3 REQUIRES 30 UNITS OF P1, 20 UNITS OF P2, AND 30 UNITS OF P3.\*

DETERMINE THE QUANTITIES OF P1, P2, P3 TO BE PRODUCED AT F1 AND F2.\*

The resulting model is stated in the algebraic form as set out below.

THE PROBLEM IN FORMULA FORM .....

[NIMISE + 2.2 V1 + 2.7 V2 + 2.9 V3 + 2.5 V4 + 3.1 V5 +3.3 V6	+
7.7 V7 + 8.3 V8 + 8.5 V9 + 6.2 V10 + 6.8 V11 + 7.0 V1	2
+ 6.9 V13 + 7.5 V14 + 7.7 V15	
UBJECT TO $1 V1 + 1 V2 + 1 V3 < = 36$	
$1 \ v10 \ + \ 1 \ v11 \ + \ 1 \ v12 \ < = \ 85$	
1 v4 + 1 v5 + 1 v6 < = 54	
1 v7 + 1 v8 + 1 v9 < = 60	
$1 \ v13 \ + \ 1 \ v14 \ + \ 1 \ v15 \ < \ = \ 40$	
1 V1 + 1 V4 = 50	
1  V7 = 15	
$1 \ v10 + 1 \ v13 = 20$	
$1 \ v2 \ + \ 1 \ v5 = 10$	
$1 V_2 = 15$	
$1 v_1 + 1 v_1 4 = 60$	
$1 v_1 + 1 v_6 = 30$	
= 20	
$1 v_{3} = -$	

 $v_1$ ,  $v_2$ ,  $v_3$ ,  $v_4$ ,  $v_5$ ,  $v_6$ ,  $v_7$ ,  $v_8$ ,  $v_9$ ,  $v_{10}$ ,  $v_{11}$ ,  $v_{12}$ ,  $v_{13}$ ,  $v_{14}$ ,  $v_{15}$  > = 0

LPFORM [MURSTO85] is a currently proposed system purporting to employ artificial intelligence techniques. It uses an LP generator [STOHR85], IBM's MPSX system for solving linear and integer mathematical programs [IBM76], IBM's SQL database management system (DBMS) [ASTCHA75] and ANALYZE [GREENB83], a solution analyser. LPFORM is probably the first mathematical programming system implemented in PROLOG. The knowledge in LPFORM consists of a number of rules relevant to the formulation of LP problems. This knowledge is not specific to any given application. Specific application knowledge and data values for the coefficients of the LP tableau are stored in the DBMS. The system is at an experimental stage and as yet no user interface has been designed. An illustration of a transportation example provides an insight into some of the rules contained in the knowledge base. Consider

Minimise 
$$\sum_{i} \sum_{j} c_{ij} x_{ij}$$
Subject to

$$\sum_{j} x_{ij} \ll s_{i}$$
$$\sum_{i} x_{ij} \gg d_{j}$$

then the following gives the internal representation of the data schema and problem definition after interaction with the user.

# Data schema

- a. TRANS-COSTS (Vendor, Warehouse, C, \$ per unit)
- b. SUPPLY (Vendor, S, units)
- c. DEMAND (Warehouse, D, units)

# Problem Definition Statements

- a. CREATE-BLOCKS (Trans-problem, [Vendors, Warehouses])
- b. LINK-BLOCKS (ALL, [Vendors, Warehouses], X)
- c. CREATE-BLOCKS (Vendors, Vendor = [V1..V3])
- d. CREATE-BLOCKS (Warehouses, Warehouses = [W1,W2])
- e. MINIMISE (Trans-costs)

Firstly, a, b, c define the tables  $c_{ij}$ ,  $s_i$ ,  $d_j$ , and the units field is used to check that the data for the problem is expressed in compatible units. In the problem definition, the first statement, a, defines the problem name and major blocks, Vendors, Warehouses. The next statement defines the variable  $x_{ij}$ . Statements c and d result in constraint definitions. Since statement c is by vendors, the system can infer that the right hand side value is SUPPLY and similarly the demand constraint is created.

#### **CHAPTER 4**

# COMPUTER ASSISTED MATHEMATICAL PROGRAMMING (MODELLING) SYSTEM: CAMPS

#### 4.1 Introduction

In this chapter a new mathematical programming modelling system called CAMPS is described. It is an interactive system and comprises a set of integrated 'program generation' and data management tools which are controlled by a series of menus and screenforms. The design objectives are broad: thus the system encourages non expert LP users to come to grips with the task of conceptualising and describing LP models whereas the expert LP user is also supported in his requirements to construct large and complex models. The contents of this chapter are organised as Section 2 describes the salient and novel features of CAMPS follows. and an example of model construction using CAMPS is illustrated in Section 3. The method of automated reformulation of separable and 0-1 For illustrative integer programming is considered in Section 4. purposes the problem of section 3 is reformulated using ULP [WITMCC85] and OMNI [HAVERL76] in the appendix and contrasts the CAMPS approach with these well known systems.

#### 4.2 Salient and novel features of CAMPS

Computer Assisted Mathematical Programming Modelling System (CAMPS) is an interactive system designed to aid model formulation, matrix generation and model management. The main menu set out in display 4.1 and the information flow diagram display 4.2 together provide an outline of the structure and the major functions of the system. A full user specification of the system is given in [LUCMIT85].

	C A M P S	
USER: MODEL:	D T SEC:	ATE: IME:
	1.INPUT 2.GENERATE 3.OPTIMISE 4.REPORT 5.UTILITIES 6.LOGOUT	
	TYPE NUMBER<<	>>:

Display 4.1.

The INPUT (and AMEND) option is used to construct and/or update all aspects of a model created entirely within CAMPS. Display 4.3 illustrates the options under this subsystem and reflects the modelling

USER: MODEL: DATE: TIME: SEC: 1. NAMES 2. DIMENSIONS

2. DIMENSIONS 3. TABLES 4. VARIABLES 5. CONSTRAINTS 6. RETURN

TYPE NUMBER<< >>:

Display 4.3.

methodolgy set out in section 3 of chapter 2.

The subscripts of the model correspond to 'basic entities' which are elements of 'sets' and in actual models these 'sets' could represent geographical regions, materials or time periods. This progressive approach



Display 4.2

.

page 51

to model definition allows avoidance of a procedural language by replacing it with an option driven program generator approach. The syntax of commands are captured in their context and thus mistakes introduced by erroneous keystrokes are kept to a minimum. This is because predefined indices, sets and names are prompted at the appropriate fields of the screenforms. For instance, at the time of defining variables and tables, currently defined sets are displayed. At the time of entering the linear forms, the operators (+,-,\*) are prompted and a linear term is forced to comply with the dimensions of the summation indices and the row indices. This is discussed further in the example given in section 3.

The first four options of the main menu are designed to facilitate construction and investigation of a model, whereas the fifth, the UTILITIES option, provides model management support. In CAMPS the usual model management functions such as DELETE, RENAME, LIST and PRINT are augmented by a further option called DOCUMENT. Tabular displays of the input data, variable(MPSX) and row(MPSX) names, and tabulated results are essential aspects of documentation as supplied by all known systems. In addition to these a mathematical formulation of the model is also provided by CAMPS. This mathematical statement can be enhanced by textual annotations specific for a given application. These explanatory texts are introduced at the input stage.

The REPORT subsystem allows information relating to the rows, columns and reduced costs to be examined. The analysis module within REPORT is now designed to interface with the interactive model and solution analysis system ANALYZE by Greenberg [GREENB83]. For each 'basic entity' a textual annotation may be supplied and a unique two character stub is extracted out of this text. This stub is used to create the 'syntax file' of ANALYZE. Thus the facilities of the ANALYZE which provide tools for identifying structural infeasibility and the discourse model to support explanatory dialogue can be reached in this way [GRLUMI86]. The OPTIMISE option uses the FORTLP system [TAMIYA85]. For all practical purposes this is treated as a black box, although a few algorithm control parameters can be set under this option.

LP/IP models are created in MPSX format under the GENERATE subsystem. Within the GENERATE subsystem externally created models are also accepted but REPORT and DOCUMENT options cannot be used in this case. Whereas CAMPS itself is designed for high level interaction in the modeller's form, at the GENERATE subsytem level a programmer's interface for model generation is also available. Thus it is possible to create MPSX models using data tables and model descriptions not held within CAMPS. In this approach the system held subroutine library for model generation is used. This approach is somewhat similar to the ideas put forward by Forrest [FORRES86]. CAMPS has also been used in this way to create set covering models in MPSX format [ELDMIT86]. These models were supplied in a non standard format.

In order to deal with well established structured models or restrictive modelling situations, a compendium of reserved words has been introduced into the TABLES and ROWS section of the system. A reserved table, RESTRICT, with appropriate dimensions is created by default as an internal table of 0-1 entries. It is used subsequently to deal with undefined entries in the primary tables. NETWORK, CONVEX and REFER are reserved row names. NETWORK is used to create a compact network CONVEX and REFER are used to achieve model with balanced flows. set type two) model separable programming (set type one and reformulation within the system [LUMIYA86].

#### 4.3 An annotated example

In this section a problem taken from the book by Jensen and Barnes [JENBAR80] is considered. This example is specially chosen as it displays the typical structure of an integrated production and distribution model. The example is also adopted by Geoffrion [GEOFF85] and Bradley [BRACLE85], [CLEMEN84] to illustrate their systems.

The Tanglewood Manufacturing Co. has four plants located around the country. The fabrication and assembly cost per chair and the minimum and maximum monthly production for each plant are shown in table 4.1.

PLANT	Cost	<u>Max Production</u>	<u>Min Production</u>
	\$		
Washington	5.00	500	0
Philadelphia	7.00	750	400
Denver	3.00	1000	500
Buffalo	4.00	250	250

FABRICATION COST AND PRODUCTION RESTRICTIONS BY PLANT

#### Table 4.1

The company obtains the twenty pounds of wood required to make each chair from two suppliers who have agreed to supply any amount ordered. In return, the company guarantees the purchase of at least 8 tons of wood per month from each supplier. The cost of wood is \$0.10/1b from supplier 1 and \$0.075/1b from supplier 2. The shipping cost in \$/1b from each supplier to each plant is shown in table 4.2.

\$/lb_of_wood	Washington	<u>Philadelphia</u>	Denver	<u>Buffalo</u>
ONTARIO QUEBEC	0.01 0.04	0.02	0.04 0.02	0.04

SHIPPING COST FROM SOURCE TO PLANT

### Table 4.2

The chairs are sold in New York, Houston, San Francisco and Chicago.

Transportation costs in \$/chair between the cities and plants are listed in table 4.3. Finally table 4.4 shows the minimum demand that must be satisfied, the maximum demand that can be satisfied and the selling price for chairs in each city.

<u>\$/Chair</u>	<u>New York</u>	<u>Houston</u>	<u>San Francisco</u>	Chicago
Washington	1.00	1.00	2.00	0.00
Philadelphia	a 3.00	6.00	7.00	3.00
Denver	3.00	1.00	5.00	3.00
Buffalo	8.00	2.00	1.00	4.00

TRANSPORTATION COST BETWEEN PLANTS AND CITIES

# Table 4.3

City	<u>Selling Price</u>	Max	<u>Min</u>
	<u>Per Chair</u>	Demand	Demand
New York	\$20.00	2000	500
Houston	15.00	400	100
San Francisco	20.00	1500	500
Chicago	18.00	1500	500

# SELLING PRICE AND DEMAND RESTRICTIONS BY CITY

#### Table 4.4

It is desired to find the optimal production and shipment so as to maximise profit. A mathematical statement of this problem is set out below.

-Subscripts and Dimensions

i=1,2	denotes	the	timber	merchants,
j=1 <b>,2,3,</b> 4	denotes	the	wood	plants,
k=1,2,3,4	denotes	the	chair	retailers.

-Model Coefficients (Descriptors)

cj nj	the cost of producing one chair at wood plant j, the minimum production of chairs at wood plant j,
qj	the maximum production of chairs at wood plant J,
Pk	the selling price of chairs at chair retailer K,
$l_k$	the minimum amount of chairs sent to chair retailer k,
hk	the maximum amount of chairs sent to chair retailer k,
<sup>t</sup> jk	the shipment cost between wood plant j and chair retailer k,
m <sub>ij</sub>	the shipment cost between timber merchant 1 and wood plant j,
si	the cost of wood at timber merchant i,
di	the minimum order amount at timber merchant 1.

-Model Variables

z <sub>ij</sub>	The quantity of wood bought from timber merchant i and processed in wood plant i.
Уjk	the number of chairs bought by chair retailer k from wood plant j.

-Linear Constraint Relations: A Mathematical Statement

Maximise

Profit = 
$$\sum_{j=1}^{4} \sum_{k=1}^{4} (p_k y_{jk} - c_j y_{jk} - t_{jk} y_{jk})$$

$$-\sum_{i=1}^{2}\sum_{j=1}^{4} (m_{ij}z_{ij} + s_{i}z_{ij})$$

Subject to the constraints:

minimum demand of the timber merchant i,

$$\sum_{j=1}^{4} z_{ij} \geqslant d_i \qquad i=1,2$$

production at plant j within allowable range,

$$\begin{cases} \sum_{k=1}^{4} & y_{jk} \gg n_{j} \\ & & \\ \sum_{k=1}^{4} & y_{jk} \leqslant q_{j} \end{cases}$$
  $j=1,2,3,4$ 

meeting customer demand at k within allowable range,

$$\begin{cases} \sum_{j=1}^{4} & y_{jk} \geq l_k \\ & & \\ \sum_{j=1}^{4} & y_{jk} \leq h_k \end{cases}$$
 k=1,2,3,4

stock balance at plant j,

$$\sum_{j=1}^{2} z_{jj} - \sum_{k=1}^{4} 20y_{jk} = 0 \qquad j=1,2,3,4.$$

This problem was created using CAMPS, and descriptive names for tables and variables were used instead of one character algebraic symbols. For example c<sub>j</sub> is replaced by PLNTCOST(j). Displays 4.4 to 4.18 comprise the major sequence of screenforms and illustrate how the main components The method of defining names is illustrated by the table are defined. names screenform set out in display 4.4. The sets, the reference indices and the corresponding textual annotations are shown in display 4.5. The text for each individual elment of a set is entered using the screen shown in display 4.6. Table dimension and annotations are shown in display 4.7. A compact method for entering data which can accomodate multidimensional (up to six) tables is illustrated in display 4.8. system also supports a faster spreadsheet type method of entering one and two dimensional tables. The model variables are defined in display 4.9 and similarly, display 4.10 shows how the model rows are defined. Display 4.11 presents the right hand side definitions while the method of entering linear form relations is set out in display 4.12 to display 4.18.

In order to illustrate the method of specifying linear relations and the restrictions introduced to ensure consistency of dimensions, consider the linear form shown in display 4.15. This group of constraints is defined for the index k and is summed over index j. Hence tables and variables which are dimensioned by indices j and k are only displayed in this screenform.

A mathematical statement of the problem is obtained using the documentation facility of the UTILITY subsystem and is illustrated in displays 4.19a and 4.19b. This formulation is sufficiently detailed for communication between analysts. In the linear expressions for the objective row and the constraint rows each term is annotated: a feature also found in GAMS [BISMEE82].

SEC:	NAMES	SECTION	MODEL: TANGWOOD
		TABLE NAME	TEXT
	•••••	• • • • • • • • • • • • • • • • • • • •	
			······································
		• • • • • • • • • •	• • • • • • • • • • • • • • • • • • • •
PLNTCOST PLNTMIN			PLANT COST MIN PRODUCTION

PLNTMIN	MIN PRODUCTION
PLNTMAX	MAX PRODUCTION
CUSTPRCE	CUSTOMER PRICE
CUSTLDMD	MIN CUST DMND
CUSTHDMD	MAX CUST DMND
TCSTPTC	TRAN COST TO CST
TCSTPTC	TRAN COST FR SRC

Display 4.4

	SEC:	INDICES SECTION			MODEL:	TANGWOOD
SET	NAME	TEXT	INDICES	LLIM	ULIM	STEP
1.2	I- .I-	TIMBER MERCHANTS	i	l	2	-1
3. 4.	K-	CHAIR RETAILERS-	k	1	4	-1
5.						
7.						
8.	<b>-</b>					<del>-</del> -

Display 4.5

SEC: INDICES SECTION

MODEL: TANGWOOD

SET NAME I-

TEXT TIMBER-MERCHANTS

.ONTARIO-----.

ONTARIO QUEBEC

Display 4.6

# SEC: TABLES SECTION

TABLE NAME	TEXT	TYPE	INDICES
1. PLNTCOST 2. PLNTMIN- 3. PLNTMAX- 4. CUSTPRCE 5. CUSTLDMD 6. CUSTHDMD 7. TCSTPTC- 8 TCSTSTP-	PLANT-COST MIN-PRODUCTION MAX-PRODUCTION CUSTOMER-PRICE MIN-CUST-DMND MAX-CUST-DMND TRAN-COST-TO-CST TRAN-COST-FR-SRC	-REAL -REAL -REAL -REAL -REAL -REAL -REAL -REAL	j j j k k

Display 4.7

#### SEC: TABLES SECTION

# TABLE NAME PLNTCOST

# MODEL: TANGWOOD

TYPE -REAL--

- j = 1 : FOR WASHINGTON

# Display 4.8

•

# SEC: VARIABLES SECTION

# MODEL: TANGWOOD

VARIABLE NAME	TEXT	TYPE	INDICES
1. WOFSTP 2. CHFPTC	TIMBER-SHIPPED CHAIRS-SOLD	-REAL -REAL	i-,j j-,k
3			
5			
7			



#### SEC: ROWS SECTION

ROW NAME	ΤΕΧΤ	RTYPE	INDICES
WMINSRC-	MIN-AMT-SHIPPED-	GE	i
MPROD	MIN-AMT-PRODUCED	GE	.j
XPROD	MAX-AMT-PRODUCED	LE	j
CLOW	MIN-CUST-DEMAND-	GE	k
THIGH	MAX-CUST-DEMAND-	LE	k
BSTOCK	STOCK-BALANCE	EQ	j
PROFIT	MAXIMISE-PROFIT-	FR	
	ROW NAME WMINSRC- MPROD XPROD CLOW THIGH BSTOCK PROFIT	ROW NAMETEXTWMINSRC-MIN-AMT-SHIPPED-MPRODMIN-AMT-PRODUCEDXPRODMAX-AMT-PRODUCEDCLOWMIN-CUST-DEMAND-THIGHMAX-CUST-DEMAND-BSTOCKSTOCK-BALANCEPROFITMAXIMISE-PROFIT-	ROW NAMETEXTRTYPEWMINSRC-MIN-AMT-SHIPPED-GEMPRODMIN-AMT-PRODUCEDGEXPRODMAX-AMT-PRODUCEDLECLOWMIN-CUST-DEMAND-GETHIGHMAX-CUST-DEMAND-LEBSTOCKSTOCK-BALANCEEQPROFITMAXIMISE-PROFIT-FR

### Display 4.10

#### SEC: ROWS SECTION

MODEL: TANGWOOD

	ROW NAME	TEXT	R.H.S.
1.	WM1NSRC-	MIN-AMT-SHIPPED-	SCRLDMD-
2.	MPROD	MIN-AMT-PRODUCED	PLNTMIN-
3.	XPROD	MAX-AMT-PRODUCED	PLNTMAX-
4.	CLOW	MIN-CUST-DEMAND-	CUSTLDMD
5.	THIGH	MAX-CUST-DEMAND-	CUSTHDMD
6.			
7.			
8.			

# Display 4.11

# Display 4.13

SEC: ROWS SECTION MODEL: TANGWOOD ROW NAME XPROD (j) 1.00000\*CHFPTC (j,k) SUM OVER k FOR ALL j Display 4.14 SEC: ROWS SECTION MODEL: TANGWOOD ROW NAME CLOW (k) 1.00000\*CHFPTC (j,k) SUM OVER j FOR ALL k Display 4.15 SEC: ROWS SECTION MODEL: TANGWOOD ROW NAME THIGH (k) 1.00000\*CHFPTC (j,k) SUM OVER j FOR ALL k Display 4.16 MODEL: TANGWOOD SEC: ROWS SECTION ROW NAME PROFIT SUM OVER j ,k-PLNTCOST(j)\*CHFPTC (j,k)SUM OVER j ,kCUSTPRCE(k)\*CHFPTC (j,k)SUM OVER j ,k-TCSTPTC (j,k)\*CHFPTC (j,k)SUM OVER i ,j-TCSTSTP (i ,j)\*WOFSTP (i ,j)SUM OVER i ,j-SCRPRCE (i )\*WOFSTP (i ,j)

Display 4.17

# ROW NAME BSTOCK (j)

SUM OVER i 1.00000\*WOFSTP (i,j) SUM OVER k – 20.00000\*CHFPTC (j,k) FOR ALL j

Display 4.18

4.4 Support for separable and integer programming reformulation

In CAMPS, support for reformulating separable and integer programming problems has been provided. A description of this approach is given in [LUMIYA86]. For instance special table types, variable types (to define SOS type 1 and type 2 variables) and row names (CONVEX\*, REFER\*) are used to construct separable programming problems. These facilities have been used to reformulate ten representative nonlinear optimisation problems taken from Hock and Schittkowski [HOCSCH81]. In reformulation support bound analysis of the linear form [BRMIWI75], [WILLIA83] plays a fundamental role. CAMPS does not necessarily achieve the most compact or tightest reformulation, but it carries out a range of burdensome algebraic manipulation.

	*************	******	*
	* * * Model Decumen		* *
	* Model Documen *	Clusse	* *
	* Prepared by *		* *
	* Problem name *	TANGWOOD	*
	≭ Date *	07/01/86	*
	* Time *	11:45	*
	* ***************	******	*
INDICES			
i =1, 2 j =1, 4 k =1, 4	# TIMBER MERCHAN # WOOD PLANTS # CHAIR RETAILER	ΓS # # S #	
TABLES			
PLNTCOST(j) PLNTMIN(j) PLNTMAX(j) CUSTPRCE(k) CUSTLDMD(k) CUSTHDMD(k) TCSTPTC(j,k) TCSTSTP(i,j) SCRPRCE(i) SCRLDMD(i)	# PLANT COST       .         # MIN PRODUCTION       .         # MAX PRODUCTION       .         # CUSTOMER PRICE       .         # MIN CUST DMND       .         # MAX CUST DMND       .         # TRAN COST TO CST       .         # TRAN COST FR SRC       .         # SOURCE PRICES       .         # SOURCE DEMANDS       .	.by WOOD PLANTS . .by WOOD PLANTS . .by WOOD PLANTS . .by CHAIR RETAILERS . .by CHAIR RETAILERS . .by CHAIR RETAILERS . .by WOOD PLANTS . .by TIMBER MERCHANTS . .by TIMBER MERCHANTS . .by TIMBER MERCHANTS .	. # . # . # . # . # . and CHAIR RETAILERS # . and WOOD PLANTS # . #
VARIABLES			
WOFSTP(i,j) CHFPTC(j,k)	# TIMBER SHIPPED . # CHAIRS SOLD .	.by TIMBER MERCHANTS . .by WOOD PLANTS .	and WOOD PLANTS # and CHAIR RETAILERS #
ROWS			
WMINSRC(i) MPROD(j) XPROD(j) CLOW(k) THIGH(k) BSTOCK(j) PROFIT	# MIN AMT SHIPPED . # MIN AMT PRODUCED . # MAX AMT PRODUCED . # MIN CUST DEMAND . # MAX CUST DEMAND . # STOCK BALANCE . # MAXIMISE PROFIT #	.by TIMBER MERCHANTS .by WOOD PLANTS .by WOOD PLANTS .by CHAIR RETAILERS .by CHAIR RETAILERS .by WOOD PLANTS	
CONSTRAINTS			
Row name WMINSR	C(i)	# MIN AMT SHIPPED res	triction #
Sum over j [ +	1.000000*WOFSTP(i,j)	]	PRD #
••geSCRLDMD(i	)	# SOURCE DEMANDS .	. #
		For all i	
Row name MPROD(	<b>j</b> )	# MIN AMT PRODUCEDres	striction ¤
Sum over k [ +	1.000000*CHFPTC(j,k)	] #for CHAIRS SOLD	ц
••gePLNTMIN(j	)	# MIN PRODUCTION	¤
		For all j	
	D	isplay 4.19A	
		page 63	

```
Row name XPROD(j)
                                   # MAX AMT PRODUCED..restriction.. #
Sum over k [ +1.000000*CHFPTC(j,k) ]
                                    # ..for.. CHAIRS SOLD
                                                              п
                                   # .. MAX PRODUCTION .. #
..le..PLNTMAX(j)
                                   For all j
Row name CLOW(k)
                                   # MIN CUST DEMAND ...restriction.. #
Sum over j [+1.000000 \times CHFPTC(j,k)]
                                    # ..for.. CHAIRS SOLD
                                                              Ħ
..ge..CUSTLDMD(k)
                                   # .. MIN CUST DMND .. #
                                   For all k
Row name THIGH(k)
                                    # MAX CUST DEMAND ...restriction.. #
Sum over j [ +1.000000*CHFPTC(j,k) ]
                                    # ..for.. CHAIRS SOLD
                                                              Ħ
..le..CUSTHDMD(k)
                                    # .. MAX CUST DMND .. #
                                    For all k
Row name PROFIT
                                    # MAXIMISE PROFIT ... no restriction.. #
Sum over j ,k [ -PLNTCOST(j)*CHFPTC(j,k) ]
                                                     ..for.. CHAIRS SOLD
                                                                               #
                                    # PLANT COST
Sum over j ,k [ +CUSTPRCE(k)*CHFPTC(j,k) ]
                                    # CUSTOMER PRICE ... for.. CHAIRS SOLD
                                                                                =
Sum over j ,k [ -TCSTPTC(j,k)*CHFPTC(j,k) ]
                                    # TRAN COST TO CST .. for.. CHAIRS SOLD
                                                                                Ħ
Sum over i ,j [ -TCSTSTP(i,j)*WOFSTP(i,j) ]
                                    # TRAN COST FR SRC ...for.. TIMBER SHIPPED
                                                                               Ħ
Sum over i ,j [ -SCRPRCE(i)*WOFSTP(i,j) ]
# SOURCE PRICES ...for.. TIMBER SHIPPED
                                                                                ш
..fr..0
                                    # STOCK BALANCE ...restriction.. #
Row name BSTOCK(j)
Sum over i [ +1.000000*WOFSTP(i,j) ]
Sum over k [ -20.000000*CHFPTC(j,k) ] # ..for.. CHAIRS SOLD
                                       ..for.. TIMBER SHIPPED
                                                               #
                                                              1
..eq..0
                                    For all j
```

Display 4.19B

#### CHAPTER 5

# DESIGN AND IMPLEMENTATION ISSUES

#### 5.1 Introduction

The internal design and strategy followed to implement CAMPS is presented in summary form in this chapter. Section 5.2 contains the system overview covering the main functions of CAMPS and the supporting file structure. These external files are referred to as master files and the actions of the main programs on these master files are also presented in this section. The main logic of controlling menus and screenforms is provided in section 5.3. The implications of changing the external design of a screenform or menu and its effect on the screen data structure is also discussed in this section. The method of managing the internal data structures of CAMPS is briefly considered in section 5.4. CAMPS is conceived to serve as a work station. Thus all the major Section 5.5 details controls are supplied using the visual display unit. the various screen tools which have been adopted for communication using the visual display unit. In common with many application systems, INPUT & AMEND constitutes the main function of CAMPS. The other major task in CAMPS is code generation; the target language in CAMPS is The implementation language of the system is also FORTRAN. FORTRAN. The main issues of code generation and the compile, link and load sequence is described in section 5.6. Finally, the method of constructing external model documentation and that of integrating CAMPS with ANALYZE, are presented in section 5.7.

#### 5.2 System overview

At the top-most level CAMPS comprises a suite of five main programs. A short FORTRAN driving program makes calls to the operating system in order to run these main (subsystems) programs. Display 5.1 illustrates the hierarchy of the system options and the information flow through the five master files as effected by the subsystem.





Display 5.1

The subsystems are mostly FORTRAN based and are integrated with calls to the screen tools which are written in PL1. The INPUT & AMEND subsystem is implemented in FORTRAN. The other subsystems are also written in FORTRAN but contain many calls to the operating system commands and functions. FORTLP [TAMIYA85] is the optimiser for the system and is looked upon as a black box. This program is called with
a limited number of modifiable control variable settings.

There are five master files in the system. These are the Model Master File, the MPSX Input Master File, the Solution Master File, the Report Master File and the Documentation Master File. Any item of data in these five master files is referred to as a Data Module and is identified by the model name which may occupy up to eight characters. For these five master files, the name of any module is synonymous with the Model Name. The contents of each of the files and how and why they are processed by different subsystems is described below. The short names given in the information flow, display 5.1, are used for all the subsystems.

(I) Model Data Master File

For each model a Data Module is created and altered by the INPUT & AMEND (IA) subsystem. Each Data Module comprises dimension, table, model variable, model constraint, and linear relationship information.

UT subsystem accesses it for List, Delete, Rename and similar functions. IA subsystem uses it for INPUT & AMEND functions.

GM subsystem uses it for generation.

AR subsystem uses it to gather information for analysis and report.

(II) MPSX Input Master File

For each model the GM program creates MPSX input data which is then held in this Master File. MPSX input data from some external source can also be similarly held. GM subsytem generates each of these data modules in MPSX format. RO subsystem processes each of these modules to provide a solution. AR subsystem may use an MPSX format Data Module to prepare a report. UT subsystem uses it for List, Delete, Rename and such-like functions.

(III)Solution Master File

Each model in MPSX input format, when successfully solved by the optimiser, leads to a solution which can be held in this Master File.

RO subsystem generates the solution data module.

AR subsystem loads the solution information for the purpose of analysis and report.

UT subsystem accesses it for List, Delete, Rename and similar functions.

(IV) Report Master File

ANALYSIS & REPORT subsystem using the Model Data, the MPSX Data and the Model Solution can produce user reports. These user reports are normally printed as text modules of report.

AR subsystem produces text modules of report which are held in this file.

UT subsystem accesses it for List, Delete, Rename and other such-like functions.

(V) Documentation Master File

For the purpose of users own reference, and for communicating with others, a mathematical statement of a model is produced by the system and is called Model Documentation. The UT subsystem uses a Data Module to produce a Documentation Module which may be printed or stored in this Master File. The UT subsystem also accesses this Master File for the purposes of List, Delete, Rename and other actions.

5.3 Menu and screenform control

The display text used for screens and menus is held in a screenform control file. If this display text needs to be changed, this is achieved by running a separate program which creates the new screen data structure for the reformatted screens. The screenform control file also contains a number of accompanying data tables which describe positions of fields, types of screens (ie whether it is a menu or screenform), menu level and other related information. These data tables are then consulted by the menu and screenform control program to obtain screen layouts. The programs for menu and screenform have essentially the same structure. A skeleton outline of the menu control algorithm is set out in display 5.2.

When control passes to the screen handler, logical checks are introduced to test for completeness of the model. Deletion of a data table name leads to the deletion of a table of numeric data and, by implication, bounds may become equal to zero or right hand sides may be removed or possibily a linear relationship may become undefined. Suitable advice is supplied at screen level to inform the modeller of these consequences. When a specific item of data is either supplied or amended, the screen 'model maintain То calls a field control tool. control program completeness' lists of admissible data values are created at screen level. Subsequently, these are used at field level to check for validity of data input.

```
Menu counter = 0
   Display menu of current menu counter
1
2
   Get user response
   If invalid user response then
        Sound action
        Goto 2
   Endif
   If menu level is top and user response equals no of menu options
   then
        return
   Endif
   If menu level is top then
        Menu counter = user response
   Elseif user response equals no of menu options then
        Menu counter =0
   Else
        Screen counter = 0
        Do for i equals 1 to menu counter less 1
             Screen counter = screen counter+no of menu options(i)-1
        Continue
        Screen counter = screen counter + user response
        Display screen of current screen counter
        Call screen handler
   Endif
   Goto 1
```

#### Display 5.2

5.4 Strategy and tools for handling data tables

The internal storage structure of CAMPS is made up of four main classes of data arrays held in blank common. The first three arrays store real, integer and character data while the fourth array (again integer) consists of the parameters and pointers used in CAMPS. Two main subroutines are used to manipulate these data arrays. These subroutines access and return the global parameters and the local data tables to the main store. The following illustration of local data update provides the data maintenance philosophy of CAMPS. Consider display 5.3 representing the information supplied by a user in the dimension definition screenform.

1. I- PLANTS \_\_\_\_\_ i \_\_\_\_ 1 \_\_\_ 3 \_\_\_ 1 -2. J- FACTORIES \_\_\_\_\_ j-, k \_\_\_\_\_ 1 \_\_\_ 2 \_\_\_ 1 -

Display 5.3 page 70

The local tables and global parameters that can be updated in this screenform are listed and described in display 5.4. There are also three local text arrays which are not affected by amending the fields of this screenform.

Table Name	Description
STNMCH	Address in a text array of the name of the chosen set.
STTEXA	Address in a text array of any associated annotation of the set name. A zero indicates there is no text.
STIDCH	Address in a text array of the names of chosen indices.
STNID	The number of indices associated with a given set.
STLLIM	The number of the first element in the set.
STULIM	The number of the last element in the set.
STSTEP	The value of the increment of a given set.
SETSIZ	The number of elements in a given set.
INDSIZ	For each index, the number of elements in it's set.
SETPNT	For each index, this is the address in a text array of the set name it references.
TEXPNT	For each index this is the address in a text array of any associated annotation of the set name as in SETPNT.
TSET	The total number of sets defined.
TSETID	The total number of indices defined.
TSETSZ	This represents the total number of elements for all sets.

Display 5.4

The data table values and parameters to represent display 5.3 together with the text arrays are shown in display 5.5.

STNMCH		SETNAM				SETPNT		
No	Element		No	Element		No	Element	
1	1		1	I	- <del>-</del>	1	1	
2	2		2	J	- <del></del>	2	2	
						3	2	
SI	ſŦEXA		TE	EXNAM	· ·	ΤE	XPNT	
No	Element		No	Element		No	Element	
1	1		1	PLANTS	· .	1	1	
2	2		2	FACTORIES	- <del>6</del>	2	2	
					l	3	2	
STIDCH			II	NDNAM		SE	CTSIZ	
No	Element		No	Element		No	Element	
1	1	<b>1</b>  →-	1	i		1	3	
2	2		2	j		2	2	
3	3	<b> </b> ,	3	k				
					]			
STLLIM		-	STULIM		-	5	STSTEP	
No	Element	]	No	Element	]	No	Element	
   1	1	-	1	3	1	1	1	

NO	ыстене				
1	1				
2	1				

STULIM			
No	Elemen		
1	3		
2	2		

STSTEP						
No	Element					
1	1					
1	1					
PARAMETER						



No	Element
1	1
2	2

INDSIZ

No	Element	
1	3	TSE
2	2	TSE
3	2	TSE
	I	J

POOL						
	No Element					
Т	1	2				
TID	2	3				
ETSZ	3	5				

Display 5.5

If at this stage the set I is removed then the updated local data tables are shown in display 5.6



Display 5.6

The screen management tools are all written in PL1. In all these procedures there is one or more calls to the operating system to carry out the desired screen functions. The screen itself is defined as a matrix of twenty four rows and eighty columns and is addressed by row and column numbers. A brief description of the PL1 procedures is set out below.

clear\_screen the screen is cleared and the cursor is positioned in the top left hand corner.

clear\_to\_eol text to the right hand side of the cursor is cleared to the end of the row.

- clear\_to\_eos all text below the cursor and to the right in the cursor row, is cleared.
- position\_cursor the cursor is positioned at the row and column coordinates specified provided they are within the screen dimensions.
- position\_curs\_rel the cursor is positioned relative to it's current position. Therefore negative arguments are allowed. Screen dimensions must not be violated. read\_text unechoed characters are read from the screen and if defined they are echoed back. The DEL function key has the effect of erasing the previous typed character and the cursor is repositioned one space to the left.
- write\_text the text supplied in the arguments of this
  procedure is echoed onto the screen starting from
  the current cursor position.

read\_char one unechoed character is read from the screen.

ring\_bell an audio bell is sounded.

erase\_character the character to the left of the cursor is erased and the cursor is relocated one place to the left. get\_curs\_position the coordinates of the current cursor position are returned as row and column numbers.

term\_screen the last procedure called in order to disconnect the visual display unit.

init\_screen the first procedure called in order to invoke and initialise the visual display unit.

5.6 Analysis of model and creation of matrix generator program

The model generation subsystem involves three stages; display 5.7 illustrates the information flow of this subsystem through these three stages.

The first stage of the model generation subsystem is the translation A FORTRAN program analyses the model in order to create phase. This is used to generate the matrix of the model. Due FORTRAN code. to the logical analysis and progressive definition of the model components as used by the INPUT & AMEND subsystem, the task of creating code is There are three main tasks of the CAMPS made considerably easier. The first generates the declaration statements and also translator. creates an internal numeric ordering of the rows and columns. Next, a data file is created together with a matching set of subroutine calls which enable the matrix generator program to access this data. Finally, linear internally represent the generated to lines of code are relationships, bounds, right hand side values and the type of linear The ordering of the matrix is relationships that exist in the model. always found by matching rows and column names as given in the model



Display 5.7

definition of INPUT & AMEND. Any exceptions or restrictions on linear relationships result in FORTRAN IF statements, while reserved words create calls to appropriate subroutines. For each line of code generated, there is a character count in order to control when a continuation line is needed.

The main task in the second stage is to compile the generated code. This generated code is then linked to a library of FORTRAN run time subroutines. Some of these subroutines apply simple analysis to the matrix to check for inconsistencies within the model. When the program is run, if any incompleteness in the model is detected, these subroutines inform the CAMPS load system and the program stops.

The final stage of the generate subsystem is to run the program. The compilation messages are first interrogated and if the compilation is successful, then the program is loaded and run. There are two possible outcomes which the CAMPS load function copes with. If a successful matrix is generated then this is passed back to the database. The other outcome is that the CAMPS generated program detects an unsuccessful situation. Some information is given and the program halted.

5.7 Integration with ANALYZE and model documentation

The integration with ANALYZE closely follows the philosophy for creating external model documentation. CAMPS creates a syntax file together with a separate MPSX input file with MPSX names constructed in accordance with the requirements of ANALYZE. The syntax file provides descriptions of the different name classes. In the result of an unsuccessful exit from the optimiser (ie unbounded solution or no feasible solution) this MPSX input file and syntax file are passed to ANALYZE. ANALYZE uses these in its discourse model [GREENB86], [GRLUMI86] and attempts to provide When creating external some rational explanation of the model failure. documentation, a new file is created giving an annotated mathematical description of the problem. CAMPS maintains data tables which indicate whether a name used in the definition of a model has some text associated with it. If such texts exists, then these are displayed in a predefined documentation format.

#### **CHAPTER 6**

# AN APPROACH TO COMPUTER ASSISTED REFORMULATION OF INTEGER, SEPARABLE AND FUZZY PROGRAMMING PROBLEMS

6.1 Introduction

It is well known that reformulations of integer, and variable separable programming problems also require considerable insight and modelling skill. The experience with use of modelling support systems has shown that there is a great scope for providing automatic support for reformulating such nonlinear programming problems. The purpose of this chapter is to present a unified approach towards a range of such problems. The methods described here can fit naturally into most LP modelling support systems.

The contents of this chapter are organised as follows. In section 6.2 the LP is defined in a general form in order to introduce notation which is used in the rest of the chapter. Analysis of bounds for linear forms is well known in the context of model reduction [BRMIWI75], [WILLIA83]. Some of the bound analysis results which are pertinent to model The principles and reformulation as well are presented in section 6.3. methods underlying the reformulation technique are described in section The main emphasis of this section is to show how logical statements 6.4. (clausal forms) can always be restated as equivalent integer forms involving 0-1 integer variables. Strategies for separating variables to represent a wide range of nonlinear programming problems are presented Reformulation of the fuzzy progamming and discussed in section 6.5. problem as a max-min LP problem and the relationship of this approach to IP reformulation methods are presented in section 6.6.

The general scope and applicability of these reformulation methods are discussed in section 6.7.

6.2 Statement of the general LP problem and notation

The general LP problem can be stated in the following form:

- Subscripts and their ranges

$$i = 1,..., j = 1,..., n.$$

- Variables, constraints, and matrix coefficients:

 $x_j$ , j = 1...n,  $r_i$ , i = 1...m,  $d_j$ , j = 1,...n,  $c_j$ , j = 1...n,  $b_i$ , i = 1...m,  $a_{ij}$ , i = 1...m, j = 1...n.

- Linear objective function and constraints:

$$Max \sum_{j=1}^{n} c_{j}x_{j} , \qquad (1)$$
  
subject to  $r_{i}$ : 
$$\sum_{j=1}^{n} a_{ij}x_{j}\rho_{i}b_{i} , \quad i = 1, \dots, m$$

where  $\rho_i$  is an (in)equality relation of the form " $\langle$ ", " $\rangle$ " or "=",

$$d_j: \mathfrak{L}_j \leqslant x_j \leqslant u_j , \quad j = 1, \dots, n,$$

and  $l_j$  may be  $-\infty$  or finite and  $u_j$  may be  $+\infty$  or finite.

#### - Use of Analysis in Model Reduction

Consider the restrictions  $r_i$  and  $d_j$  of the linear programming problem set out in (1) expressed as two sets R and D of Linear Form constraints and Structural constraints respectively.

$$R = \{(x_1, \dots, x_n) \mid \sum_{j=1}^{n} a_{ij} x_j \rho_{i} b_{i}, i = 1, \dots, m\}$$
(2)

$$D = \{ (x_1, ..., x_n) \mid Q_j \leqslant x_j \leqslant u_j, \quad j = 1, ..., n \}$$
(3)

It is well known [BRMIWI75], [WILLIA83], that by considering the constraint sets R and D logically and iteratively, in many real life problems one may deduce the following:

- (i) whether a constraint in set R is redundant,
- (ii) whether a constraint from set R may be removed and replaced by a tighter bound in the set D,
- (iii) whether a bound in the set D is redundant.

All these results follow from the analysis of the bounds on the linear forms.

$$F_{i} = \sum_{j=1}^{n} a_{ij} x_{j}, i = 1, ..., m$$
 (4)

denote the ith linear form.

Introduce two index sets  $P_i$ , and  $N_i$ , column indices of the positive and negative coefficients of the row i respectively:

$$P_{i} = \{j \mid a_{ij} > 0\}, N_{i} = \{j \mid a_{ij} < 0\}, i = 1, ..., m.$$
(5)

Let

$$L_i \leqslant F_i \leqslant U_i$$
,  $i = 1, \dots, m$  (6)

denote the bounds on the linear form  $F_i$ . From the definition of the structural bounds  $(l_j \leqslant x_j \leqslant u_j)$  the following is easily deduced:

$$U_{i} = \sum_{j \in P_{i}} a_{i j} u_{j} + \sum_{j \in N_{i}} a_{i j} \rho_{j}, \qquad (7)$$

$$L_{i} = \sum_{j \in P_{i}} a_{ij} p_{j} + \sum_{j \in N_{i}} a_{ij} u_{j}. \qquad (8)$$

In any of the following cases:

(a)  $\rho_i$  is " $\checkmark$ " and  $U_i \checkmark b_i$ , (b)  $\rho_i$  is " $\checkmark$ " and  $L_i \mathrel{>} b_i$ .

the ith Linear Form constraint is redundant and may be removed from page 81

Let

the problem. Further, it is relevant in the present context to make the following observations concerning this analysis.

- (i)  $L_i$ , may be  $-\infty$  or finite and  $U_i$  may be  $+\infty$  or finite. However, for finite values of  $l_j$ ,  $u_j$ , j=1,...n it follows from (7)and (8) that  $L_i$ ,  $U_i$  are finite.
- (ii) If the linear form constraints are connected by logical restrictions then  $L_i$ ,  $U_i$  values as necessary may be employed to (re)formulate these as 0-1 mixed integer programs.
- (iii) The derived bounds may be used in the improved reformulation and partial solution of integer programs.
- (iv) It is not well known and rarely discussed in the literature that this analysis constitutes an essential part of any procedure for the reformulation of nonlinear, not variable separable functions into variable separable functions with arguements defined between upper and lower bounds. These can be obtained for the appropriate variable using (7) and (8).

The following examples illustrate some of the principles stated here and serve as an understanding for computing the various bounds that are later used to linearise the functions.

Let the constraint sets R and D be as defined below.

$$R = \{ (x_1, x_2, x_3) \mid x_1 + 2x_2 - x_3 \leq 11 \}$$
$$D = \{ (x_1, x_2, x_3) \mid 0 \leq x_1 \leq 1, 0 \leq x_2 \leq 2, 0 \leq x_3 \leq 4 \}$$

The bounds on the Linear Form  $F_1$  may be deduced as

$$L_1 = -4, U_1 = 5.$$

Thus  $U_1 < b_1$ , hence the constraint is redundant. Further, consider R and D as defined as below.

$$R = \{ (x_1, x_2, x_3) \mid x_1 + x_2 - 2x_3 = 2 \}$$
$$D = \{ (x_1, x_2, x_3) \mid 0 \leq x_1 \leq 1, 0 \leq x_2 \leq 3, 0 \leq x_3 \leq 4 \}$$

Since  $a_{13} < 0$  and  $\rho_1$  is "=" an improved bound on  $x_3$  is given by

$$x_3 \leqslant (b_1 - U_1)/a_{13}$$

Now  $U_1 = 4$ ,  $b_1 = 2$ ,  $a_{13} = -2$  and hence  $x_3 \leq 1$  is the new bound which may be introduced in the set D. The bounds for  $x_1$  and  $x_2$  using the new lower bound of  $x_3$  are

$$x_1 \leqslant (b_1 - L_1)/a_{11}, \qquad x_2 \leqslant (b_1 - L_1)/a_{12}$$

giving  $x_1 \leq 4$  and  $x_2 \leq 4$  thus  $u_1$  and  $u_2$  are valid bounds. These new bounds are computed from the way the bounds on the Linear Forms are constructed using the two sets  $P_i$  and  $N_i$ .

#### 6.4 Representation of logical restrictions

#### Preliminary Considerations and Notation

It is well known that a large range of logical relationships connecting variables and constraint sets may be represented as integer or mixed integer programs [CONTRO79], [WILLIA78], [SIMONN66], [DANTZI63].

Recently Jeroslow et al [BLJEL085] have set out an exposition and also present experimental results which connect integer programming with propositional logic and theorem proving. They, for instance, consider three well known clausal forms, conjunctive normal form, disjunctive normal form and Horn sentence. They then show how the equivalent integer forms may be constructed. The interest in this chapter is to interpret such theory and to automate reformulation methods which use mixed integer programming. The reformulation methods set out in this section do not necessarily lead to the tightest formulation.

Let

Δ <sub>i</sub>	i =	l,2, denote logical variables which may take values .TRUE. or .FALSE.,
۶ <sub>i</sub>		take the value 1, if and only if $\Delta_i$ is .TRUE., and 0, if and only if $\Delta_i$ is .FALSE.,
V		denote inclusive .OR.,
v		denote exclusive .OR.,
٨		denote .AND.,
Ξ		denote equivalence.

Representing .OR.

If the condition  $\Delta_1 V \Delta_2 V \Delta_3 V \dots V \Delta_m$  is required to hold then this can be represented by the constraint

$$\mathbf{s}_1 + \mathbf{s}_2 + \ldots + \mathbf{s}_m \geqslant 1. \tag{9}$$

Similarly exclusive .OR. relations as in the requirement  $\Delta_1 \dot{V} \Delta_2 \dots \dot{V} \Delta_m$  can be represented by the constraint

$$\boldsymbol{\varepsilon}_1 + \boldsymbol{\varepsilon}_2 + \ldots + \boldsymbol{\varepsilon}_m = 1. \tag{10}$$

Furthermore, the relations

$$\mathfrak{S}_1 + \mathfrak{S}_2 + \ldots + \mathfrak{S}_m \geqslant k$$
 (11)

and

$$\mathfrak{S}_1 + \mathfrak{S}_2 + \ldots + \mathfrak{S}_m = k$$
 (12)

where k is an integer and  $1 \le k \le m$ , represent the two statements "k or more alternatives hold at any time" and "exactly k alternatives hold at any time".

# Representing OR and AND equivalence relations

Let Y denote a logical variable and y the corresponding 0-1 variable. Then the condition : Y is .TRUE. if and only if  $\Delta_1 V \Delta_2 V \Delta_3 ... \Delta_m$  is .TRUE. (which is expressed as  $Y \equiv \Delta_1 V \Delta_2 V ... \Delta_m$ ), can be represented by the constraint

$$-(\mathbf{m}-1) \leqslant \mathbf{s_1} + \mathbf{s_2} + \ldots + \mathbf{s_m} - \mathbf{my} \leqslant \mathbf{0}$$
(13)

Similarly the logical condition  $Y \equiv \Delta_1 \wedge \Delta_2 \wedge \dots \wedge_m$  can be represented by the constraint

$$0 \leqslant s_1 + s_2 + \ldots + s_m - my \leqslant m-1$$
 (14)

Logically Relating the Linear Form Constraints

A linear form constraint involving n variables represents a point set in  $E^n$ . If a number of these are stated and need to be satisfied then these invoke the logical .AND. operation.

For example consider the relations

$$R_{1} = \{ (x_{1} \dots x_{n}) \mid \sum_{\substack{j=1 \\ \dots \\ n}}^{n} a_{1j}x_{j} \leqslant b_{1} \}$$

$$R_{m} = \{ (x_{1} \dots x_{n}) \mid \sum_{\substack{j=1 \\ j=1}}^{n} a_{mj}x_{j} \leqslant b_{m} \}$$
(15)

and let P denote the proposition that  $x \in R$ , where

$$R = \{ (x_1 \dots x_n) \mid \sum_{j=1}^{n} a_{ij} x_j \leq b_i, i = 1 \dots m \}. (16)$$

If  $P_i$  denotes the proposition that  $x \in R_i$ ,  $i = 1 \dots m$ then P is given by the logical form  $P = P_1 \wedge P_2 \wedge \dots P_m$ .

To represent the logical .OR. relation of these propositions  $P_1, P_2, ... P_m$  it is necessary to consider the structural constraint set D as in (3) where some or all  $P_j$ ,  $u_j$  j = 1,...n are finite such that the bounds  $U_i$ ,i = 1...mare finite. Also from the redundancy consideration it is required that  $b_i < U_i$ , i = 1,...,m.

Thus the inclusive .OR. relation  $P_1 \vee P_2 \vee ... P_m$  is given by the integer and mixed integer forms (9) and (17).

$$\sum_{j=1}^{n} a_{ij} x_{j} - B_{i}(1 - s_{i}) \leqslant b_{i}, \quad i = 1 \dots, m. \quad (17)$$

In (17)  $B_i$  is a finite value such that for  $S_i = 0$ ,  $B_i + b_i$  is greater than or equal to the upper bound  $U_i$  of  $F_i$  defined in (4). Thus any finite value for  $B_i$  such that

$$B_{i} + b_{i} \geq U_{i}$$
,  $i = 1, ..., m,$  (18)

leads to a valid formulation. The exclusive .OR. and the two forms of k-fold alternatives for these propositions, are similarly obtained by introducing (17) together with (10), (11) or (12) as appropriate.

An Example

This is taken from [WILLIA78] and modified.

Let 
$$R_1 = \{ (x_1, x_2) \mid x_1 + x_2 \leqslant 4 \}$$
  
 $R_2 = \{ (x_1, x_2) \mid -x_1 + x_2 \leqslant 0 \}$   
 $R_3 = \{ (x_1, x_2) \mid 3x_1 - x_2 \leqslant 8 \}$   
and Let  $D = \{ (x_1, x_2) \mid 0 \leqslant x_1 \leqslant 5, 0 \leqslant x_2 \leqslant 5 \}$   
Then

 $S = R \land D = R_1 \land R_2 \land R_3 \land D$  is as shown in Diagram 6.1.



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The three bounds on the linear forms may be computed as

 $U_1 = 10, U_2 = 5, U_3 = 15.$ 

A formulation which uses the logical .OR. as well as .AND. relation is  $T \equiv R_1 V (R_2 \land R_3)$  which may be stated as

$$\begin{array}{rcl} x_1 &+ & x_2 &- & 6(1 &- & \$_1) &\leqslant & 4, \\ -x_1 &+ & x_2 &- & 5(1 &- & \$_2) &\leqslant & 0, \\ 3x_1 &- & x_2 &- & 7(1 &- & \$_2) &\leqslant & 8, \\ & & & & \$_1 &+ & \$_2 & & \geqslant & 1 & \text{ and } & \$_1, & \$_2 &= & 0, 1. \end{array}$$

The constraint region T in this case is as shown in Diagram 6.2.



# 6.5 Strategies for separating variables in nonlinear programming problems

Linearisation of Variable Separable Programming Problems

The problem

Max 
$$\sum_{j=1}^{n} f_{j}(x_{j})$$

subject to 
$$\sum_{j=1}^{n} g_{ij}(x_j) \leqslant b_i$$
,  $i = 1, \dots, m$ ,

is a general statement of the variable separable programming problem. In order to carry out piecewise linear approximations to the objective and the constraint functions, it is necessary to make two further assumptions concerning this problem.

- (i) The functions  $f_j(x_j)$ , j = 1,..,nare all single valued.
- (ii) The arguments  $x_j$ , j = 1,...n of these functions have finite ranges  $(r_j \leqslant x_j \leqslant u_j)$ , j = 1,...,n).

The construction of piecewise linear approximations using weighting variables, convexity row, reference row, function row and the methods of solution are well discussed in [BRHAMA77] and [MITRA76].

# An Analysis of Nonlinear Programming Test Problems

It has been claimed by proponents of the separable programming method of solving nonlinear programming problems that a large class of nonlinear (not variable separable) programming problems can be transformed into variable separable programming problems. In order to investigate the reality of this claim a comprehensive collection of nonlinear programming test problems which have been put together in [HOCSCH81], have been analysed and a selection of these formulated and solved.

Consider the test problems in the format

The frequency distribution of the 115 test problems is set out in Table 6.1. In [HOCSCH81] the problems are numbered from 1 to 119, however, there are no problems numbered 58, 82, 94, 115!

The following types of objective and constraint functions are found in the set of test problems.

Objective function types

(i)	Constant objective function	function	code	с.
(ii)	Linear objective function	function	code	L.
(iii)	Quadratic objective function	function	code	ଢ.
(iv)	Sum of squares objective function	function	code	s.
(v)	Generalised polynomial objective functio	nfunction	code	Р.
This	s is of the form			

$$f(x) = a_{0} + \sum_{i=1}^{n} a_{i}x_{i} + \sum_{i,j=1}^{n} a_{ij}x_{i}x_{j} + \sum_{i,j,k=1}^{n} a_{ijk}x_{i}x_{j}x_{k} + \dots$$
(19)

It may be observed that in the geometric programming problem [DEMB076] a more general form is introduced which is called the signomial function and is expressed as

$$f(x) = \sum_{j \in J} c_j \prod_{i} x_i^{d_i j}$$
(20)

where J is used to label the terms	appearing in the signomial function.
In (19) $a_0, a_i, a_{ij}$ etc. and in (20) $c_j, d_{ij}$	are given real values.
(vi) General function	function code G.
<u>Constraint types</u>	
(i) Only upper and lower bounds on t	the variablescode B

- (ii) Linear constraint functions...code L(iii) Quadratic constraint functions...code Q
- (iv) Generalised Polynomial constraint functions ...code P This is of the same form as (19) or (20).
- (v) Generalised constraint functions

			Objec	tive	Function	Codes		
		С	L	Q	S	Р	G	Row sum
Constraint	В		· · · · · · · · · · · · · · · · · · ·	1	1	5	2	9
Function Codes	$\mathbf{L}$			10		8	6	24
	Q	1	7	18	2	9	1	- 38
	Р		2	2		14	3	21
	G	<del></del>	3	6		7	7	23
	Column Sum	1	12	37	3	43	19	115

...code G.

# Table 6.1

# **Experimental Investigations**

Some of the methods described in this section together with the bound analysis discussed earlier, were applied to reformulate 10 out of 115 test problems discussed earlier in this section. CAMPS was used to aid these reformulations and generate these models. These problems are discussed and the investigations are reported in [LUCMIT86]. Manipulation of Nonlinear Functions to Variable Separable Form.

The principal motivation of deriving variable separable formulations of nonlinear functions is to approximate these functions by piecewise linear forms. Consequently a standard mathematical programming system (e.g. MPSX) can be used to solve these classes of nonlinear programming problems. In order to apply a piecewise linear approximation it is required that the variables of the separable formulation, which are derived from the original nonlinear functions, be bounded. It is therefore necessary to apply a bound analysis to determine these bounds. In practical applications it is possible to impose realistic bounds on any unconstrained variable which may appear in the problem.

McCormick and Jackson [JACMCC84] have done considerable work on the (reformulation) factorisation of highly complex nonlinear programming problems. They analytically derive the hessian and gradient of the 'factored' forms and are interested in the sensitivity properties of the resulting nonlinear models.

A few frequently occuring instances of nonlinearities (nonlinear terms as well as nonlinear forms) are now considered and the methods of reformulating these are briefly discussed.

#### Product Term

A product term,  $x_1x_2$ , may be replaced by  $(y_1^2 - y_2^2)$  with the additional constraints  $y_1 = \varkappa(x_1 + x_2)$  and  $y_2 = \varkappa(x_1 - x_2)$ . If  $(\mathfrak{l}_j \leqslant x_j \leqslant u_j)$ then, given finite  $\mathfrak{l}_j$  and  $u_j$ , finite bounds  $L_i$  and  $U_i$  may easily be derived such that  $(L_i \leq y_i \leq U_i)$ , i = 1,2. By repeated application of this technique a variable separable formulation of a higher order product term may be obtained.

# **Quadratic Function**

For a general quadratic function,  $\Phi(x_1,...,x_n)$  a more compact variable separable formulation may be obtained.

Let 
$$\Phi(x_1, \ldots x_n) = \varkappa \sum_{i=1}^n \sum_{j=1}^n q_{ij}x_ix_j$$

replace  $\Phi(\mathbf{x}_1, \ldots, \mathbf{x}_n)$  by  $\Psi(\mathbf{y}_1, \ldots, \mathbf{y}_r) = \sum_{k=1}^r d_k y_k^2$ 

with the constraints

$$y_{k} = \sum_{j=k}^{n} \hat{q}_{kj} x_{j}$$
  $k = 1,...r$  (21)

where r is the rank of the symmetric matrix  $Q = ||q_{ij}||$ .

The coefficients  $q_{kj}$  and  $d_k$  can be determined by applying a standard method such as Gaussian reduction [STIEFE63].

Given finite bounds  $g_j$  and  $u_j$  on  $x_j$ , j = 1,...n, finite bounds  $L_k$ and  $U_k$  on  $y_k$ , k = 1,...r, may be simply derived by considering the linear forms (21). Thus a piecewise linear approximation can be used.

Ratio of Linear Forms

Let 
$$\hat{H} = \sum_{j=1}^{n} \hat{h}_{j} x_{j}$$
 and  $\tilde{H} = \sum_{j=1}^{n} \tilde{h}_{j} x_{j}$ .

The expression (H/H) may be manipulated in the following way. Replace (H/H) by y<sub>1</sub> and introduce the constraint

$$\sum_{j=1}^{n} \dot{h}_{j} x_{j} = \sum_{j=1}^{n} \tilde{h}_{j} x_{j} y_{1}.$$

As discussed earlier a variable separable formulation may be obtained for the product terms of the constraint. The finite bounds on  $x_j, j = 1,...n$ , provide bounds on H and H such that  $L \leq H \leq U$  and  $L \leq H \leq U$  from which bounds on  $y_1$  may be obtained. If L > 0 or U < 0, the bounds on  $y_1$  are finite and a piecewise linear formulation can be applied.

# Power Forms - Constant Base

Consider the term  $a^{x_1+x_2^2}$  where a > 0.

A variable separable formulation may be obtained by replacing  $a^{x_1+x_2^2}$  by  $y_1$  and introducing the constraint log  $y_1 = (\log a)(x_1 + x_2^2)$ . The bounds  $L_1$  and  $U_1$  on  $y_1$  can be derived from the bounds on  $x_1$  and  $x_2$ .

# Power Forms - Variable Base

Consider the term  $x_1^{X_2}$ . This term can be handled using the substitution  $y_1 = x_1^{X_2}$  and introducing the constraints

$$x_1 = 10^{y_2}$$
(22)

$$y_1 = 10^{y_2 x_2}$$
 (23)

The constraint (23) can be handled using the techniques for product terms and constant base power forms discussed earlier. For constraint (22) it is necessary that  $0 < \mathfrak{P}_1 \leq \mathfrak{x}_1 \leq \mathfrak{u}_1$  from which the bounds on  $\mathfrak{P}_2$  are easily derived.

To illustrate these methods, consider the following problem.

Maximise  $x_1 + 2x_2 + x_3$ 

subject to 
$$x_1x_2 + x_2e^{x_3}/(1 + x_1) + x_3 \leq 20$$
 (24)

$$x_1 + x_2 + x_3 \leqslant 4$$
 (25)

and 
$$x_1, x_2, x_3 \ge 0$$
 (26)

From restrictions (25) and (26) it follows that

$$4 \geqslant x_1, x_2, x_3 \geqslant 0 \tag{27}$$

Rewrite 
$$x_2/(1 + x_1) = y_1$$
 (28)

Using (27) and (28)  $l_4 \leq y_1 \leq u_4$  where  $l_4 = 0$ ,  $u_4 = 4$ . Thus constraint (24) can be expressed as

$$x_1 x_2 + y_1 e^{x_3} + x_3 \leqslant 20$$
 (29)

The product terms of (27) are expressed as

$$y_2^2 - y_3^2 = y_1x_1$$
,  $y_4^2 - y_8^2 = y_1e^{x_3}$  and  $y_8^2 - y_9^2 = x_1x_2$ 

Finally the complete formulation is given as follows

Minimise 
$$x_1 + 2x_2 + x_3$$
  
subject to  $y_6^2 - y_7^2 + y_4^2 - y_5^2 + x_3 \leqslant 20$   
 $y_1 - x_2 - y_2^2 + y_3^2 = 0$   
 $y_2 - 4y_1 - 4x_1 = 0$   
 $y_3 - 4y_1 + 4x_1 = 0$   
 $y_4 - 4y_1 - 4e^{x_3} = 0$   
 $y_5 - 4y_1 + 4e^{x_3} = 0$   
 $y_6 - 4x_1 - 4x_2 = 0$   
 $y_7 - 4x_1 + 4x_2 = 0$   
 $x_1 + x_2 + x_3 \leqslant 4$ 

#### Lower Bounds

 $y_3$  $\geqslant -2$  $y_5$  $\geqslant -\frac{1}{2} e^4$  $y_7$  $\geqslant -2$ 

For the functions  $y_6^2$ ,  $y_7^2$ ,  $y_4^2$ ,  $y_5^2$ ,  $y_2^2$ ,  $y_3^2$ , and  $e^{x_3}$  variables are introduced to linearise the functions over their respective domains. 6.6 Reformulation of fuzzy decision problems as max-min LP problems

Background to the Model

Fuzzy set theory was first introduced by Zadeh [ZADEH65] and subsequently Bellman and Zadeh [BELZAD70] discussed its application to decision problems. Later developments and applications of this approach are well discussed in the text book by Dubois and Prade [DUBPRA80]. is defined to have a degree of In Fuzzy set theory an element х membership of a given set say s. The degree of membership is denoted by a membership function  $x\mu$  which is defined over the range [o,u] where u is a positive real number. For u=1 it is the normal fuzzy set,  $\mu(x)\epsilon$  [0,1]. In the usual set theoretic terms x belongs to S is equivalent to  $\mu(x) = 1$  and  $\mu(x) = 0$  otherwise.

The major contribution of the seminal paper by Bellman and Zadeh [BELZAD70] was to establish the relationship between goals and constraints of a decision problem. In their words:

"goals and the constraints constitute classes of alternatives whose boundaries are not sharply defined." They then proceed to explain that their modelling framework ..." erases the differences between goals and constraints and makes it possible to relate in a relatively simple way the concept of a decision to those of the goals and constraints of a decision process..." In short, a broad definition of the concept of decision may be stated as:

Decision = Confluence of Goals and Constraints".

Fuzzy Programming as a decision model was mainly promoted by Zimmermann [ZIMMER78]. Its applications to media selection [ZIMWIE78], and power systems planning [SATSER82] are two of many applications which have been reported. Dyson [DYSON80] considers the multicriteria decision problems, analyses it following the Max-Min approach based on utility function and shows how the latter has the identical form to that of crisp equivalent formulation of the fuzzy LP.

Statement and Reformulation of Fuzzy Linear Programs

Consider the linear programming problem with l,...k objective (goal) functions and m inexact (soft) restrictions defined as

Max Z ≂ Cx subject to  $Qx \leq d$  $\mathbf{x} \geq \mathbf{0}$ where x is an n vector d m vector is an С is a k x n matrix is an m x n matrix Let  $z = \begin{pmatrix} z_1 \\ z_k \end{pmatrix}$  denote the 'aspiration levels' (that is the maximum these are expected to achieve) of these k objectives. Define A =  $\left| \left| \frac{C}{Q} \right| \right|$  a (k+m) x (n) matrix, b =  $\left[ \frac{z}{d} \right]$  a (k+m) vector

Let 
$$\mu_{i}(x) = f_{i}(\sum_{j=1}^{n} a_{ij}x_{j})$$

denote the membership function of the ith goal or restriction, i=1,...k+m. A typical membership function is illustrated in diagram 6.3.



Diagram 6.3

Thus define

$$\mu_{i}(x) = \begin{cases} 1 & \text{if } \sum_{j=1}^{n} a_{ij}x_{j} \leqslant b_{i} \\ 1 - \left( \sum_{j=1}^{n} a_{ij}x_{j} - b_{i} \right) \\ P_{i} & \text{if } b_{i} < \sum_{j=1}^{n} a_{ij}x_{j} \leqslant (b_{i} + P_{i}) \\ 0 & \text{if } \sum_{j=1}^{n} a_{ij}x_{j} > b_{i} + P_{i} \end{cases}$$

If  $\mu_D(x)$  denotes the membership function of the (optimal) decision set then following the usual (but much debated) approach of applying 'Min' as the intersection operator leads to the following

$$\mu_{D}(x) = \min_{i} \mu_{i}(x)$$

Thus maximum satisfaction of constraints and targets are achieved by solving the equivalent Max-Min linear program,

Max  $\lambda$ 

subject to 
$$\lambda p_i + \sum_{j=1}^n a_{ij} x_j \leqslant b_i + p_i$$
,  $i = 1, \dots k + m$ ,  
 $x_j \ge 0$ ,  $j = 1, \dots n$ .

The following observations can be made for this model.

(a) The multiple objective (or goal) model illustrates Zadeh and Bellman's principle rather well. In the case of a single objective function, k = 1.

(b) The fuzzy goals and constraints are alternative ways of introducing soft constraints in the model.

(c) If the variables  $x_j$  are bounded, that is  $P_j \leq x_j \leq u_j$  as in section 6.3, then  $U_i$  as introduced in the section may be used to check the consistency of the fuzzy membership function. Clearly  $b_i + p_i \leq U_i$ .

(d) If it is desired to construct models which involve crisp as well as fuzzy relations then reformulation methods of section 6.4 and section 6.6 can be naturally put together.

6.7 Automatic approach to reformulation: a summary of issues

The bound analysis plays a key role in automating the steps which are used in reformulating mixed integer, separable and fuzzy programming problems. For instance the algebraic relations which are used to separate variables are also applied to derive bounds on new variables introduced in the reformulation. These bounds are essential for piecewise linear approximation. The bounds on linear forms are also used in transforming propositions (which take logical forms) to equivalent mixed integer linear forms. The methods described in this chapter do not necessarily achieve the most computationally efficient model after reformulation. Jeroslow [JEROSL86] has given examples of how tighter reformulations can be found. In this work the main aim has been to reduce the chore for an experienced analyst, and also to provide support for a problem owner who is capable of describing his problem but may not be experienced in reformulation techniques. Computer support in these areas offers increased scope and applicability of mathematical programming.

# CHAPTER 7

# DISCUSSIONS, NEW DIRECTIONS AND CONCLUSIONS

#### 7.1 Introduction

The field of mathematical programming with its increasing acceptance as a proven, tested and robust tool stimulates much research towards the creation of computer based modelling systems. In conceiving and designing such a system, the first task is to identify the audience for whom the system is being built. Chapter three highlights the broad range of constituents who have different requirements from a computer based modelling system. Firstly there is the novice user who knows very little computer programming and thinks of a model as a set of Typically, his requirements can be met by one of the equations. available spreadsheet packages [CARMON86]. Then at the other end of the spectrum, there are dedicated corporate users who run different These systems have planning scenarios using large company databases. to offer flexible and secure access to a large database and cope with multiple users. Reports have to be quickly obtained and response time to crisis modelling has to be good. There is also a need to provide special purpose create analysts who productivity tools for the The main thrust of the present research has been to applications. investigate the type of tools which support these diverse range of modellers in creating their applications quickly and efficiently.

In building models there are many structures that are common to different models. The strategy for modelling these specific structures remains the same no matter what the application. It therefore seems natural that the knowledge of building these structures should be embedded in the mathematical programming modelling system. Similarly, when a problem owner communicates model data, the system should validate this data within a specific range, and also establish that the units are consistent with the modellers description of the data. This level of support calls for the introduction of artificial intelligence techniques in model building. The scope of integrating artificial intelligence with mathematical programming is discussed in section two of this chapter. This also includes looking at ways in which a natural language could be employed in the modelling support. This ranges from a conversation with the problem owner, to the ability to provide advice concerning the model structure.

In order to harness the proven success of mathematical programming optimisers, it is often necessary to create very special models. No matter how powerful the systems constructs are and how flexible and general the modelling language is, there are often many situations where a certain part of the problem is modelled much more easily by allowing the model builder direct access to the system components which are used for generating the LP matrix. There are also many applications where external programs need to be created to implement special heuristics which have been tested and proven in a different environment. Α conscious design of a programmer's (analysts) interface to support these specialist modelling tasks is therefore required. In section three of this chapter the broad criteria of such an interface are discussed. A summary of the major contributions of the research reported in this thesis is presented in the final section of this chapter.
### 7.2 Artificial intelligence and mathematical programming modelling

In this section, the background and possible use of artificial intelligence in mathematical programming modelling systems is discussed. From time to time considerable attention has been given by the specialists in the field of mathematical programming to the methods of artificial intelligence and vice versa. It is well known that the travelling salesman search methods and heuristics [LINKER71], [GLOVER85] are of interest to both mathematical programming and artificial intelligence specialists. In recent times the links between logic programming theorem proving and integer programming have been investigated by Jerslow [JERSLOW85], Williams [WILLIA86] and others. From the viewpoint of applied problem solving, it is well accepted that mathematical programming and artificial intelligence methods (especially expert systems) are perhaps the most successfully applied methodologies in industrial contexts. In his inspiring lecture in 1959, nobel laureate, Simon [SIMON60], developed and made a strong case In a recent plenary presentation at the for artificial intelligence. TIMS/ORSA meeting, Simon [SIMON86], recounted the success of these two methodologies and argued why they should coevolve. There are, however, not many reported developments which combine these two fields. A few papers that have tackled this integration of the two fields are Slagle and Hamburger [SLABAT85], Murphy and Stohr [MURST086] and the work due to Greenberg [GREENB85]. In this research three areas have been identified where the methods of artificial intelligence could be modelling programming mathematical the introduced to improve scope of applying natural languages, methodology. These the are introducing rule bases to modelling, and enhancing modelling support with a knowledge base.

#### Natural Languages

Natural language communication to control a particular application is gaining popularity and acceptance. This approach is attractive for interactive communication and it is suitable for use by non experts, although for a skilled modeller it is cumbersome. Gaines [GAISHA84] illustrates how an expert system imitating a doctor, ELIZA [WEIZEN66], mimics the patient in order to create an illusion of intelligence. There is, however, scope for applying natural languages in three areas within the modelling support system. Firstly, it is possible to accept a definition of the model in a natural language from the problem owner and create a compact definition [SHEKRU73] so as to extract the exact information germane to the problem. The second use of natural languages is to create a textually annotated documentation of the model described in English rather than in mathematics. This allows the problem owner to have a simple understanding of the model and to be able to communicate it. Another important use of natural languages is in advice The discourse models currently supplied by ANALYZE [GREENB83] giving. provide narratives in the English language about the model structure and the possible causes for an unsatisfactory termination in the course of optimisation.

#### Rule Base

The concept of using rule bases in particular problems can be applied in the context of CAMPS whereby data presentation, model generation, and model solution analysis can be overseen by introducing rule bases. These rule bases could include data validation. This could be used to specify a range of values for which a specific data item is defined, and it could also be used to both check and map data items to consistent units. A second rule base could be used to verify that the indices of coefficients in linear relationships correspond to those of the summation indices and constraints. In the generation stage, a rule base could investigate that the model contains an objective function and constraints. It could also examine network structures to check that inputs and outputs balance.

- Knowledge Base

A knowledge base can be introduced to support the modeller's task in the following way. An expert modeller when faced with the task of modelling a new problem, consults a series of well known case studies of similar situations and draws upon such 'knowledge'. Thus it is natural to compile a collection of well known and established LP/IP modelling structures. These could be constraints such as material balances, upper and lower bounds, generalised upper bounds and quality constraints. In addition to the components of known variable types and constraints, the knowledge base may also contain complete submodels such as the common form of networks, product mix and blending problems. These aspects of the knowledge base are stored as 'templates' [MURSTO86]. One such template could be a production process (ie the classical transportation This model requires inputs to be shipped to a location where problem). This automatically implies a shipping cost. they become outputs. Further, the structure of the model is such that constraints exist for The activities can also be created by an each input and output. inference mechanism so that for every combination of supply and demand rows, where flows are allowed, it leads to an individual activity. Other information that can be stored concerning this problem are that each activity intersects one supply row and one demand row, supply rows are less than or equal to constraints, demand rows are greater than or equal to constraints and the non zero coefficients are all ones. All these 'items of knowledge' can be obtained from the knowledge base and can be used by the inference making module to guide the modeller in conceiving and constructing his model.

#### 7.3 Programmer's interface

When creating an application, it is often desired to customise the interface between the problem owner and the computer to meet the requirements specific to that situation. Further, sometimes it is easier to describe a model using a programming language rather than be tied to the modelling methodology of a system such as CAMPS. In this way it is possible to introduce heuristic descriptions which are peculiar to the model. These ideas naturally lead to the extension of CAMPS whereby a programmer's interface is introduced. The programmer's interface comprises three new modules. One module of this interface is addressed towards creating data entry screenforms and is a new option under the An analyst may use this module to create new UTILITIES subsystem. screenforms and describe the relationships between these and the data The screen support tool also tables which are defined within CAMPS. In incorporates a submodule with field definition and data validation. this way the analyst can also introduce checks on data entered via these The second interface module is an addition special purpose screenforms. to the GENERATE subsystem. Within this module the analyst can directly program in the implementation language of CAMPS in order to create the This offers greater flexibility in linear/integer programming matrix. building models and many of the subroutines in the CAMPS library may be used which reduces the programming burden of the analyst. Similarly a programmer's interface is added to the REPORT & ANALYSIS subsystem. Through this module the analyst may specify any connections between submodels and create driver programs for scenario analysis. The new modules are shown in the appropriate subsystems in display 7.1.

The programmer's interface and the scope of its use is now illustrated. In a typical interactive modelling system, such as CAMPS, the end user requirements invariably dictate that the screenform design for data entry goes through a development and update phase. This plays a vital role in the tailoring of an otherwise mathematically sound computer implemented model whereby the non expert user can communicate with the model. For instance, in an application such as combined heat and power (optimisation) scheduling or portfolio selection it is easy to specify screenforms for data entry that are much more appropriate for the corresponding problem than the basic screenforms used in CAMPS to enter data. This task is achieved through the screen support tool within the programmer's interface.

experience with CAMPS has highlighted that some specialised The using a programming more efficiently constructed applications are Bus crew scheduling [DARMIT85] and trim loss minimisation language. [DALUMI86], are examples of two such situations. An analysis of these two models shows that the constraint matrix for the underlying linear programs do not display any special structure. Thus it is necessary to devise special heuristics to generate the columns of the problem matrix. Therefore the analyst can create the generator program using the **GENERATE** added to the has been programmer's interface which The link between the data entry and the model coefficients subsystem. as defined by the analyst's program would be created through the screen support tool of the UTILITIES subsystem.

PLANETS is a versatile model generator system and is briefly reviewed



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in chapter three. It also has extensive facilities for scenario analysis. In order to create a comparable application, it is necessary to define the effects of changes in data values and the size and structure of submodels on the main model. The main thrust of such an application is built around running scenarios. This requires the use of all three programmer's interface modules. The module of the REPORT & ANALYSIS subsystem, is used to define the connections between the submodels in order to cope with 'What if' statements. The other two submodules are used as discussed before.

#### 7.4 Summary and conclusions

This thesis is concerned with the analysis and design of methods leading to software techniques which can be used to support mathematical programming modelling. The sequence of logical steps which lead to the construction of an LP model may be stated as a progressive definition of dimensions, data tables, model variables, model constraints and the matrix coefficients which connect the last two entities. As a result of this research a computer based system is implemented which supports this approach to model description.

The experimental LP modelling system, CAMPS, is described in chapter four. A number of other modelling systems have command and syntax structure whereby the model description follows closely the mathematical statement of the LP. The motivation behind such an approach is to force the modeller to communicate his model in a form that serves also as full documentation. Whereas model documentation is essential, it is not necessary to tie the method by which the modeller communicates his model to the documentation requirements. In CAMPS the model is communicated and updated using menus and screenforms. Documentation is divorced from this step and is obtained under a separate option. The experience with the system has shown that the menus and screenforms capture a model in far fewer keystrokes than by using a modelling language. Errors introduced due to mistyping are virtually removed: this is due to the progressive and automatic syntax checking and prompting mechanism of the system.

Earlier generation systems which involve high level languages, matrix generators and modelling languages are introduced and discussed in chapter one and are also considered in chapter three. It is shown that set against this, the program generator method, developed in this research, leads to a superior man-machine communication facility to describe LP models. The data structure and data management tools and overall system specification comprise the main design activity for system This itself is a research area in its own right. In implementation. chapter five some of these implementation aspects are considered and The integration of model generation with the ANALYZE presented. subsystem is also described. This integration of CAMPS with model and solution analysis capability extends the scope of annotated documentation. As a result it is possible to provide an advice giving discourse to the problem owner (modeller) when more information regarding the model needs to be supplied: for instance if the model is not solvable.

In chapter six a blueprint for integrating and automating a number of reformulation methods of mathematical programming is presented. The keyrole played by bound analysis in these models is also illustrated. Currently most modelling support systems only allow the user to create the underlying LP model. It is shown that the basic modelling tool can be naturally extended to incorporate reformulation support. By introducing the facility of algebraic manipulation it is possible to reduce the chore of manual reformulation of models. This aspect may prove to be particularly valuable for problem owners who are capable of describing their problems precisely but may not be experienced in reformulation techniques. Computer support in these areas offers increased scope and applicability of mathematical programming.

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#### APPENDIX 1

#### A COMPARISON OF CAMPS WITH OTHER SYSTEMS

Using the sample problem of chapter four, a comparison of CAMPS problem specification method with those of ULP and OMNI is presented here. OMNI is a well established matrix generator system in which the linear programming matrix is specified a column at a time. ULP is a recently developed modelling language and incorporates many ideas also found in CAMPS. Thus the data entry which is separate from model definition follows the logical sequence whereby the sets are first defined and then the data tables. The model is then conceived in the equation form and generated using row statements. The problem formulations in ULP and OMNI have not been tested but were developed by reading user manuals, however the CAMPS formulation has been tested and the resulting model optimised.

TANGLEWOOD - ULP

**\*RANGES** 

MERCHANTS: ONTARIO, QUEBEC; PLANTS: WASHINGTON, PHILADELPHIA, DENVER, BUFFALO; RETAILERS: NEW YORK, HOUSTON, SAN FRANCISCO, CHICAGO;

**\*TABLES** 

PLANT COSTS(PLANTS): 5 7 3 4; MIN PROD(PLANTS): 0 400 500 250; MAX PROD(PLANTS): 500 750 1000 250; SELL PRCE(RETAILERS): 20 15 20 18; MIN CUST DMND(RETAILERS): 500 100 500 500; MAX CUST DMND(RETAILERS): 2000 400 1500 1500; TRAN COST CUST(PLANTS, RETAILERS): 1.0 1.0 2.0 0.0 3.0 6.0 7.0 3.0 3.0 1.0 5.0 3.0 8.0 2.0 1.0 4.0; TRAN COST DLR(MERCHANTS, PLANTS): 0.01 0.02 0.04 0.04 0.04 0.03 0.02 0.02; SCR PRCE(MERCHANTS): 0.1 0.075;

SCR DMND(MERCHANTS): 8 8

UNKNOWN (X(MERCHANTS, PLANTS), Y(PLANTS, RETAILERS))

COMMENT (X(MERCHANTS, PLANTS) = AMOUNT TIMBER FROM MERCHANT TO PLANT)

COMMENT (Y(PLANTS, RETAILERS) = AMOUNT CHAIRS FROM PLANT TO RETAILER)

LPMAX (SELL PRCE(RETAILERS)\*Y(PLANTS, RETAILERS) -PLANT COSTS(PLANTS)\*Y(PLANTS, RETAILERS) -TRAN COST CUST(PLANTS, RETAILERS)\*Y(PLANTS, RETAILERS) -TRAN COST DLR(MERCHANTS, PLANTS)\*X(MERCHANTS, PLANTS) -SCR PRCE(MERCHANTS)\*X(MERCHANTS, PLANTS))

CONSTRAIN(PLANTS: X(MERCHANTS, PLANTS) >SCR DMND(MERCHANTS))CONSTRAIN(RETAILERS: Y(PLANTS, RETAILERS) >MIN PROD(PLANTS))CONSTRAIN(RETAILERS: Y(PLANTS, RETAILERS) <MAX PROD(PLANTS))</td>CONSTRAIN(PLANTS: Y(PLANTS, RETAILERS) >MIN CUST DMND(RETAILERS))CONSTRAIN(PLANTS: Y(PLANTS, RETAILERS) <MAX CUST DMND(RETAILERS))</td>

## CONSTRAIN (MERCHANTS, RETAILERS: Y(PLANTS, RETAILERS)

-20 \* X (MERCHANTS, PLANTS) = 0)

TANGLEWOOD - OMNI

#### DICTIONARY

CLASS	MER	Set	of	timber	merchants:
ONT		Or	ntar	rio	
QUE		Qı	ıebe	ec	
CLASS	PLA	Set	of	plants	•
WAS		Wa	ashi	ington	
PHI		Pł	hile	adelphia	8
DEN		De	enve	er	
BUF		Βı	uffe	alo	
CLASS	RET	Set	t of	f retai	lers:
NEW		Ne	ew Y	York	
HOU		He	oust	ton	
SAN		Sa	an l	Francis	co

CHI Chicago

	TABLE	Α	Plant costs for production of
*			CHAIRS
		COSTS	
	WAS	5	
	PHI	7	
	DEN	3	
	BUF	4	
	TABLE	В	Minimum production level at each plant
		MIN	
	WAS	0	
	PHI	400	
	DEN	500	
	BUF	250	
	TABLE	C	Maximum production level at each plant
		MAX	
	WAS	500	
	PHI	750	
	DEN	1000	
	BUF	250	
	TABLE	D	Selling prices to retailers
		PRC	
	NEW	20	
	HOU	15	
	SAN	20	
	CHI	18	

	TABLE	Ε			Minimum retailer demands
		MIN			
	NEW	500			
	HOU	100			
	SAN	500			
	CHI	500			
	TABLE	F			Maximum retailer demands
		MAX			
	NEW 2	2000			
	HOU	400			
	SAN ]	L500			
	CHI	1500			
	TABLE	G			Cost of transport from each plant to
*					each retailer
		NEW	HOU	SAN	CHI
	WAS	1.0	1.0	2.0	0.0
	PHI	3.0	6.0	7.0	3.0
	DEN	3.0	1.0	5.0	3.0
	BUF	8.0	2.0	1.0	4.0
	TABLE	Н			Costs of transport from each
*					merchant to each plant
		WAS	PHI	DEN	BUF
	ONT	0.01	0.02	0.04	0.04
	QUE	0.04	0.03	0.02	0.02

Costs of timber at each timber TABLE I \* merchant PCE ONT 0.1 QUE 0.075 TABLE J Minimum demand at each timber \* merchant MIN ONT 8 QUE 8 FORM ROW ID \*Maximise operating profit OBJ=OBJ\*Satisfy minimum production at plants limit PLN(PLA) = MIN\*Satisfy maximum production at plants limit PLX(PLA) = MAX\*Satisfy minimum order quantity MEN(PLA) = MIN\*Satisfy minimum customer demand limit CUN(RET) = MIN\*Satisfy maximum customer demand limit CUX(RET) = MAX\*Satisfy balance of wood stock at each plant WOB(PLA) = FIX

# COLUMNS

\*Shipping activity for wood from merchants FORM VECTOR X(MER)(PLA) \*The amount of timber bought from merchant MEN(PLA) = 1\*The amount of wood consumed in making chairs WOB(PLA) = -20\*The cost of buying and shipping timber OBJ=-TABLE H ((PLA), (MER)) - TABLE I (PCE, (MER)) \*Shipping activity for chairs from plants to retailers FORM VECTOR Y(PLA)(RET) \*The amount of chairs produced at the plant PLN(PLA) = 1\*The amount of chairs produced at plant PLX(PLA) = 1\*The amount of chairs retailer buys CUN(RET) = 1\*The amount of chairs retailer buys CUX(RET) = 1\*Amount of chairs produced at plant WOB(PLA) = 1\*The effective profit of selling chairs OBJ=TABLE D (PRC, (RET)) - TABLE A (COSTS, (PLA)) -TABLE G ((RET), (PLA)) RHS FORM VECTOR RHSIDE

\*Minimum plant production

PLN(PLA)=TABLE B (MIN, (PLA))

\*Maximum plant production

PLX(PLA)=TABLE C (MAX, (PLA))

```
*Minimum order amount
            MEN(PLA)=TABLE J (MIN,(MER))
*Minimum customer demand
            CUN(RET)=TABLE E (MIN,(RET))
*Maximim customer demand
            CUX(RET)=TABLE F (MAX,(RET))
*Note the right hand sides for the balance rows and
*objective are zero
```

ENDATA

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